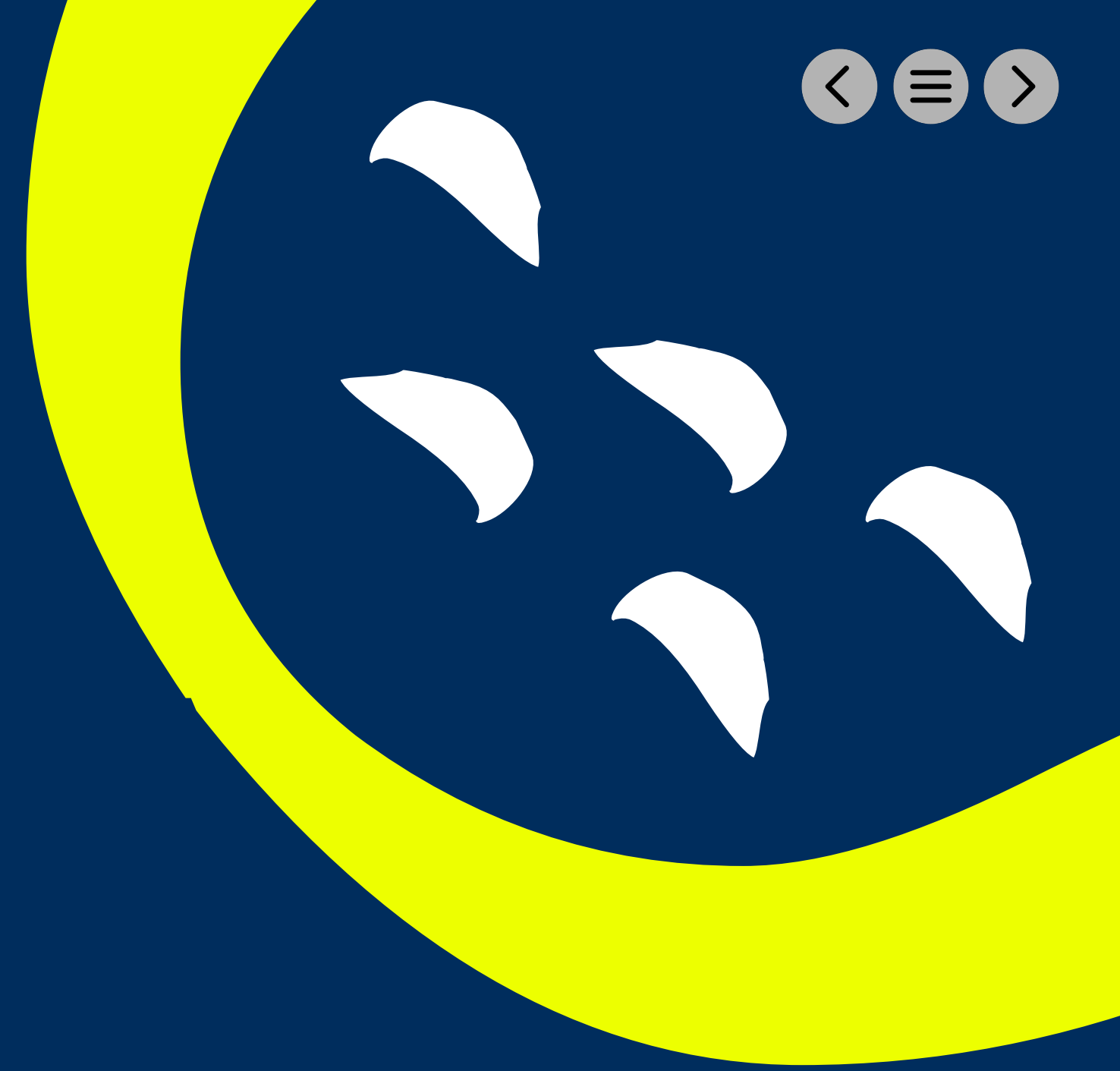


Mastering the Game Challenge Setup



Contents

- 3** Setup Guidance
- 5** Swing Challenge Setup
- 11** On the Green Challenge Setup
- 18** Around the Green Challenge Setup



Setup Guidance



Setup Guidance

It is your responsibility to setup the challenges during your Junior Monthly classes and ensure that these are set up to ensure that challenges are engaging for the child, easy to understand as-well as be visually engaging. It is also critical that you setup the challenges ensuring that the safety of all participants is ensured at all times. The challenges have been designed to ensure every child can attempt the challenge regardless of their position on the progression pathway. In order for your challenges to be a success, we recommend you follow the guidance below:



Digest the Challenges

After completing your training, take the time to review the challenges across each element and levels so you understand the requirements.



Review your facilities

Before you deliver your first class within each element and challenge, take some time to review your facilities so you can understand how best to layout the challenges.



Use your equipment bag

Your equipment bag has everything you need to setup and deliver your challenges. Follow the class plans and the equipment you require to setup the challenges.



Safety is your priority

When considering how to setup your challenges and doing this on the day, the safety of you and all your participants is vital. This especially important within the Swing and Around the Green elements. Consider the position of the tee markers, the importance of safety cones and where the other games and stations will be positioned when challenges are attempted.



Setup in good time

Prior to starting your class, arrive in good time to setup the challenges. This is important as you may have other members using your facility and it important that you are ready to meet and greet your participants and their parents when they arrive.

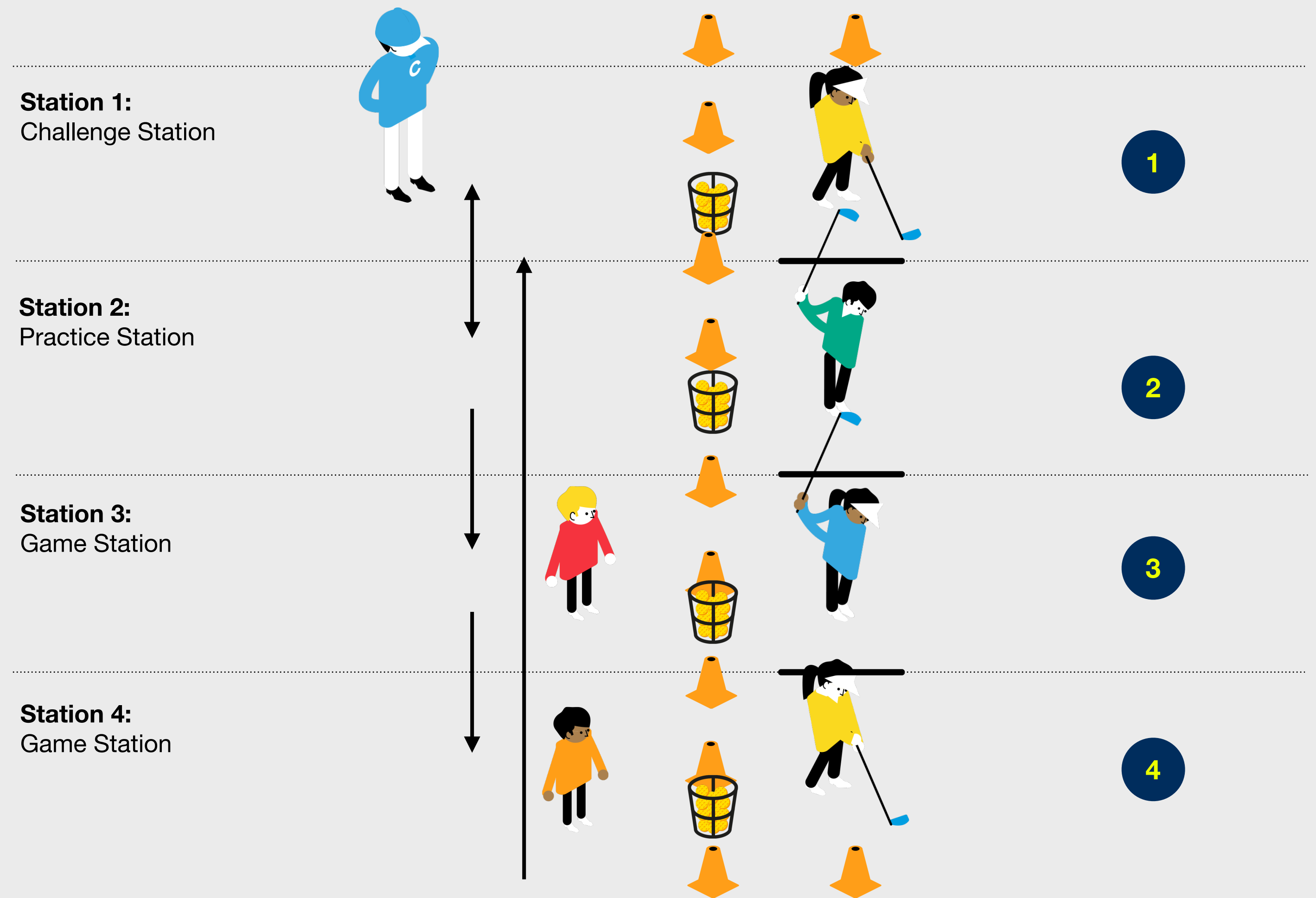
Swing Challenges Setup



Swing Class Layout & Setup

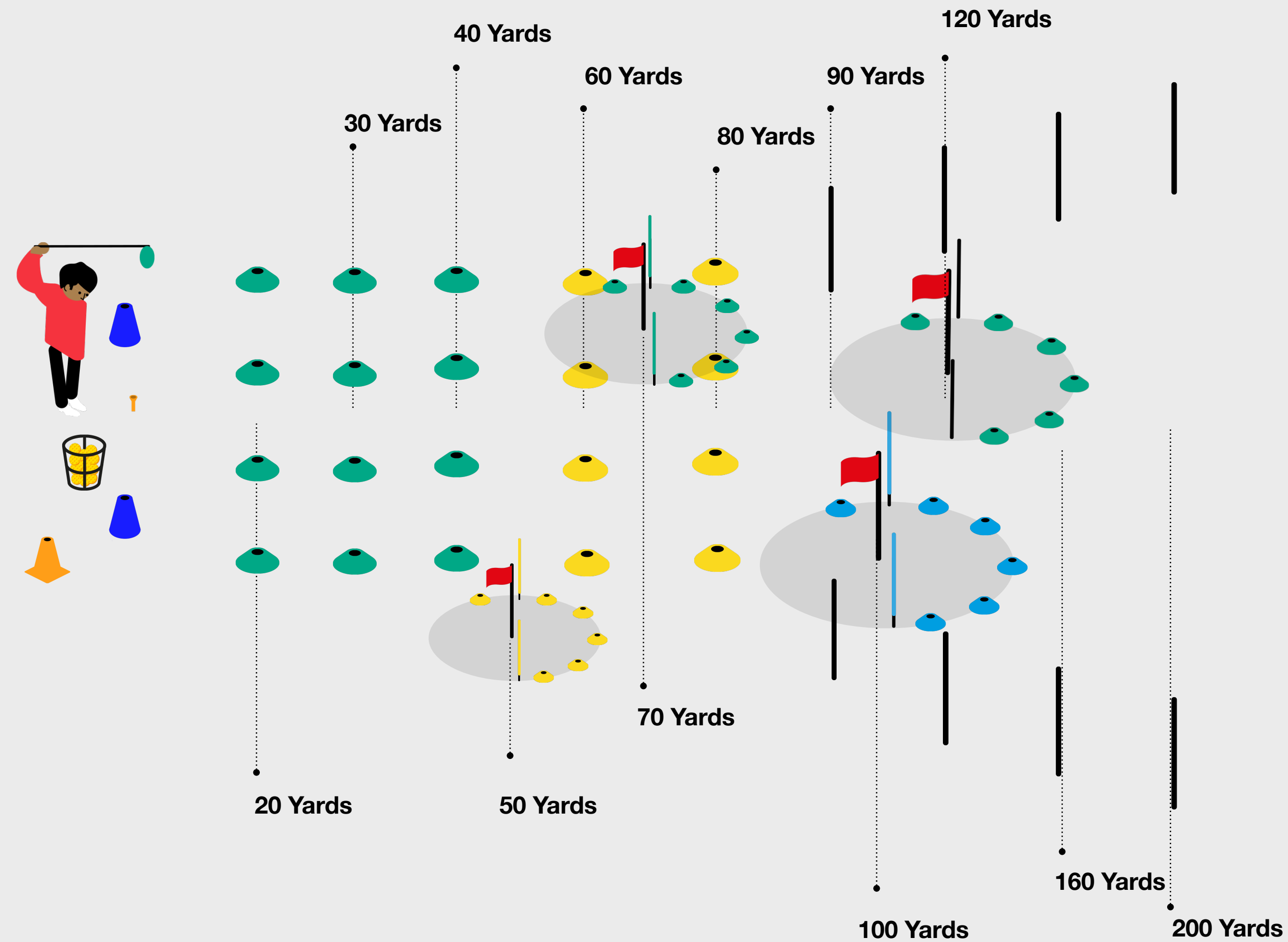
The graphic opposite provides an example image of how we suggest you layout your class so that the learning outcomes and activities can be delivered in a safe, fun and engaging manner. We suggest running the class as follows:

- Station 1 is the **Challenge Station**. This is where the child, under the supervision of the coach, can attempt the Mastering the Game Challenge to achieve their Achiever Sticker and work towards their pins and hats
- Station 2 is the **Practice Station** with a single hitting bay. It is at this station the child can develop their fundamentals under guidance from the coach, away from any form of game or competitive play. Those in the Practice Station rotate with their partner in the Challenge Station
- Stations 3 and 4 are **Game Stations**. At these stations the children play in pairs or play the games independently with occasional supervision from the coach
- Children should play in pairs, with stations 1 and 2 being a pair, another pair at station 3 and the last pair at station 4
- Children should rotate around the stations, with each pair spending approximately **10 minutes** to spend at each station. Each child should get an opportunity at each station during the class
- At the end of the session, the coach can get the children together to play one of the games as a group. This will add a competitive and social element to the class
- Safety is your top priority when running your class, please remember to;
 - Add your orange safety cones behind each station to identify to the juniors where they are required to stand when not hitting
 - Dividers should be used to identify the hitting stations
 - Baskets should be placed to the side of the golfers and behind the hitting area
 - Juniors should never go in front of the hitting stations to collect a golf ball or golf club
 - Juniors should always exit the hitting stations from the rear by crossing the orange safety cones



Swing Challenges

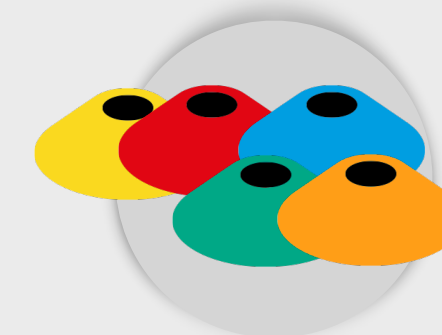
The graphic below provides an example of how each of the challenges connect together when laid out on your outfield.



Please find below a list of the equipment you require for these challenges:



Safety Cones



Mixed Colored Cones

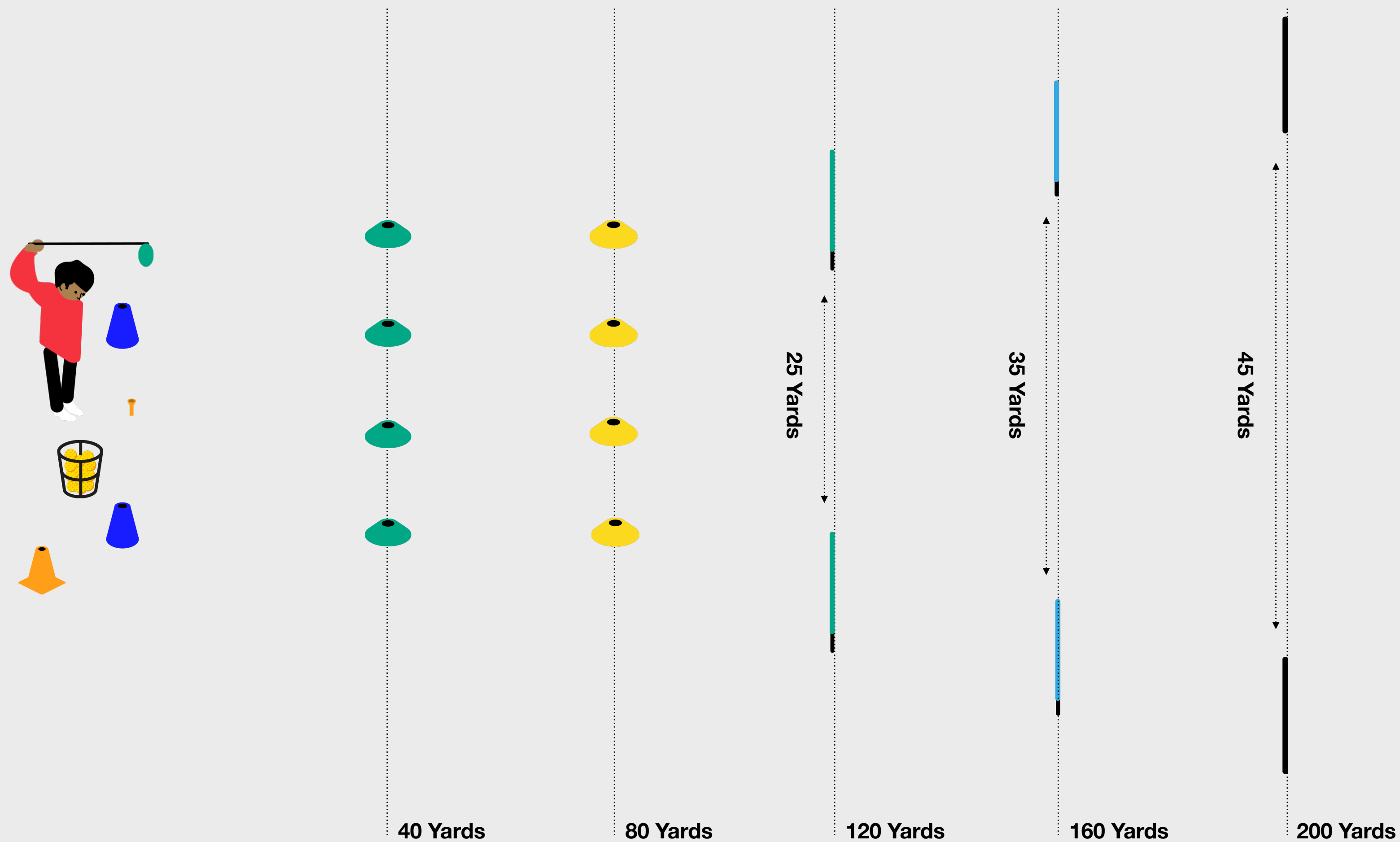


16 Alignment Sticks



6 Foam Noodles

Driver Challenge Setup



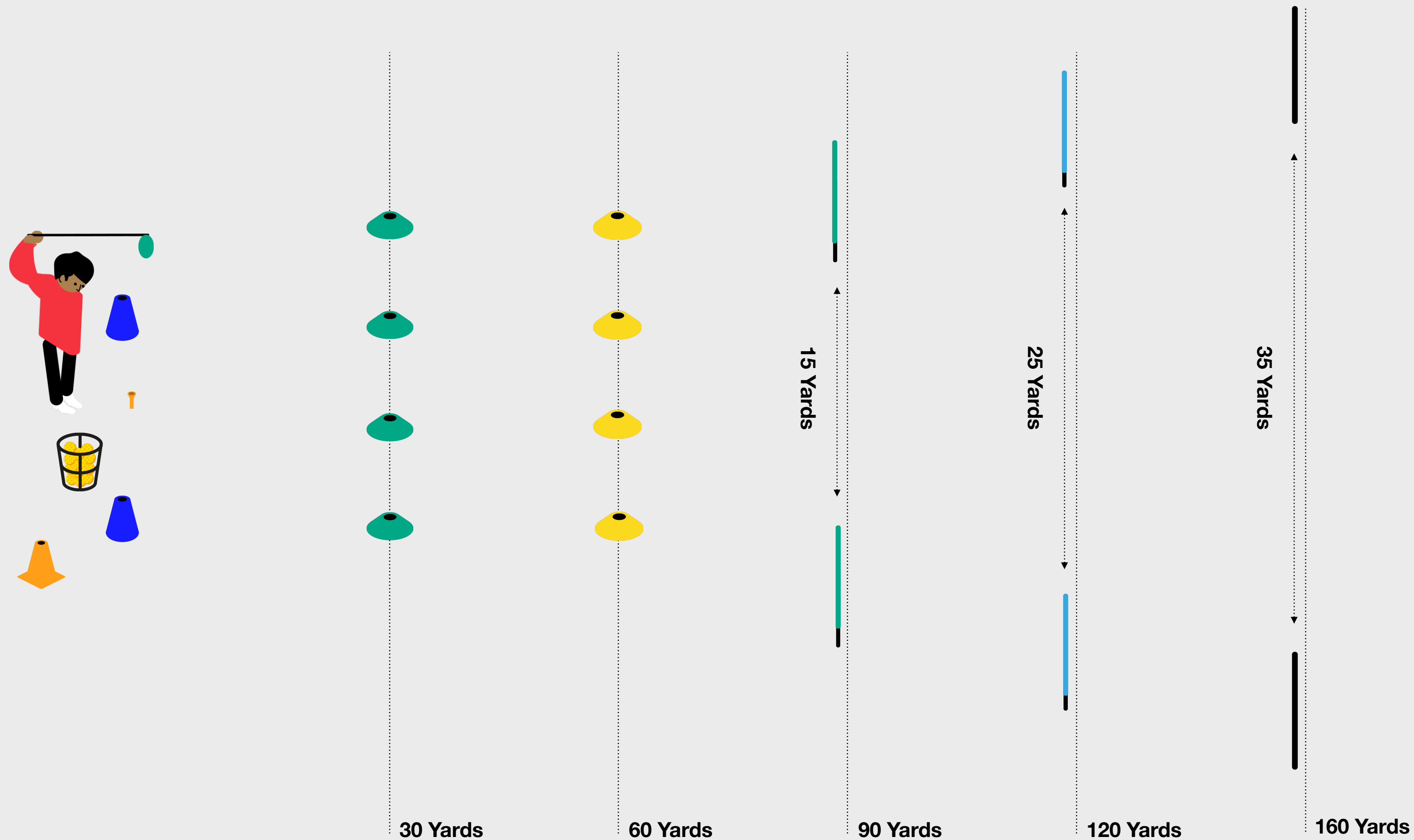
Equipment Needed

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers at the challenge station
- Colored cones to mark out the carry lines
- Alignment Sticks with foam noodles to mark the target gates

Setting out the Challenge

- Use the cones to mark out the carry distance lines for the level 2 and 3 challenges
- Alignment sticks with foam noodles should be used to measure the gates for the level 4-6 challenges at the target distances and widths
- Set out all the markers to enable every child to attempt their challenges in the class

Fairway Woods Challenge Setup



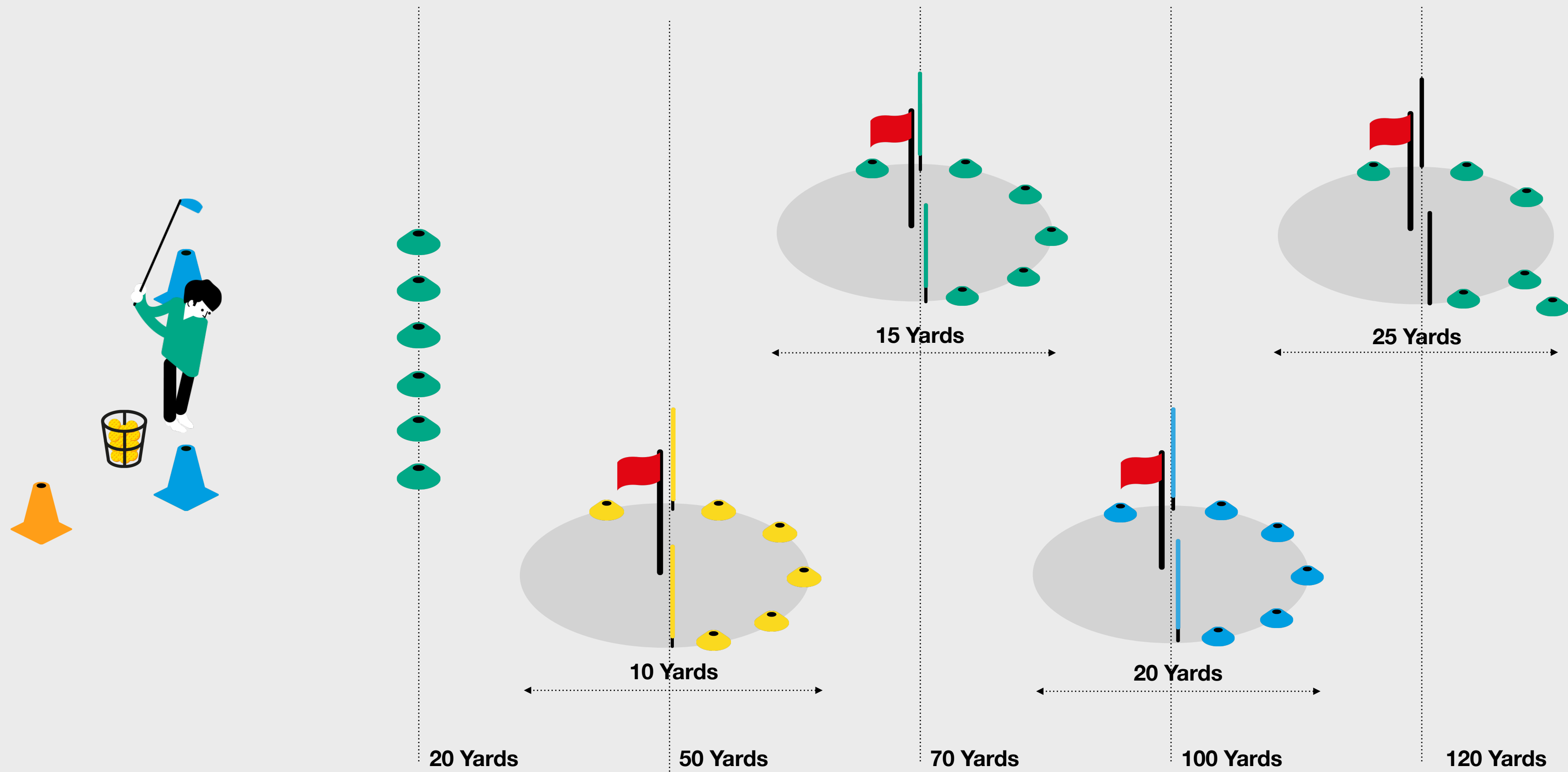
Equipment Needed

- Orange safety cones for a safety line
- Marker cones to represent the tee markers at the challenge station
- Colored cones to mark out the carry lines for the level 2 and 3 challenges
- Alignment Sticks with a foam noodle on top to mark out the target gates

Setting out the Challenge

- Use cones to mark out the carry distance lines for the level 2 and 3 challenges
- Alignment sticks with foam noodles should be used to measure the gates for the level 4-6 challenges at the target distances and widths
- Set out all the markers to enable every child to attempt their challenges in the class

Irons Challenge Setup



Equipment Needed

- Orange safety cones for a safety line
- Cones to mark out the necessary hitting stations
- Cones to mark the target zones if foam noodles aren't available
- Alignment Sticks
- Flag (if available)
- Foam Noodles

Setting out the Challenge

- Foam Noodles placed onto the alignment sticks should be used to mark the perimeter of the target zones either side of the flag
- Alignment sticks should be used to mark the target when a flag isn't possible
- Green Cones should be used to mark the target lines for the level 2 challenge
- Set out all the markers to enable every child to attempt their challenges in the class
- Cones may be used to mark the target zones

On the Green Challenges Setup

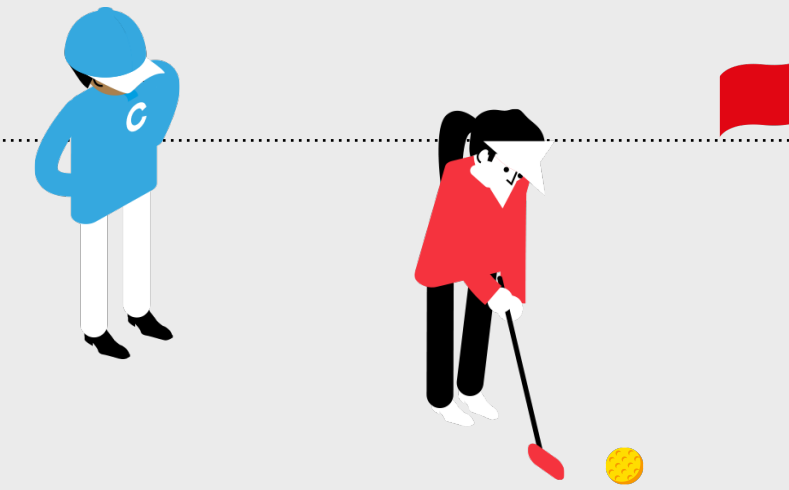


Class Layout & Setup

The graphic opposite provides an example image of how we suggest you layout your class so that the learning outcomes and activities can be delivered in a safe, fun and engaging manner. We suggest running the class as follows:

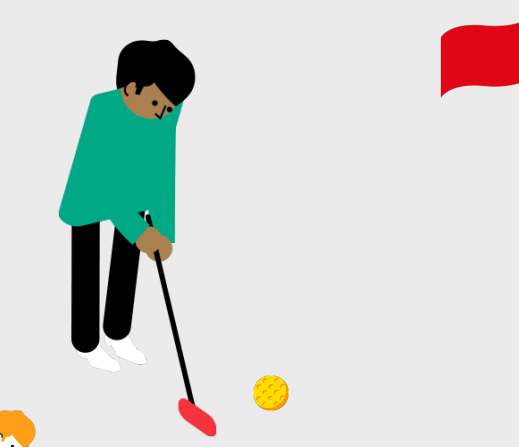
- Station 1 is the **Challenge Station**. This is where the child, under the supervision of the coach, can attempt the Mastering the Game Challenge to achieve their Achiever Sticker and work towards their pins and hats
- Station 2 is the **Practice Station** with a single hitting bay. It is at this station the child can develop their fundamentals under guidance from the coach, away from any form of game or competitive play. Those in the Practice Station rotate with their partner in the Challenge Station
- Stations 3 and 4 are **Game Stations**. At these stations the children play in pairs or play the games independently with occasional supervision from the coach
- Children should play in pairs, with stations 1 and 2 being a pair, another pair at station 3 and the last pair at station 4
- Children should rotate around the stations, with each pair spending approximately **10 minutes** to spend at each station. Each child should get an opportunity at each station during the class
- At the end of the session, the coach can get the children together to play one of the games as a group. This will add a competitive and social element to the class
- Safety is your top priority when running your class, please remember to;
 - Add your orange safety cones behind each station to identify to the juniors where they are required to stand when not putting within a station
 - Players not putting from within their station should place the putter on the ground
 - Only one golf ball is required for each junior

Station 1: Long Putts Challenge



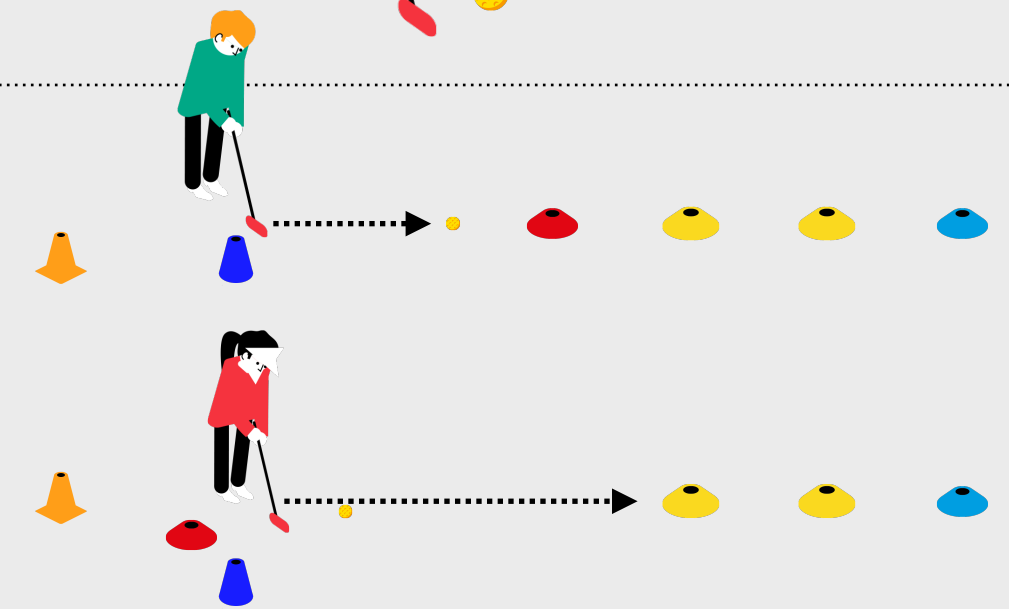
1

Station 2: Practice Station



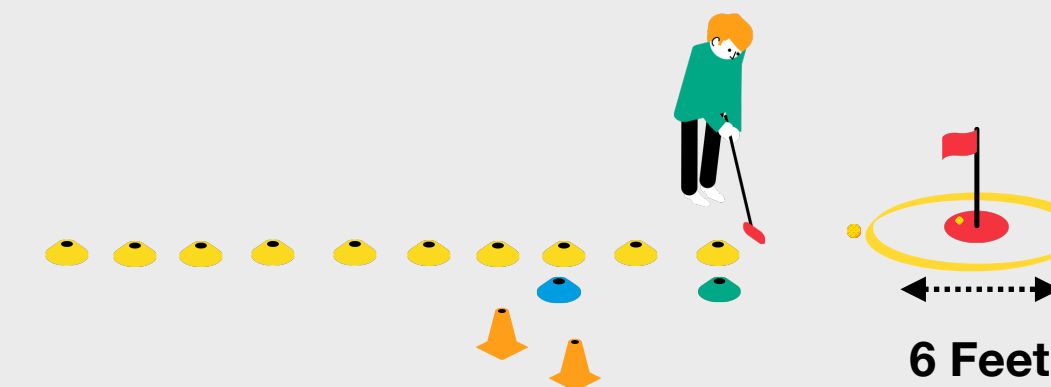
2

Station 3: Domino Race



3

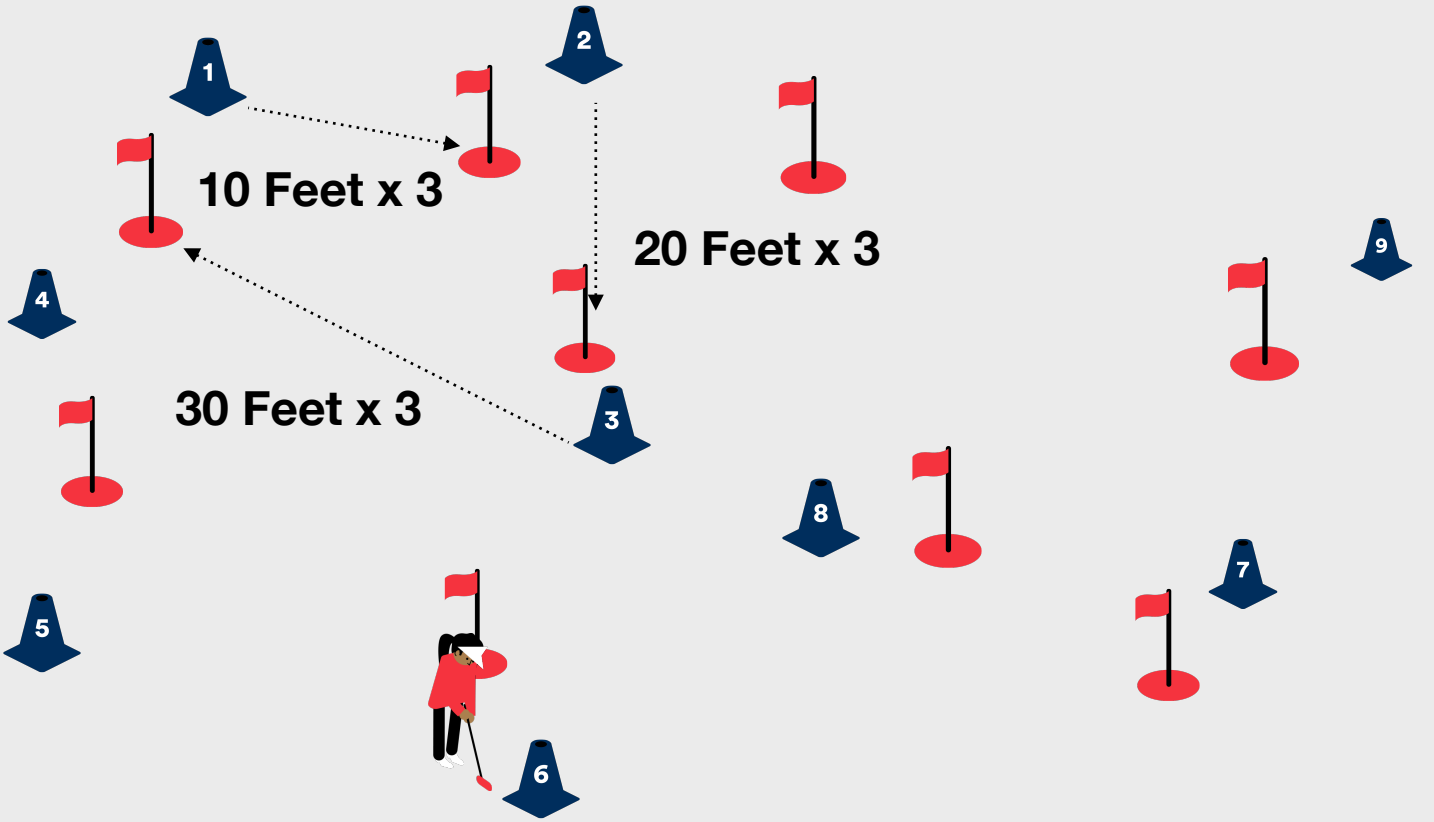
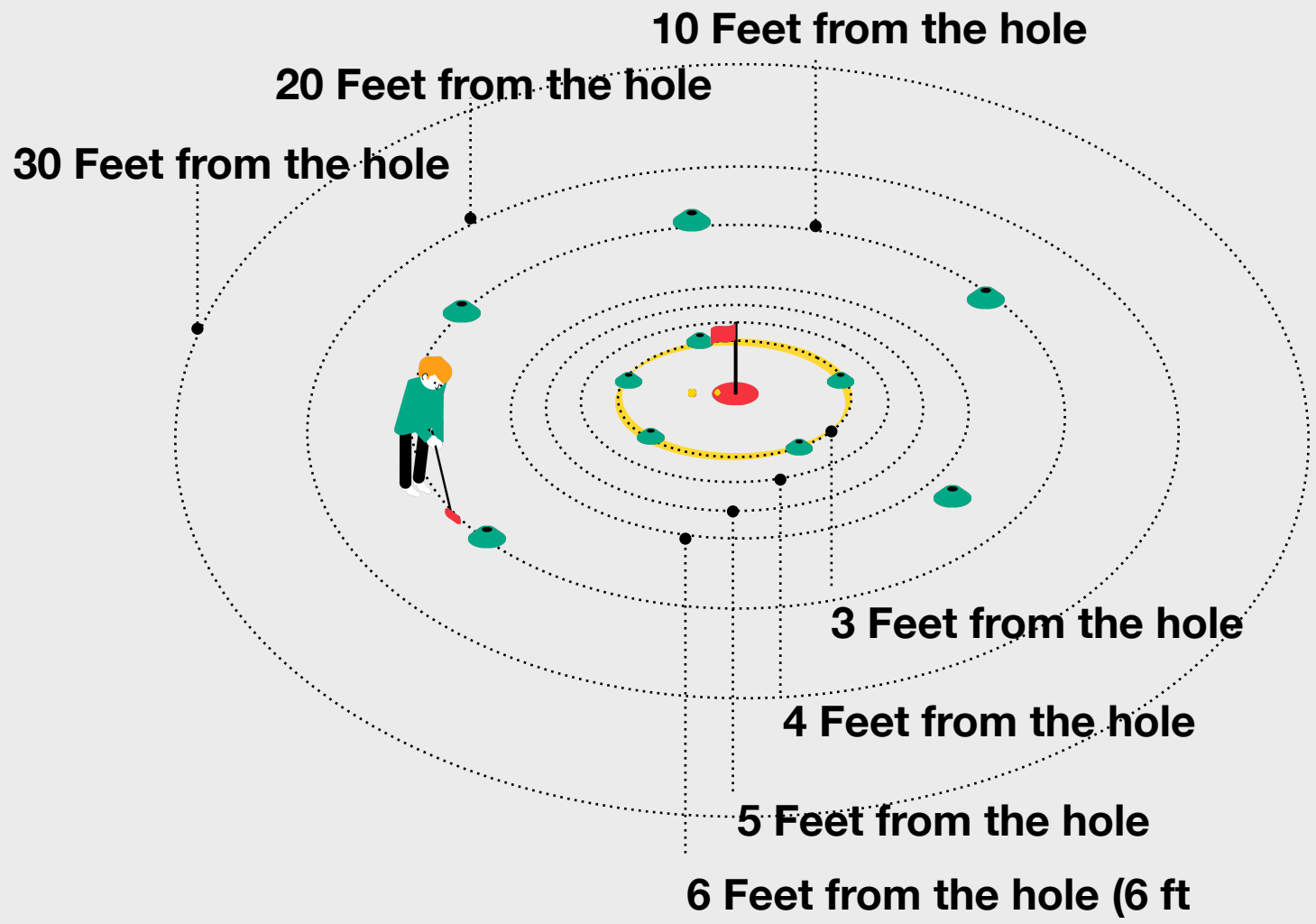
Station 4: Kentucky Derby



4

On the Green Challenges

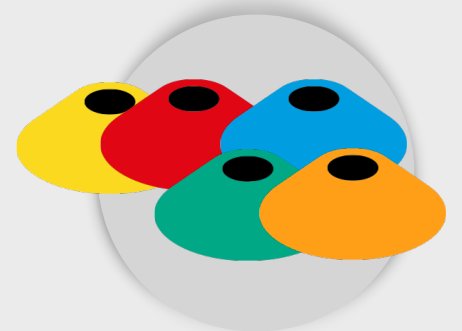
The graphic below provides an example of how each of the challenges connect together when laid out on your putting green:



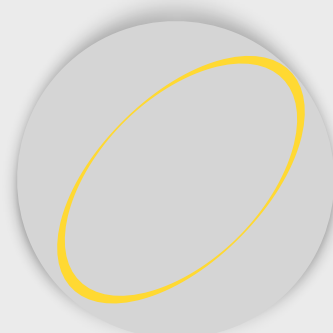
Please find below a list of the equipment you require for these challenges:



Numbered Putting Cones



Mixed Colored Cones

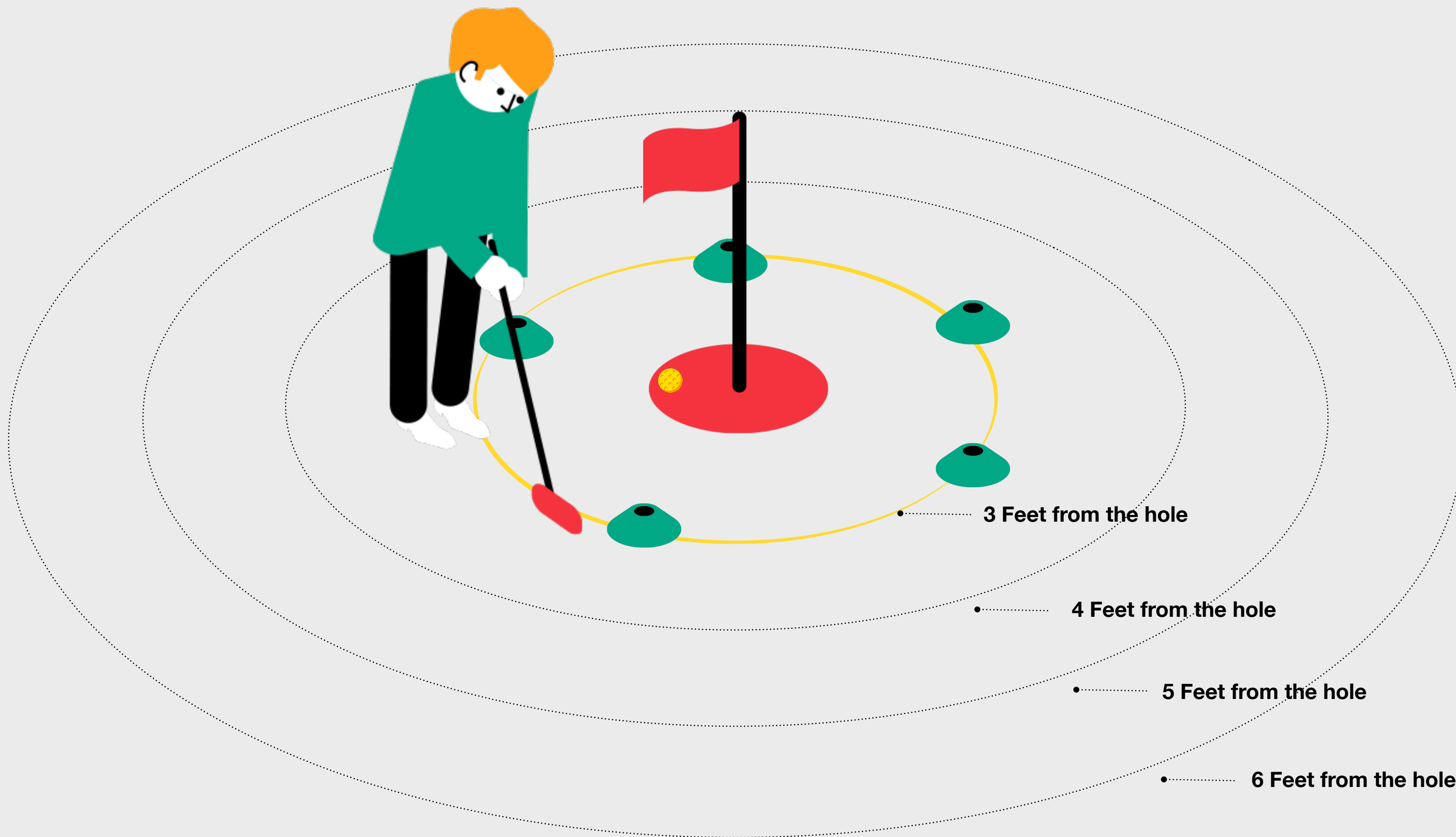


6 ft diameter hoop



Tee Pegs

Short Putts Challenges



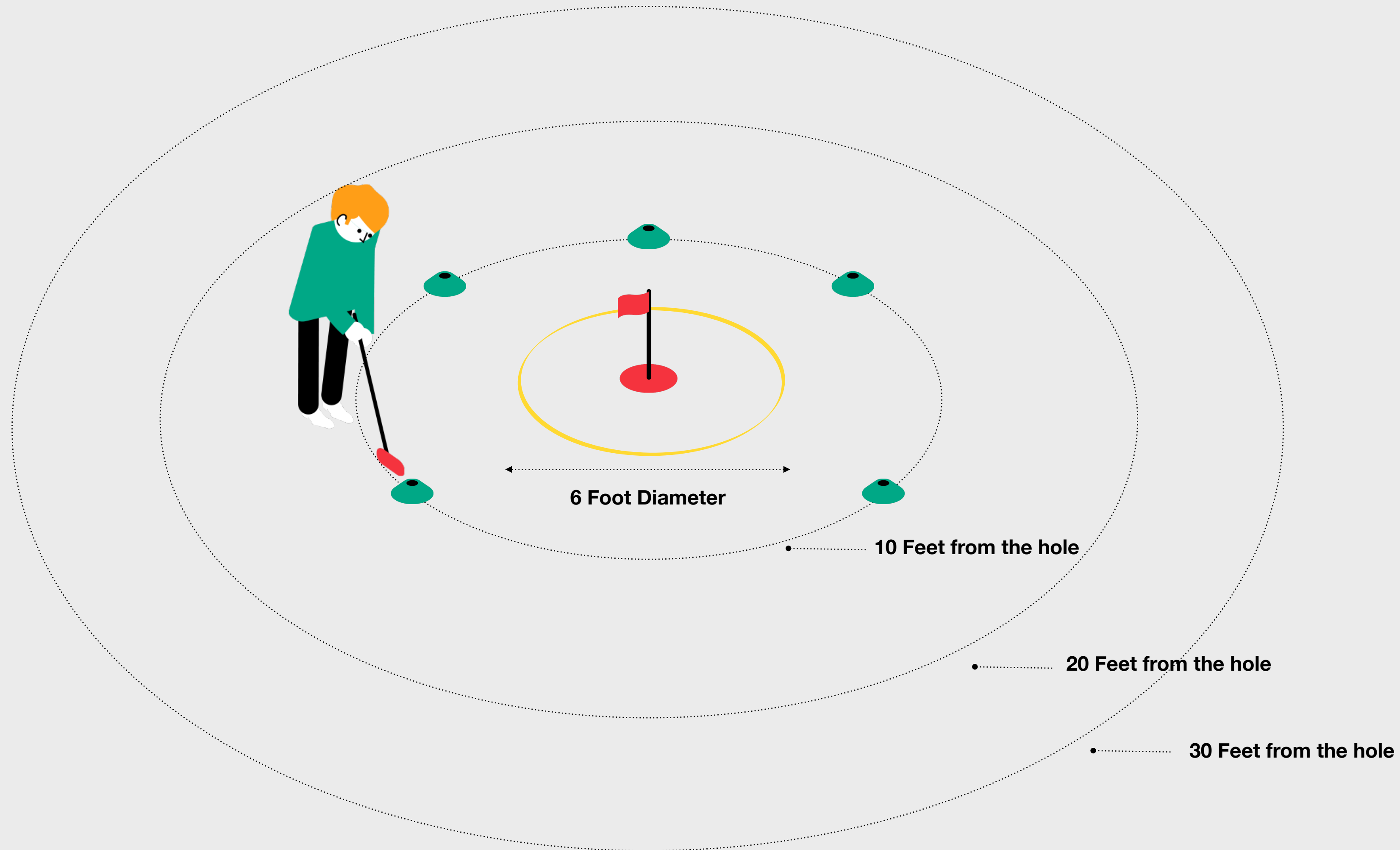
Setting out the Challenge

- A hole should be selected on the putting green on an average sloped surface
- The 6 foot diameter ring from your equipment bag can be used to mark the 3 foot distance
- 5 tee pegs should be placed around the hole at 3 feet, 4 feet, 5 feet and 6 feet. Cones have been used in the graphic opposite to represent these positions for the 3 foot circle
- Children can attempt the challenge depending on their progression level

Equipment Required

- 1 hole on the green
- 20 x tee pegs to mark the 5 starting positions at 3 feet, 4 feet, 5 feet & 6 feet

Long Putts Challenge Setup



Setting out the Challenge

- A hole should be selected on the putting green on an average sloped surface
- A 6 foot diameter circle should be made around the hole using the target circle from your equipment bag
- 5 Positions should be marked on the green at 10 feet from the hole
- The 5 distances at 20 feet and 30 feet should be placed by the player using the 10-foot markers as a guide when attempting the challenge

Equipment Required

- 1 hole on the green
- 5 x tee pegs to mark the 5 starting positions at 10 feet
- 6 foot diameter target ring

Scoring Challenge Setup 1

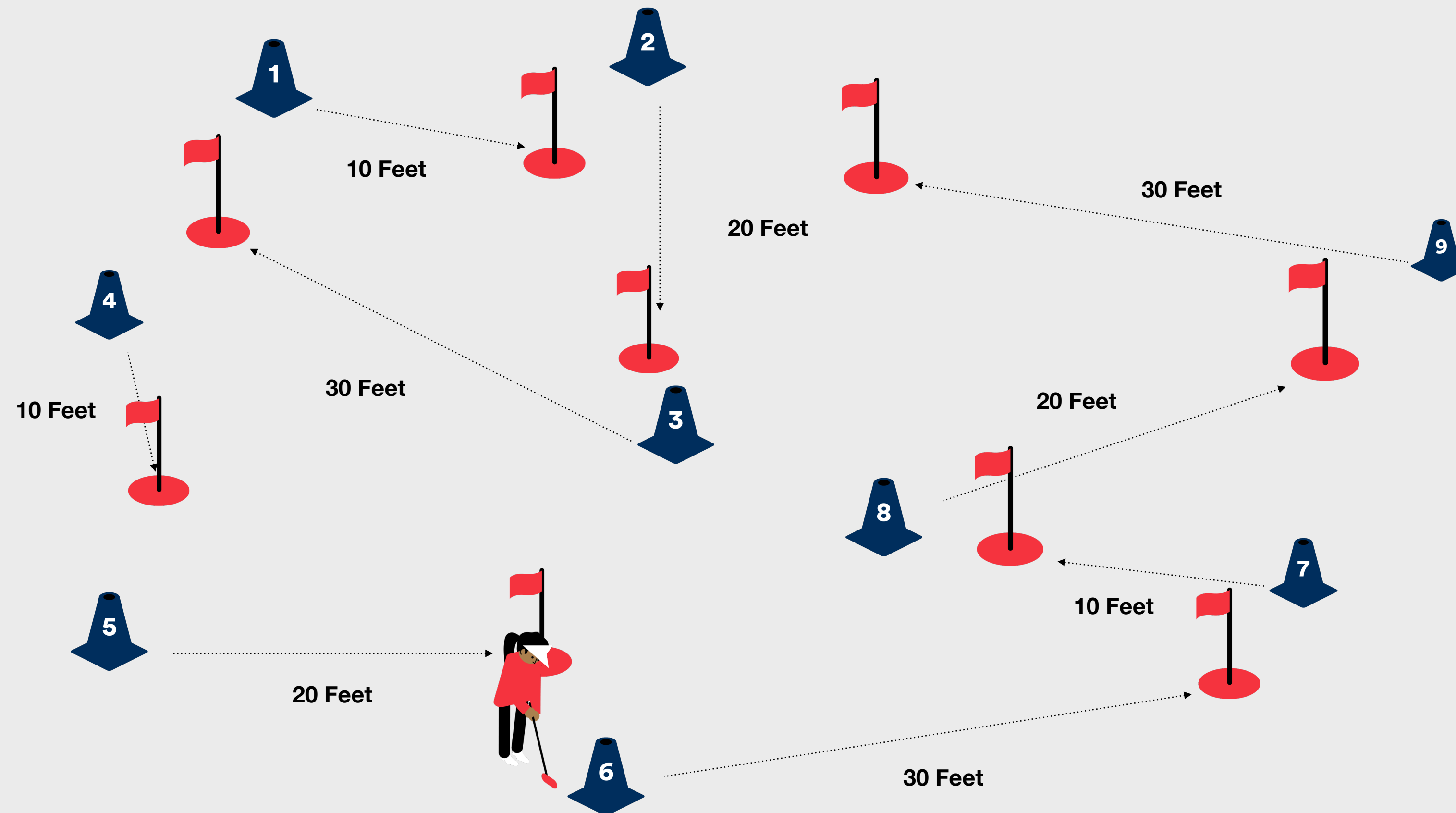


Setting out the Challenge

- 9 holes should be selected on the putting green on an average sloped surface
- 3 cones are placed opposite 3 holes at 10 feet, 3 cones at 20 feet and 3 cones at 30 feet
- You can use your string to clearly define each putting hole
- Children can attempt the challenge depending on the progression level they are on by playing the required number of holes and distances

Equipment Required

- 9 holes on the green
- 9 numbered starting cones
- String
- Scorecard and pencil



Scoring Challenge Setup 2

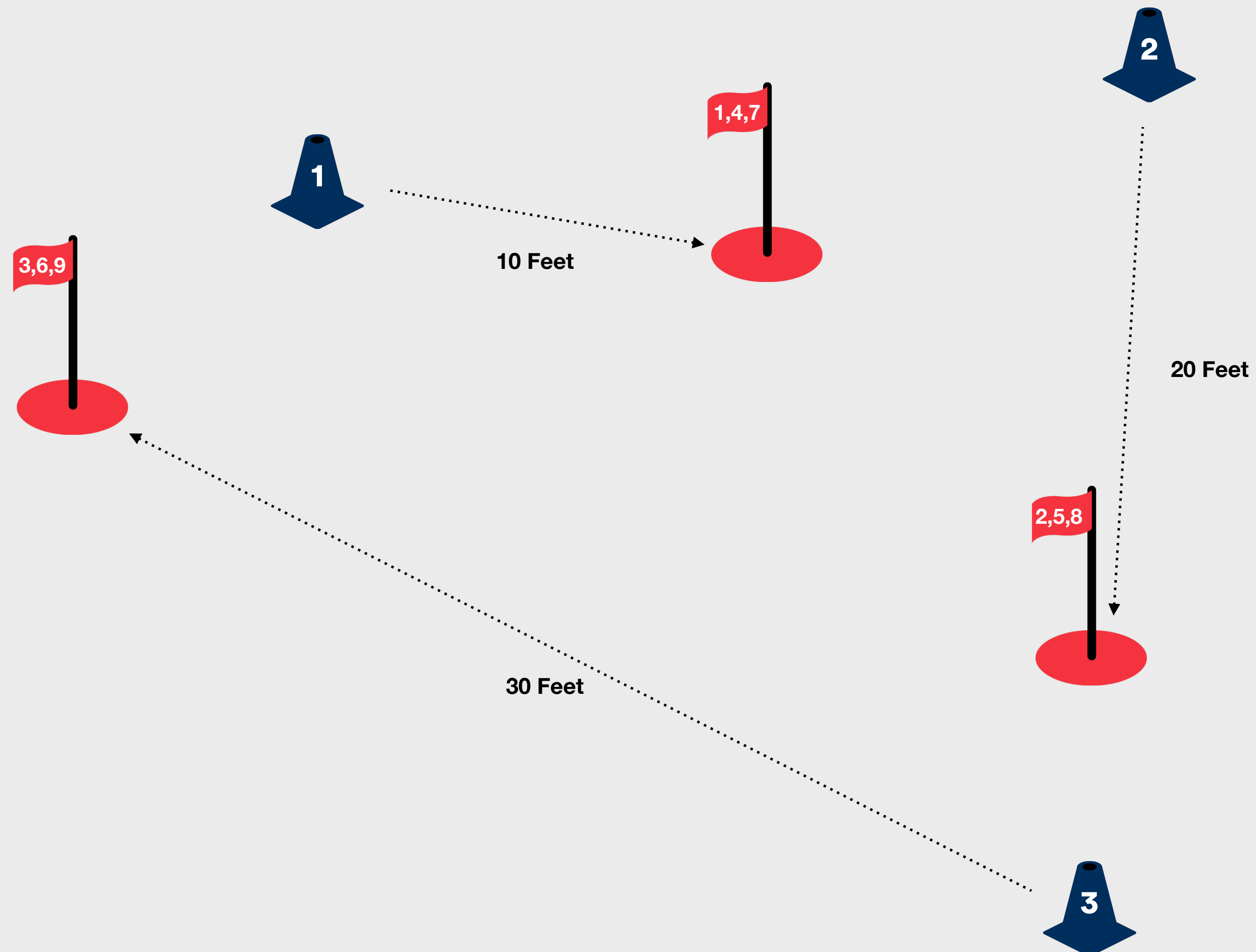


Setting out the Challenge

- 3 holes should be selected on the putting green on an average sloped surface
- 1 cone is placed opposite a hole at 10 feet, another at 20 feet and a third at 30 feet from the hole, to represent the tee marker
- You can use your string to clearly define each putting hole
- Children can attempt the challenge depending on the progression level by playing each distance hole multiple times

Equipment Required

- 3 holes on the green
- 3 numbered starting cones
- Scorecard and pencil
- String



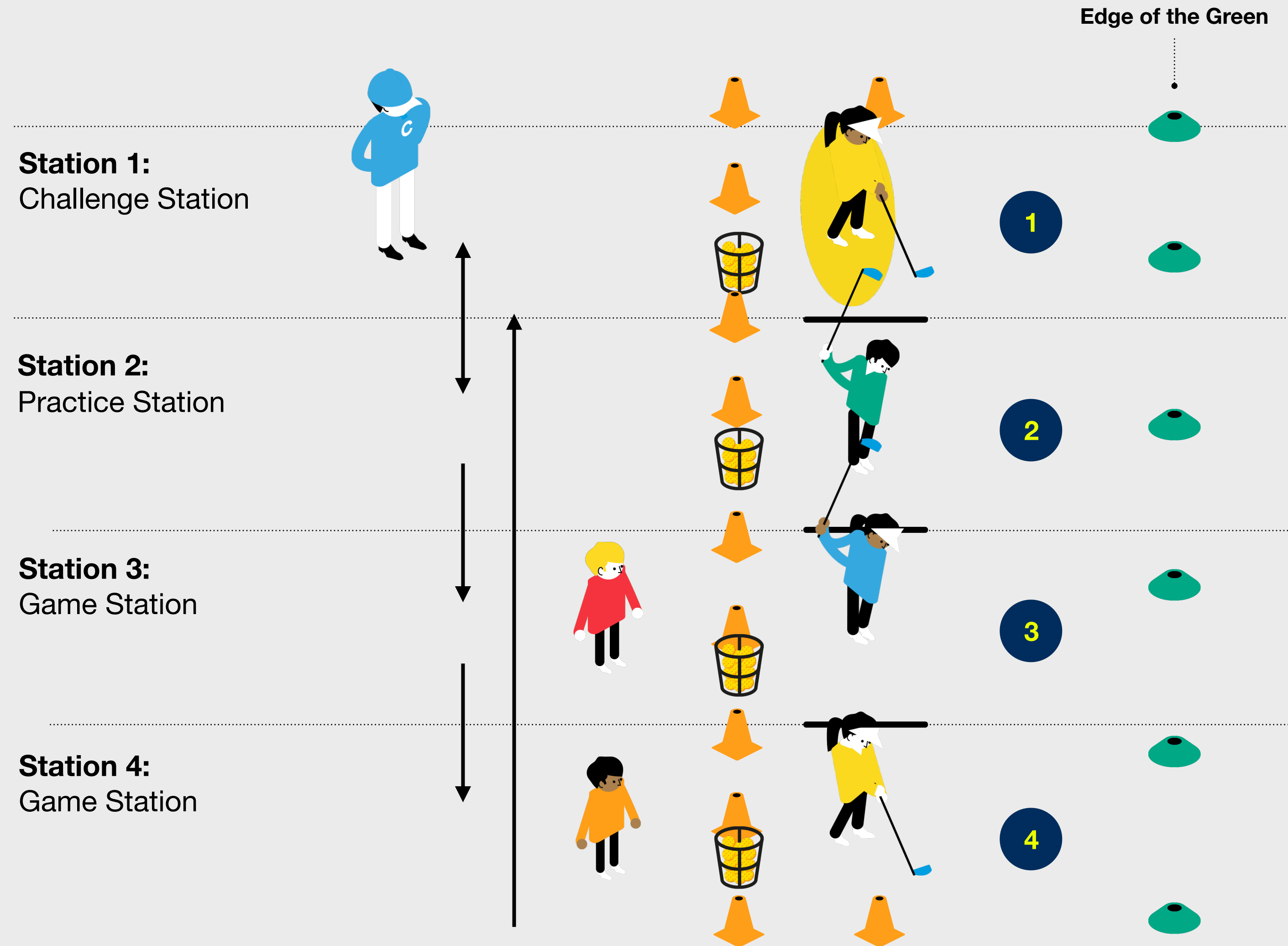
On the Green Challenges Setup



Class Layout & Setup

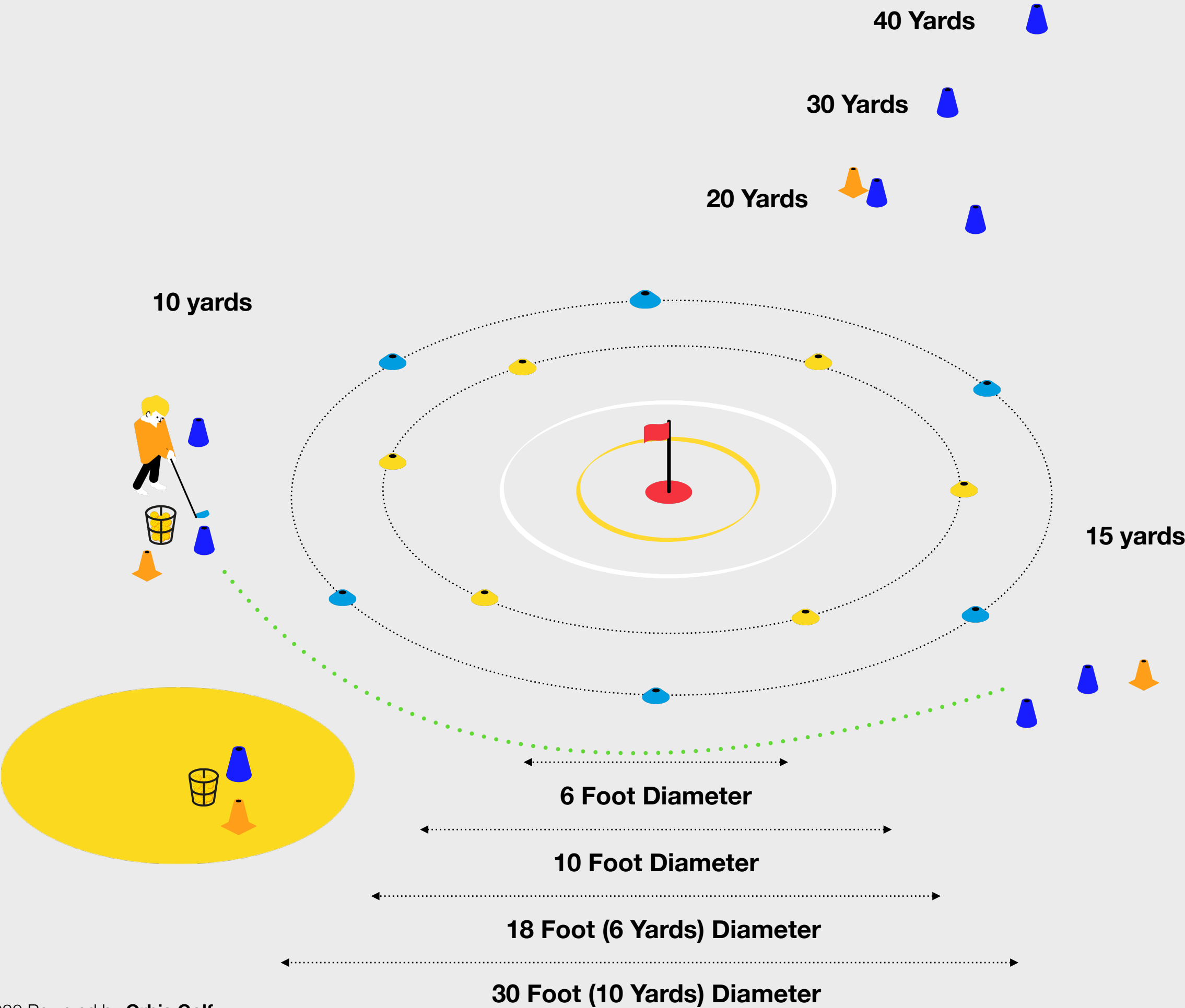
The graphic opposite provides an example image of how we suggest you layout your class so that the learning outcomes and activities can be delivered in a safe, fun and engaging manner. We suggest running the class as follows:

- Station 1 is the **Challenge Station**. This is where the child, under the supervision of the coach, can attempt the Mastering the Game Challenge to achieve their Achiever Sticker and work towards their pins and hats
- Station 2 is the **Practice Station** with a single hitting bay. It is at this station the child can develop their fundamentals under guidance from the coach, away from any form of game or competitive play. Those in the Practice Station rotate with their partner in the Challenge Station
- Stations 3 and 4 are **Game Stations**. At these stations the children play in pairs or play the games independently with occasional supervision from the coach
- Children should play in pairs, with stations 1 and 2 being a pair, another pair at station 3 and the last pair at station 4
- Children should rotate around the stations, with each pair spending approximately **10 minutes** to spend at each station. Each child should get an opportunity at each station during the class
- At the end of the session, the coach can get the children together to play one of the games as a group. This will add a competitive and social element to the class
- Safety is your top priority when running your class, please remember to;
 - Add your orange safety cones behind each station to identify to the juniors where they are required to stand when not hitting from within the hitting station
 - Dividers should be used to identify to hitting stations
 - Baskets should be placed to right to the side of the golfers and behind the hitting area
 - Juniors should never go in front of the hitting stations to collect a golf ball or golf club
 - Juniors should always exit the hitting stations from the rear by crossing the orange safety cones
 - Juniors should collect the golf balls in a group with all equipment left at the stations



Around the Green Challenges

The graphic below provides an example of how each of the challenges connect together when laid out on your putting green:

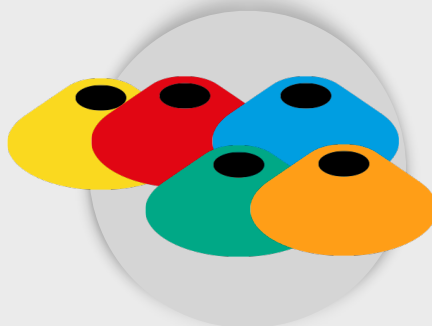


Please find below a list of the equipment you require for these challenges:

SAFETY



Safety Cones



Mixed Colored Cones

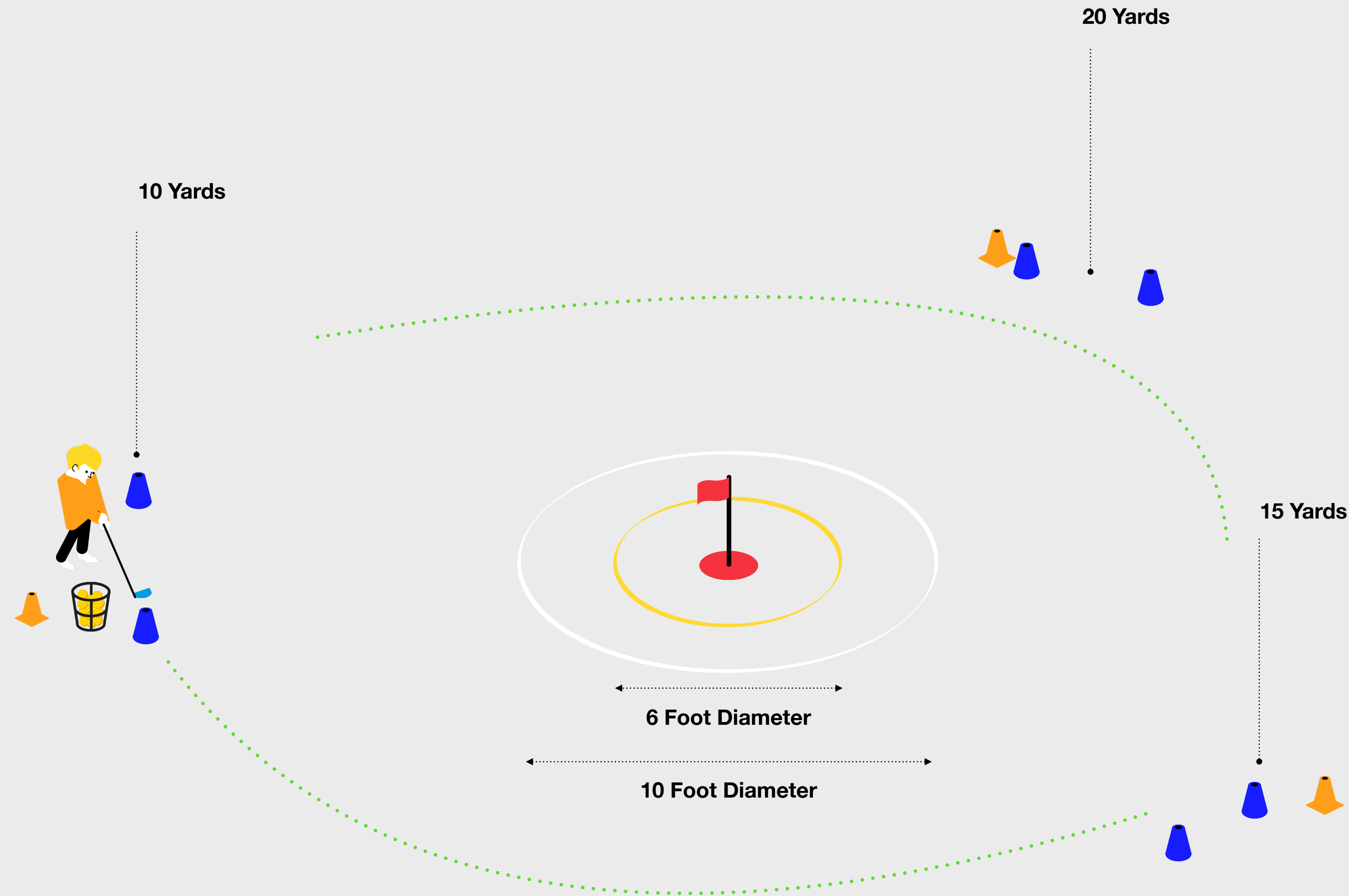


6ft & 10ft diameter



Tee Pegs

Chipping Challenge



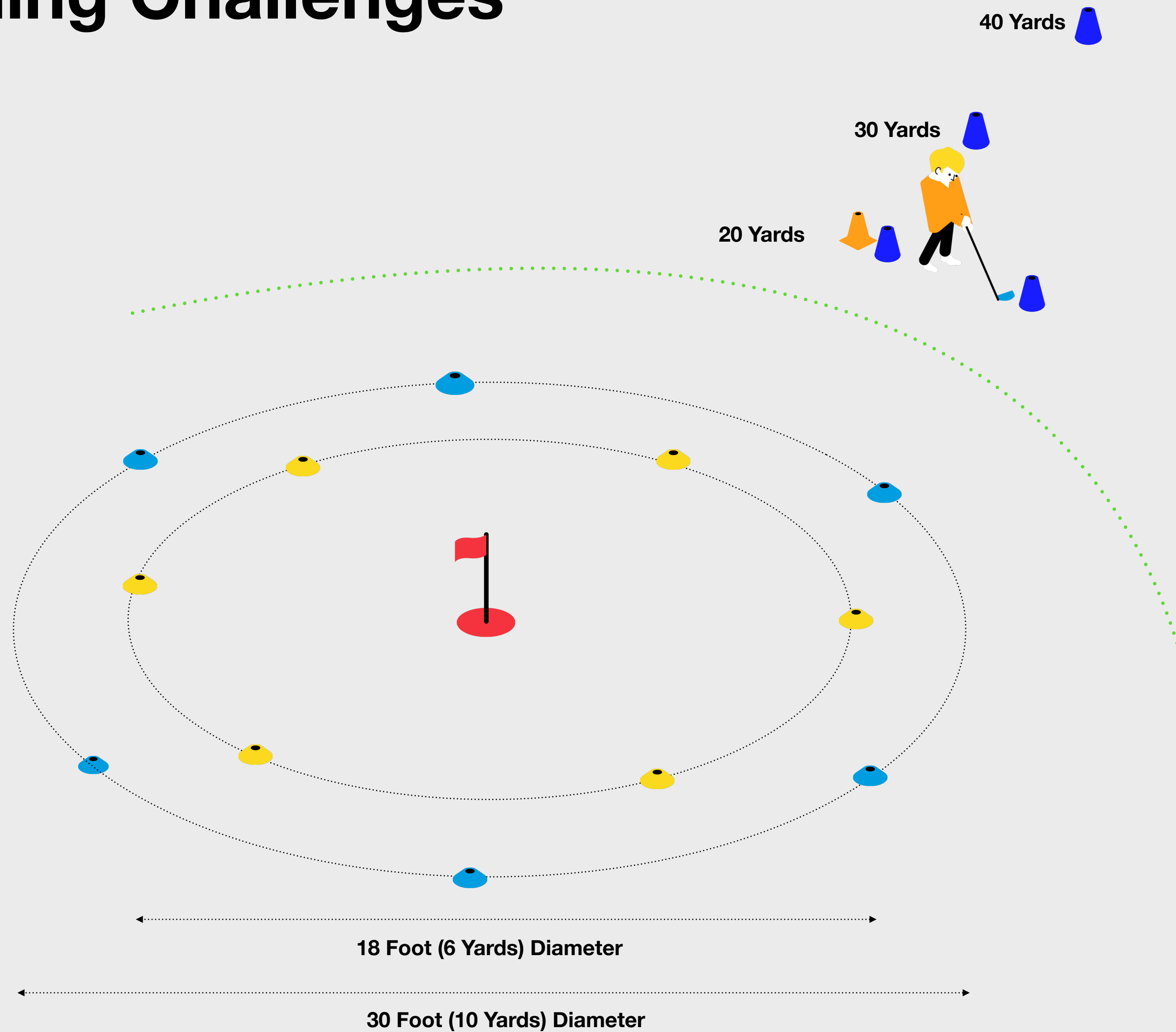
Setting out the Challenge

- 1 flag should be selected on the green. Alignment sticks could be used where this isn't possible
- 2 target circles from your equipment bag are placed around the flag at the diameters in the graphic opposite
- Three starting points are positioned around the green for level 3-6 challenges
- These should offer variation and at the approximate distance indicated in the graphic

Equipment Required

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers
- Target circles
- Flag
- Alignment Sticks for a flag if this isn't possible

Pitching Challenges



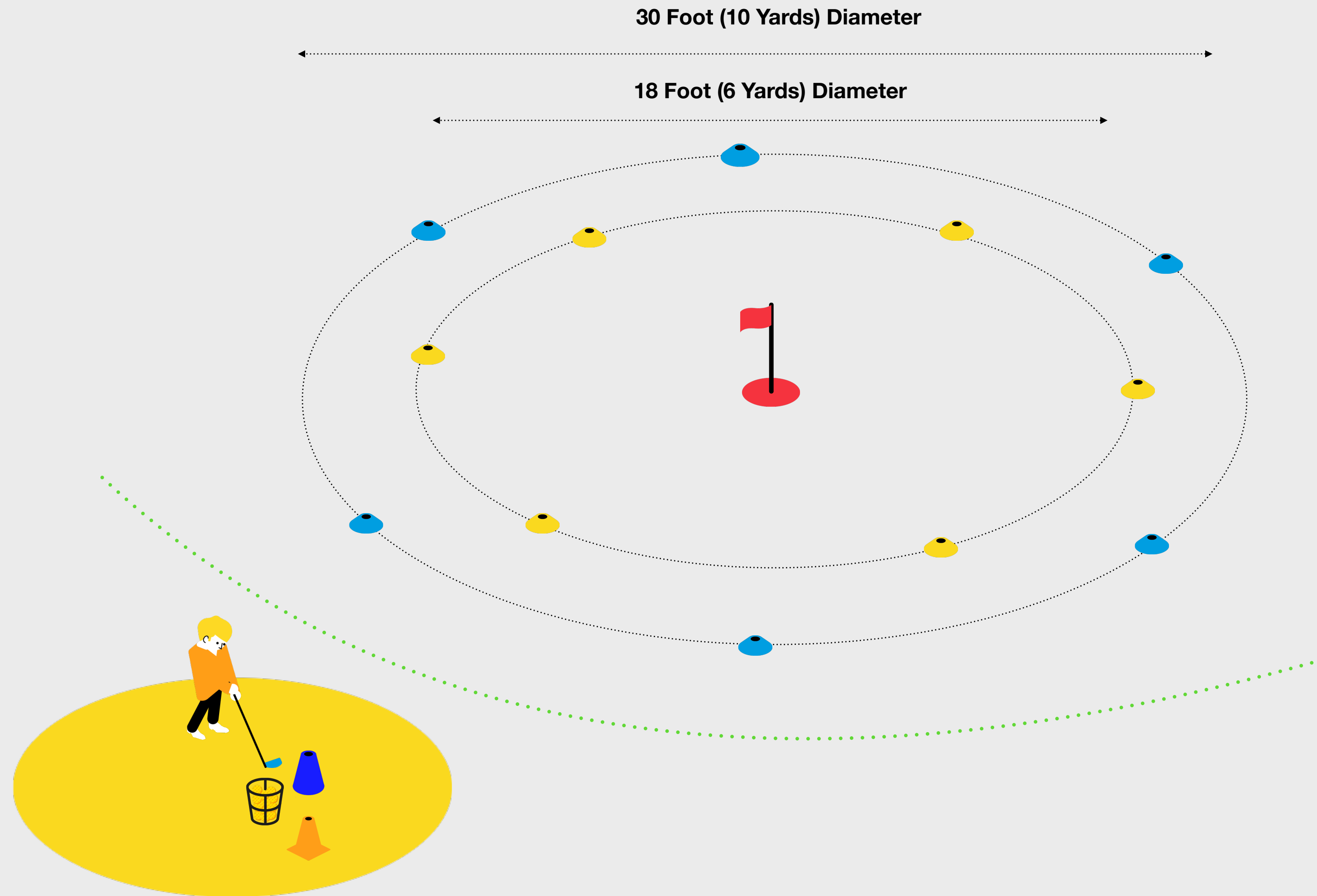
Setting out the Challenge

- 1 flag should be selected on the green, alignment sticks could be used where this isn't possible
- 2 target circles, marked by cones, are placed around the flag or alignment stick at the diameters in the graphic opposite, 6 yards and 10 yards
- Three starting points are positioned in a row at distances of 20, 30 and 40 yards

Equipment Required

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers
- Target circles from the equipment bag
- Cones to mark target circles
- Flag
- Alignment Sticks for a flag if this isn't possible

Bunker Play Challenges



Setting out the Challenge

- 1 flag should be selected on the green. Alignment sticks could be used where this isn't possible
- 2 target circles are placed around each of these targets at the diameters in the graphic opposite
- One starting position is marked in the bunker using cones

Equipment Required

- Orange cones to mark out a safety line
- Marker cones to represent the tee markers
- Cones to mark target circles
- Flag
- Alignment sticks for a flag if this isn't possible

Thank you.

