

Practice On the Green

Class Plan 2



GAMEON

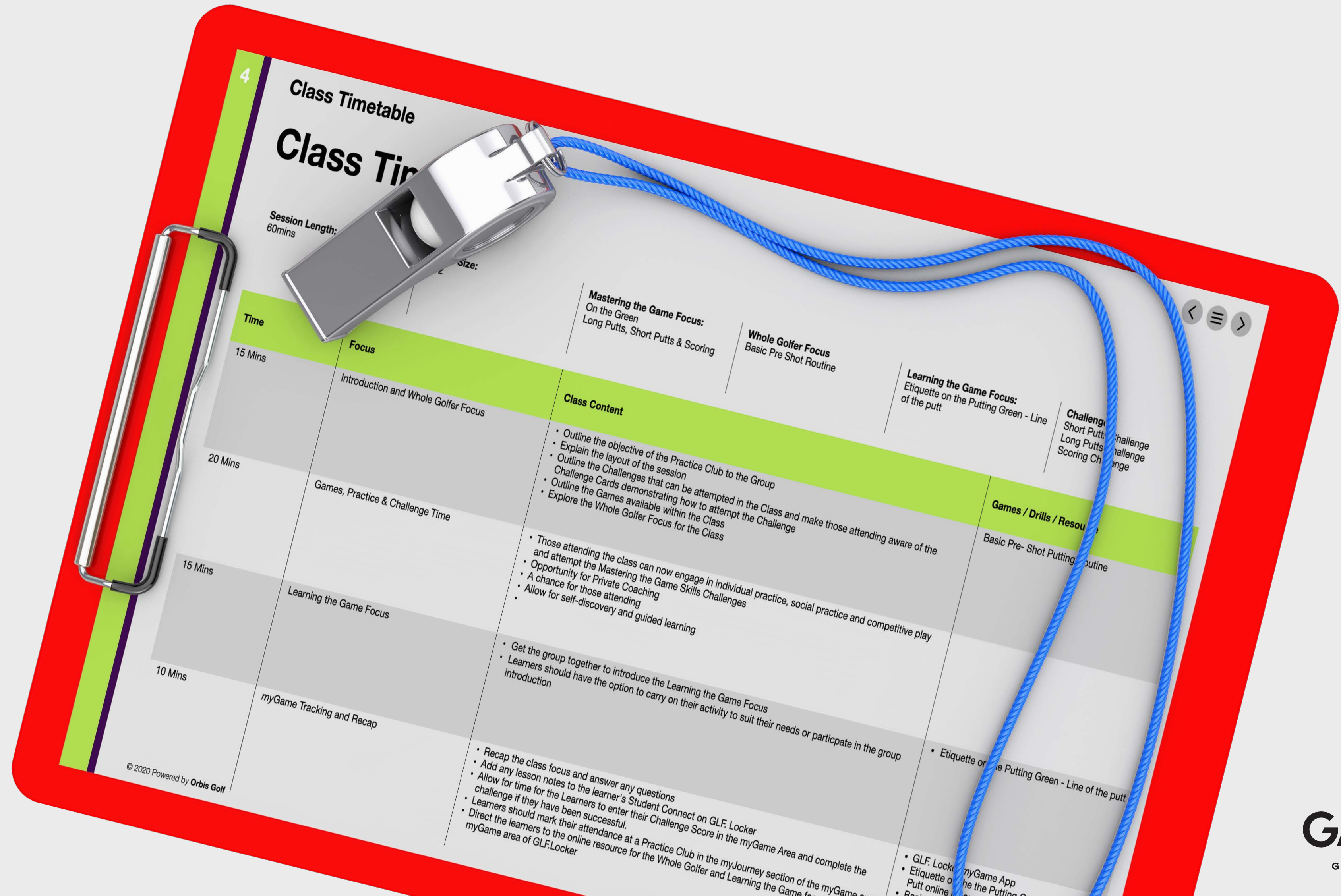
GOLF DEVELOPMENT

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Class Timetable



Class Timetable

Session Length:
60mins

Group Size:
1:12

Mastering the Game:
On the Green

Whole Golfer:
Dispelling Myths

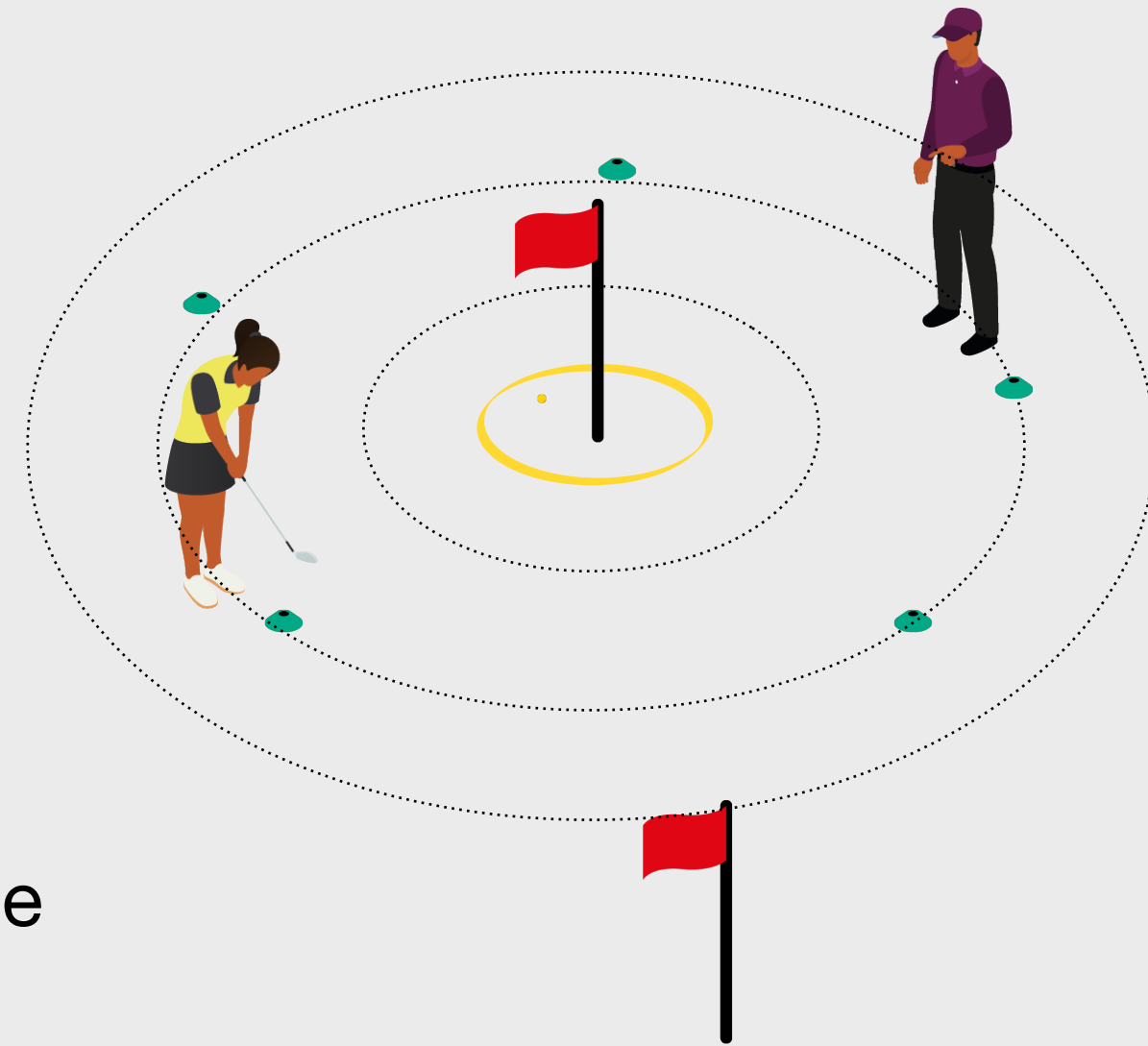
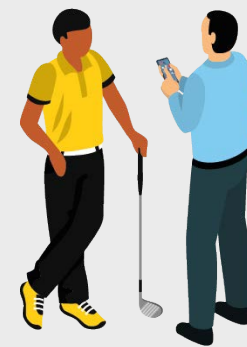
Learning the Game:
The Green and The Putter

Challenge:
Short Putts Challenge
Long Putts Challenge
Scoring Challenge

Time	Focus	Class Content	Games / Drills / Resource
10 Mins	Introduction and Whole Golfer Focus	<ul style="list-style-type: none"> Objectives - Opportunity for learners to practice their putting Practice Station: Short Putts Spiral Game Station: Long Putts Ladder Whole Golfer Focus: Dispelling Myths in Putting 	
20 Mins	Games, Practice and Challenge Time	<ul style="list-style-type: none"> Play the games individually, in pairs or in groups Opportunity for private coaching Develop social connections and allow for self-discovery and guided learning 	Short Putts Spiral Long Putts Ladder
5 Mins	Learning the Game Focus	<ul style="list-style-type: none"> Get the group together to introduce the Learning the Game Focus Learners should have the option to carry on their activity to suit their needs or participate in the group introduction to the Learning the Game focus 	<ul style="list-style-type: none"> The Green The Putter
15 Mins	Games, Practice and Challenge Time	<ul style="list-style-type: none"> Play the games individually, in pairs or in groups Opportunity for private coaching Develop social connections and allow for self-discovery and guided learning 	Short Putts Spiral Long Putts Ladder
10 Mins	<i>myGame</i> Tracking and Recap	<ul style="list-style-type: none"> Recap and add any lesson notes to the learner's Student Connect on GLF. Locker Allow for time for the Learners to enter their Challenge Score in the <i>myGame</i> Area and complete the challenge if they have been successful Learners should mark their attendance at a Practice Club in the <i>myJourney</i> section of the <i>myGame</i> area 	<ul style="list-style-type: none"> GLF. Locker <i>myGame</i> App The Green online resource The Putter online resource Dispelling Myths online resource

Practice on the Green Class Layout and Setup

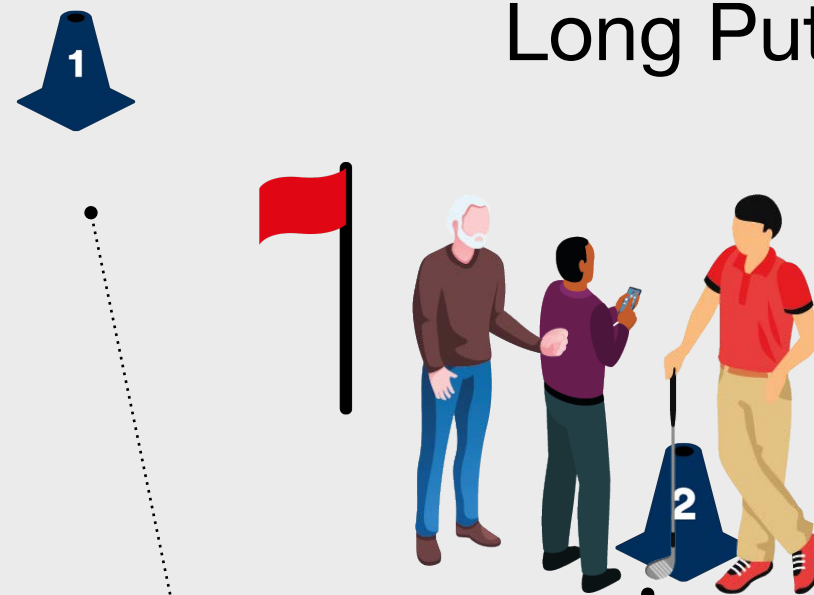
Station 1:
Short Putts Challenge



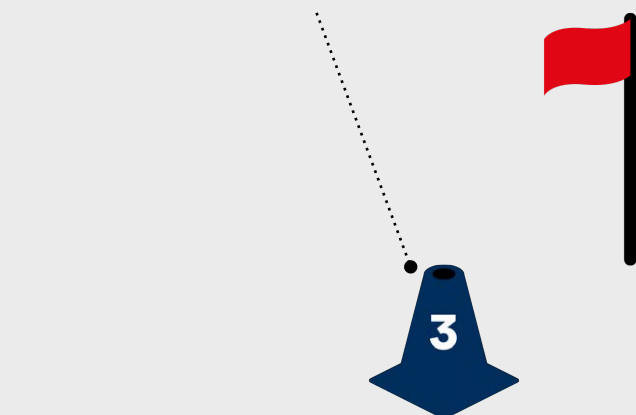
Station 6:
Secondary Skill
Irons and Swing



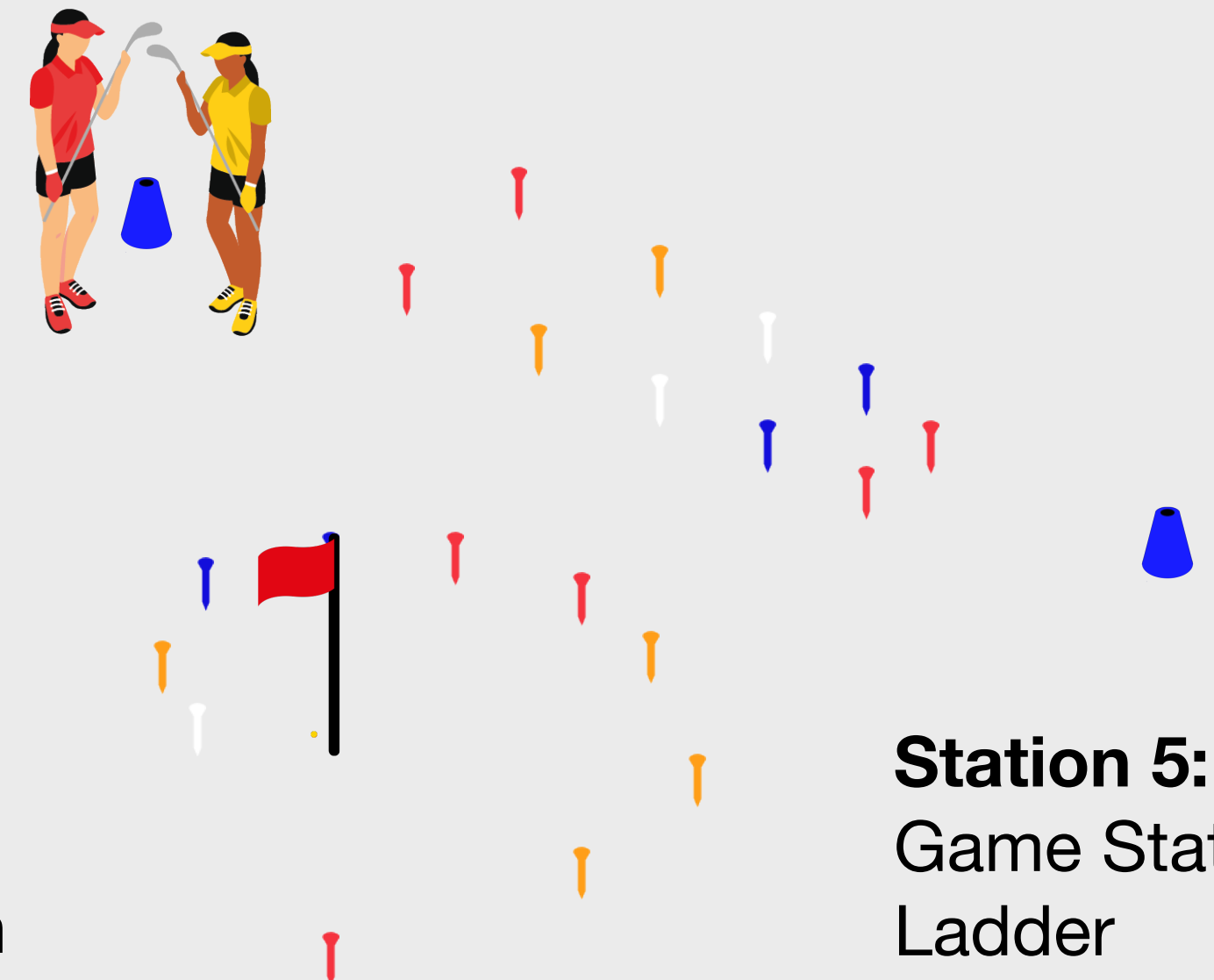
Station 2:
Long Putts Challenge



Station 3:
Scoring Challenge



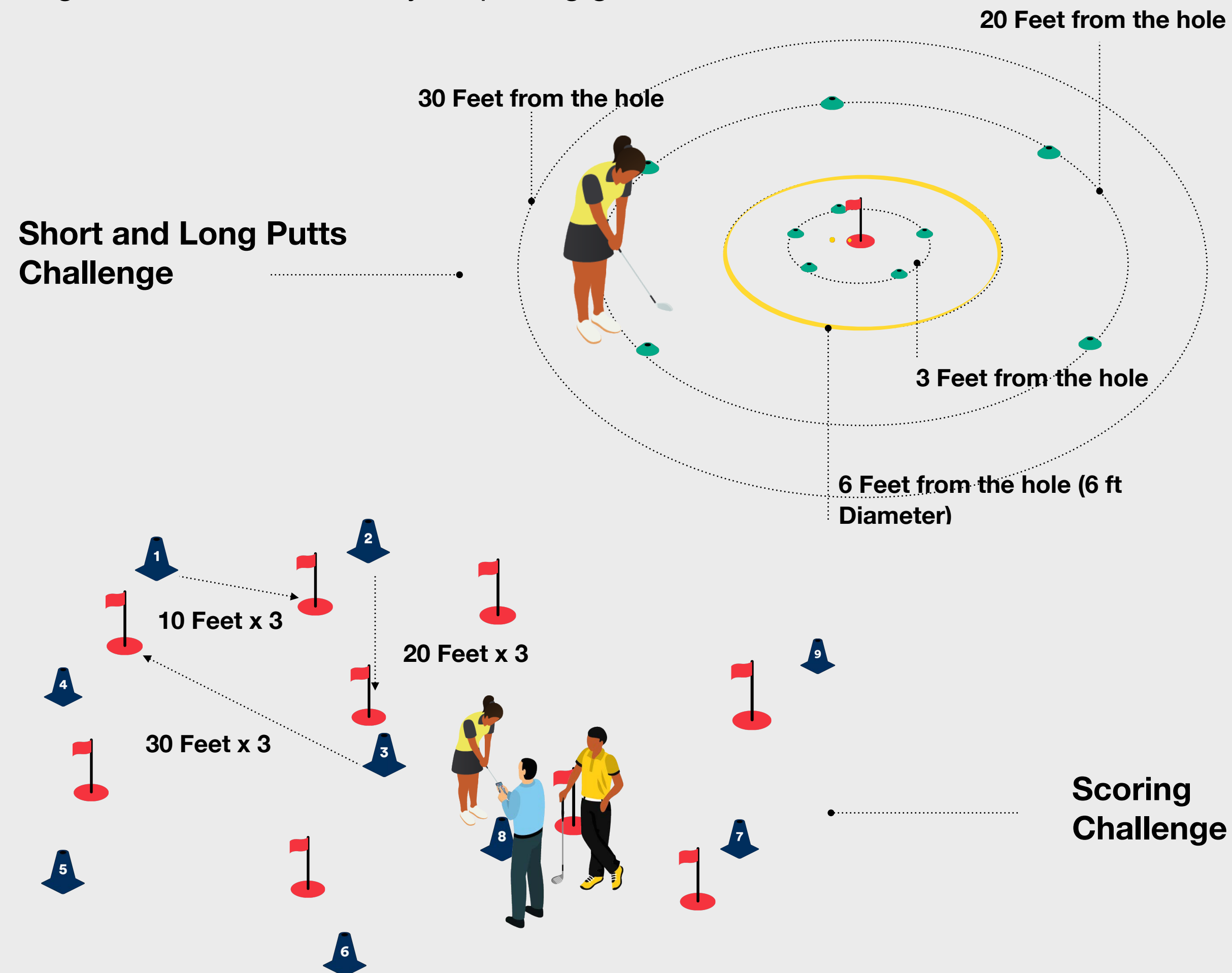
Station 4:
Practice Station
Spiral



Station 5:
Game Station
Ladder

On the Green Challenges Layout and Set Up

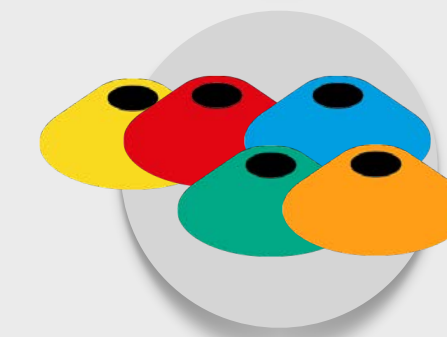
The graphic below provides an example of how each of the challenges connect together when laid out on your putting green:



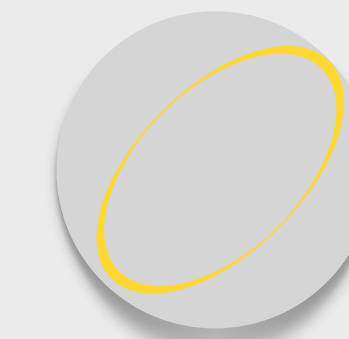
Please find below a list of the equipment you require for these challenges:



Numbered Putting Cones



Mixed Colored Cones

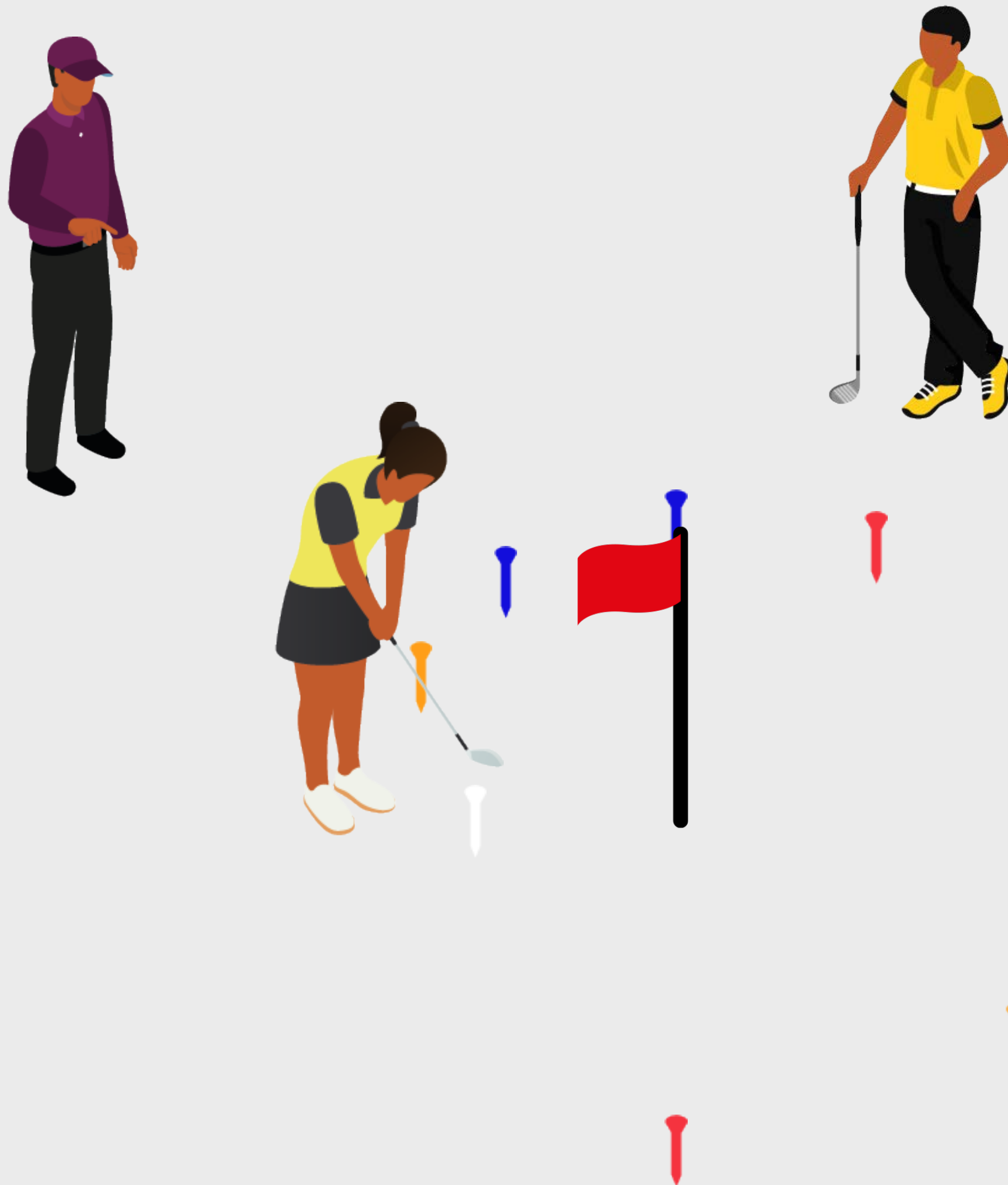


6 ft diameter hoop



Tee Pegs

Short Putts Spiral



Equipment Needed

- Tee pegs to mark the ten spiral distances between 1 foot and 10 foot from the hole

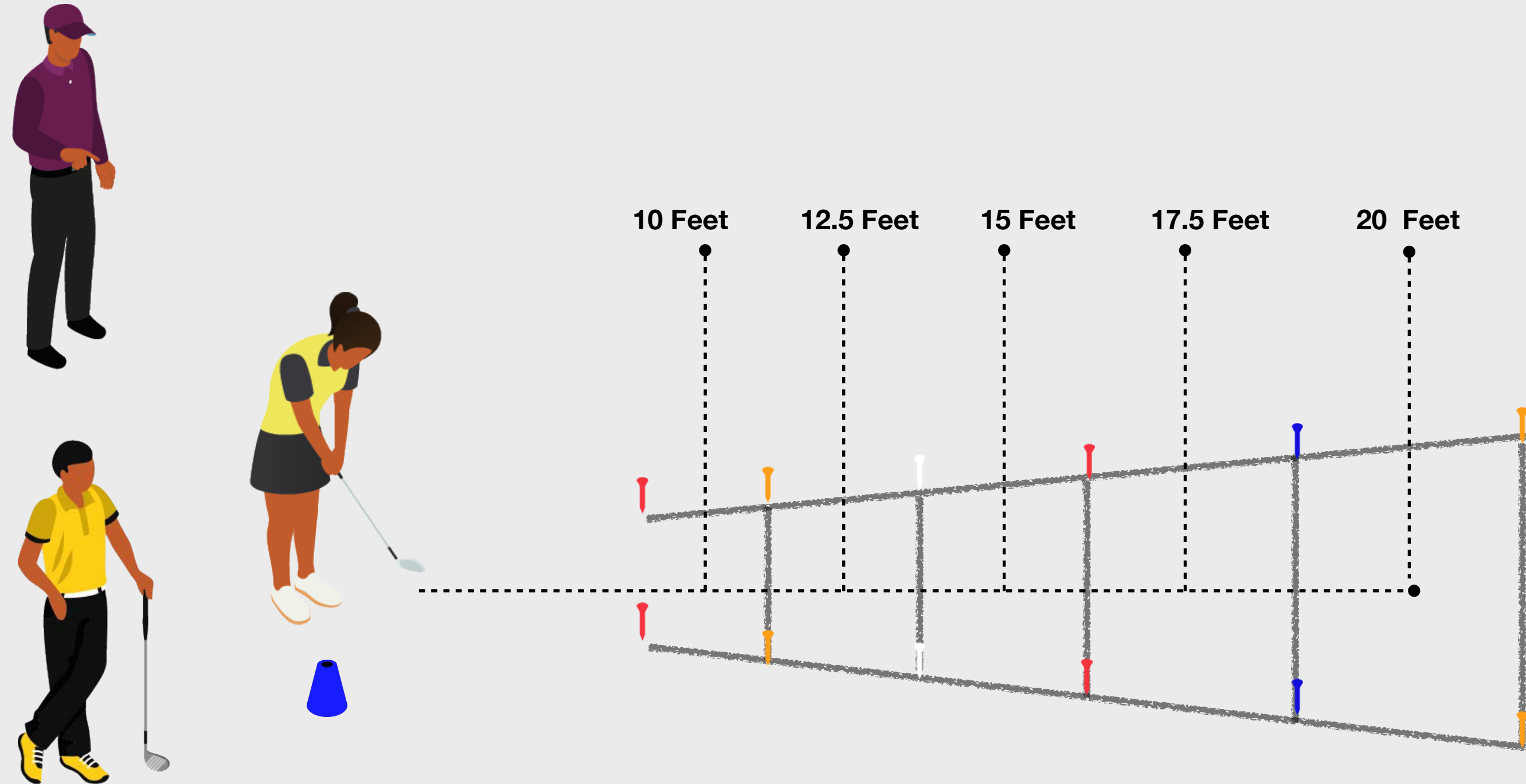
How to Play

- A learner starts by attempting to putt their ball into the hole from the first tee peg 1 foot from the hole
- If they are successful, they move to the next tee peg
- If unsuccessful they repeat their attempt from the first tee peg
- The learners attempt to complete all tee pegs in the spiral
- This game can be played individually, pairs or groups

Progression Ideas

- Change the location of each tee peg
- Vary the starting distance of the first tee peg
- Vary the distance between the tee pegs
- Attempt the distances in reverse
- Add a consequence to the game by limiting the number of attempts before moving back a tee peg
- Play on a more severely sloped surface

Long Putts Ladder



Equipment Needed

- String for the target boxes
- 12 tee pegs to mark the edge of the boxes
- A single cone to represent the starting position

How to Play

- A learner starts by attempting to putt their ball into the first and smallest box on the ladder
- If they are successful, they return to the starting position and attempt their next go to the second and large box
- If unsuccessful they repeat their attempt to the first box
- The learners attempt to complete all steps on the ladder to complete the game
- This game can be played individually, pairs or groups

Progression Ideas

- Vary the size of the boxes
- Vary the distance from the starting point and the boxes
- Increase the number of shots that must go into the boxes before the box is completed
- Attempt the boxes in reverse

Learning the Game

This is an elaboration of the content covered in the Themed Class this week. Be clear that you are covering this so that anyone who missed the themed class is able to receive the content.

Add to the content delivered in the themed class and provide further information on the following areas:

1. The Green

- I. The type of grass, cost of upkeep
- II. Importance of looking after the surface to maintain the standard of for everyone
- III. How to repair any damage, and to particularly careful around the hole

2. The Putter

- I. Introduce the different putter designs, highlighting the loft and alignment aids on the putter
- II. Highlight the shaft angle, and how this promotes a stance that is closer to the ball and how this differs from the iron or driver where we stand much further away from the ball due to the shaft angle



Whole Golfer

This is an elaboration of the content covered in the Themed Class this week. Be clear that you are covering this so that anyone who missed the themed class is able to receive the content.

Add to the content delivered in the themed class and provide further information on the following areas:

1. Dispelling Myths in Putting

- I. Do not expect to hole all putts from close range
- II. The best players in the world only hole 49% of 8 foot putts

2. Highlight that the key skills are:

- I. To putt the ball to within 6 feet of the hole from long range
- II. To improve your ability to putt the ball into the hole from 6 feet and in



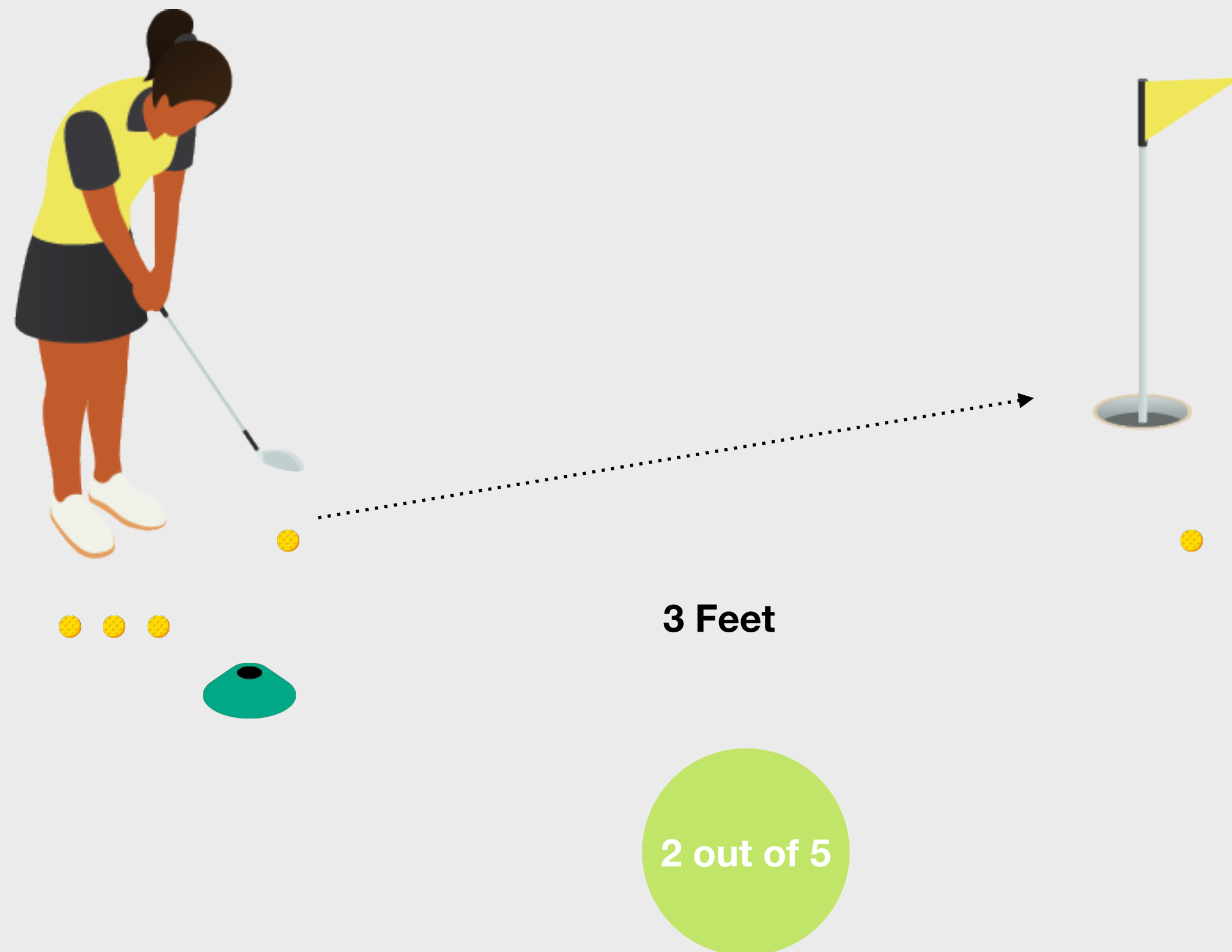
Skill Challenges



Level 1



Short Putts Challenge



The Challenge

To complete the Level 1 Challenge the learner needs to putt 2/ 5 balls in the hole from 3 feet on a flat green surface from one position around the hole.

What should the Learner do next?

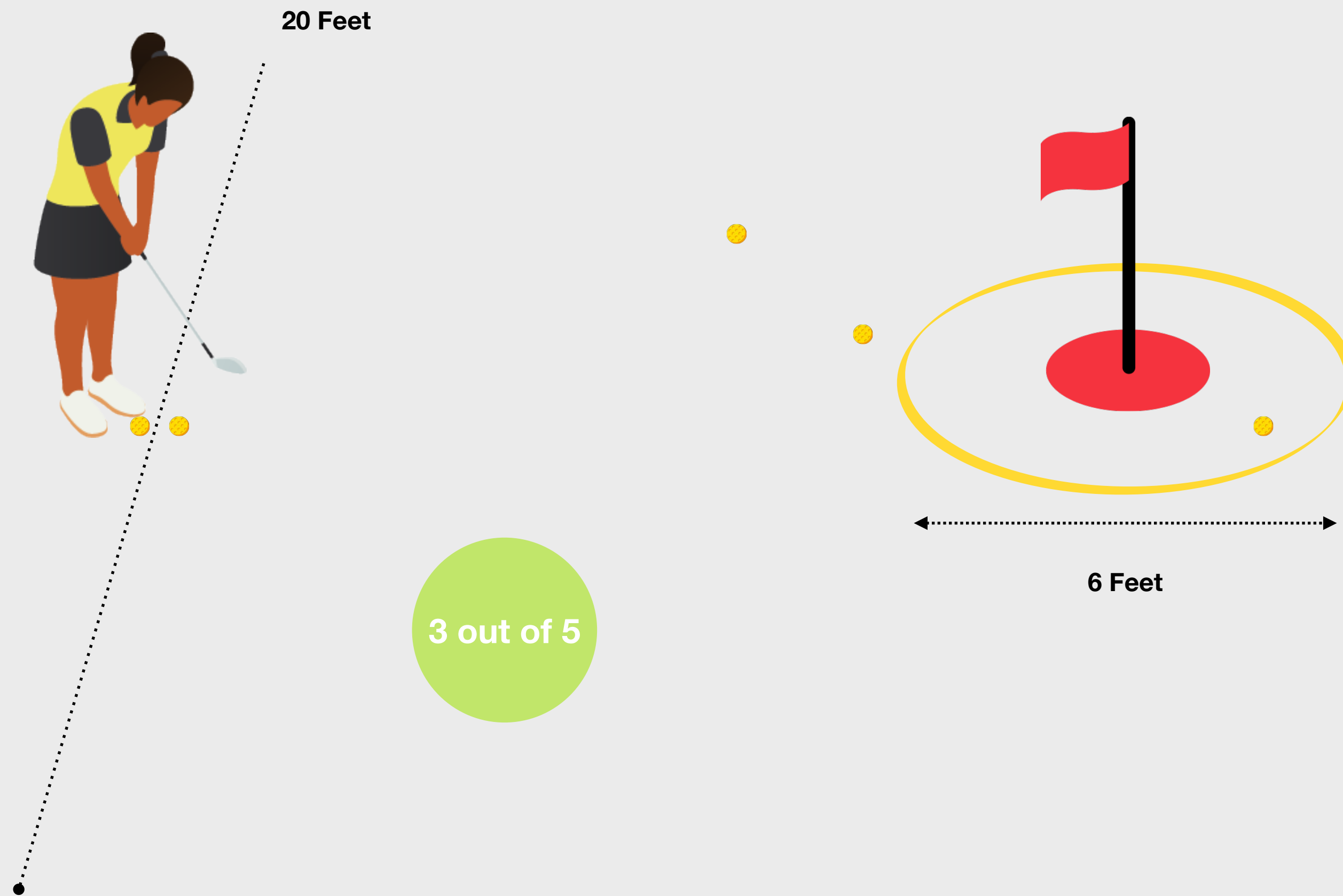
After attempting the challenge, the learner should:

- Log in to the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts



Long Putts Challenge



The Challenge

To complete the Level 1 Challenge within the Long Putts skill element, the Learner has 5 attempts to putt 3 balls to within a 6 foot diameter circle around the hole from a single position 20 feet from the hole.

What should the Learner do next?

After attempting the challenge, the learner should:

- Log their score on the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

Long Putts

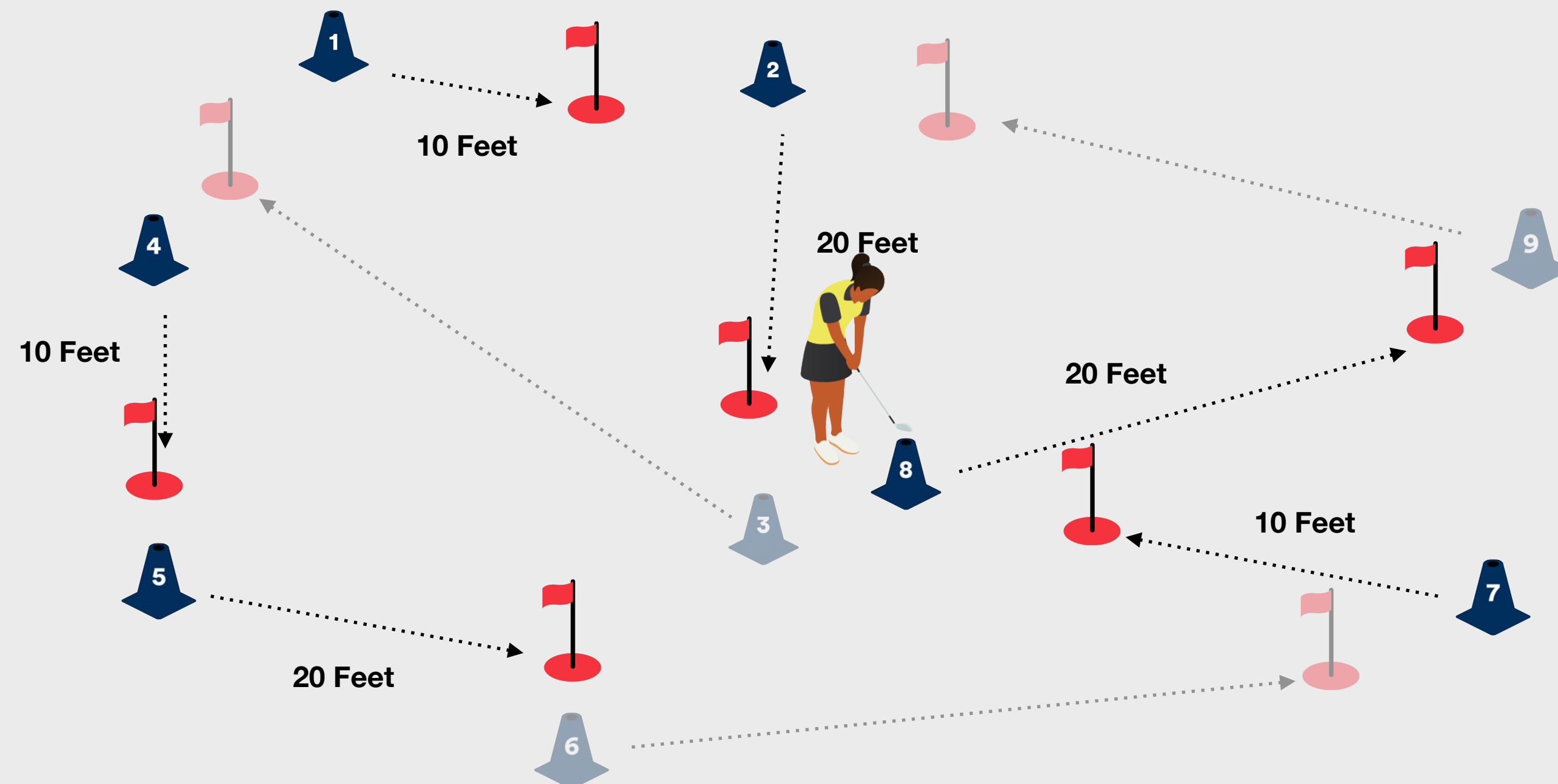


Scoring Challenge

Option 1



Option 2



The Challenge

To complete the Level 1 Challenge within the Scoring skill element, the learner needs to score 21 putts or fewer over 6 holes on the putting green starting 10 feet away on 3 holes and 20 feet away on 3 holes.

What should the Learner do next?

- Log their score on the GLF. Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

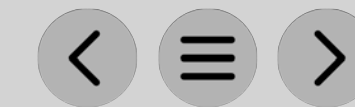
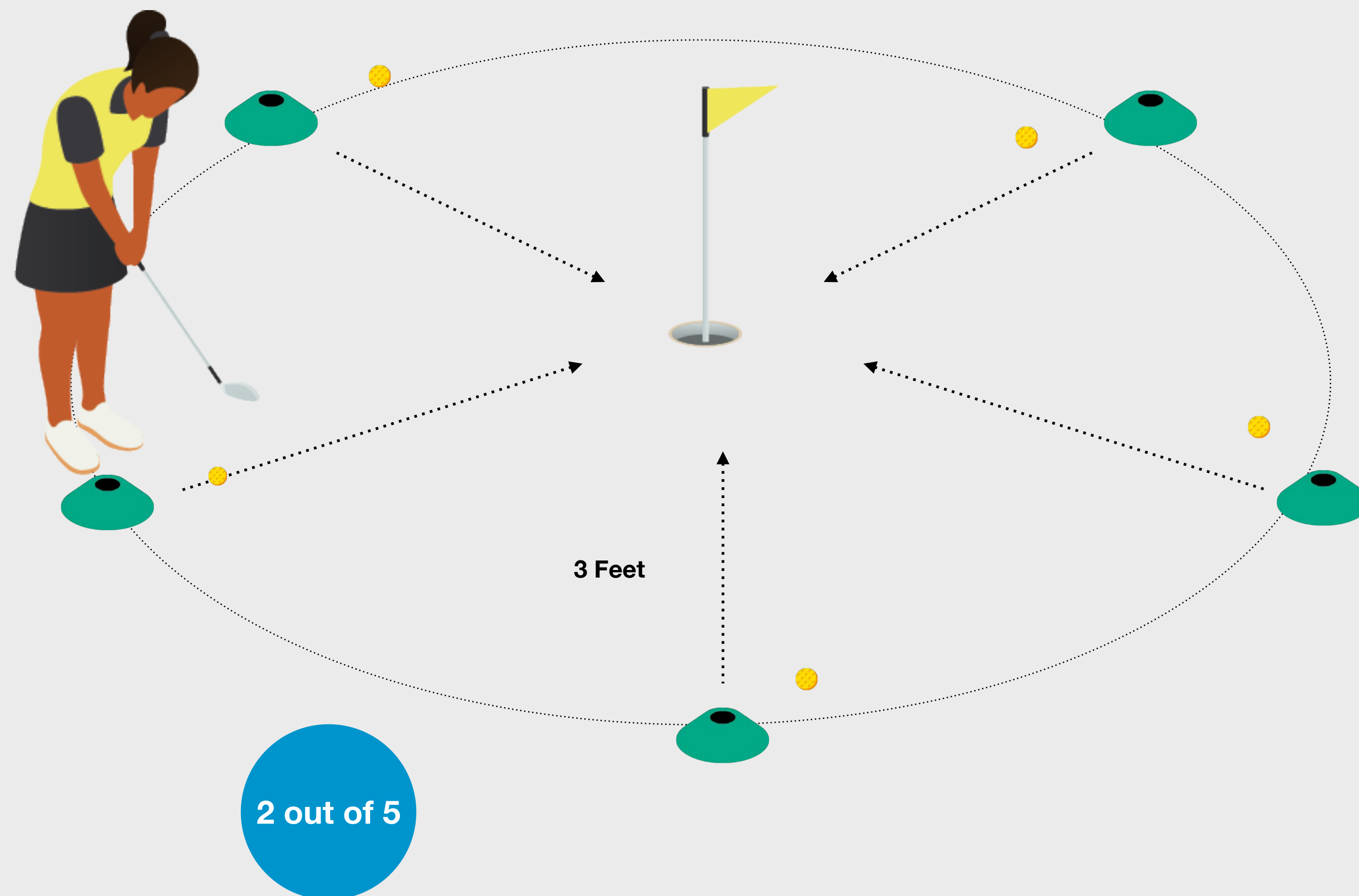
Scoring



Level 2



Short Putts Challenge



The Challenge

To complete the Level 2 Challenge the learner needs to hole 2 out of 5 putts from a distance of 3 feet from 5 different positions around the hole.

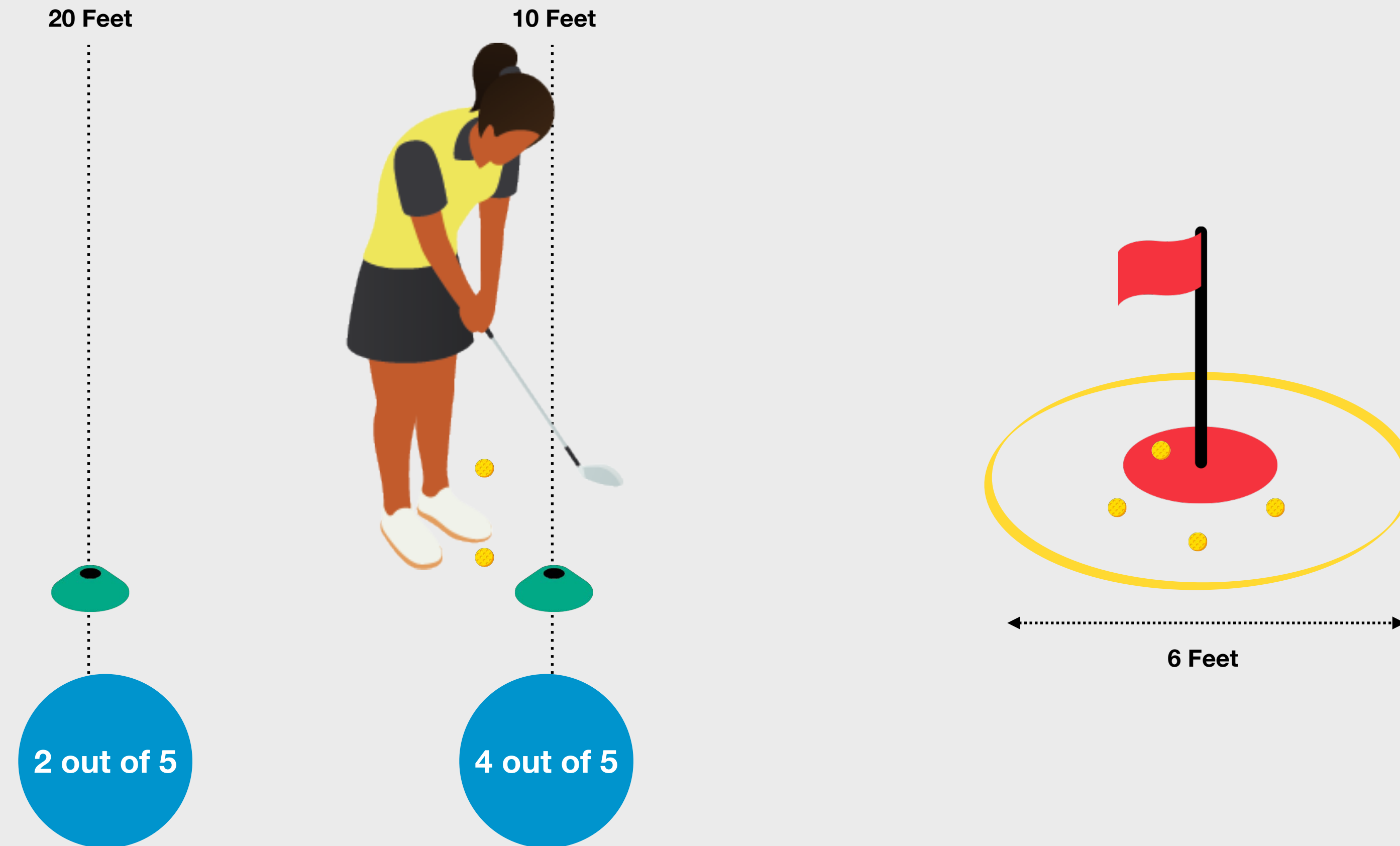
What should the Learner do next?

- Log in to the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts



Long Putts Challenge



The Challenge

To complete the Level 2 Challenge within the Long Putts skill element, the Learner has 5 attempts to putt 4 ball to within a 6 foot diameter circle around the hole from a 10 feet from the hole and 2 balls from a distance of 20 feet from the hole.

What should the Learner do next?

- Log their score on the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

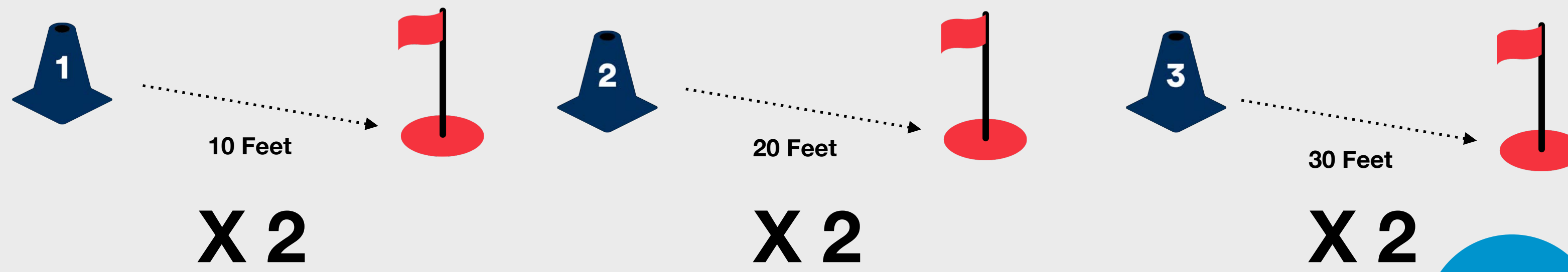
Long Putts



Scoring Challenge

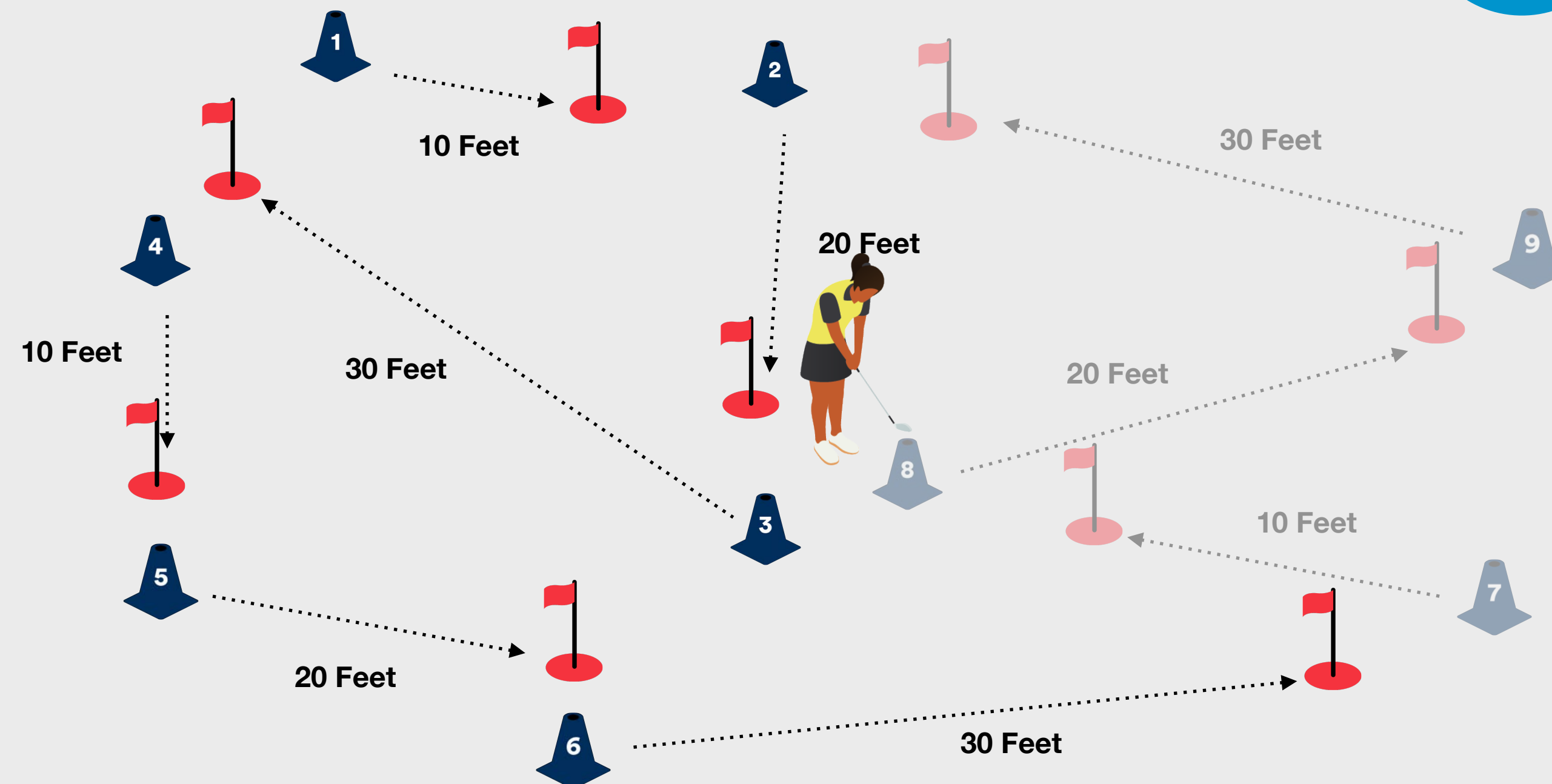


Option 1



18 putts or fewer

Option 2



The Challenge

To complete the Level 2 Challenge within the Scoring skill element, the learner needs to score 18 putts or fewer over 6 holes on the putting green starting 10 feet away on 2 holes, 20 feet away on 2 holes and 30 feet away on 2 holes.

What should the Learner do next?

- Log their score on the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

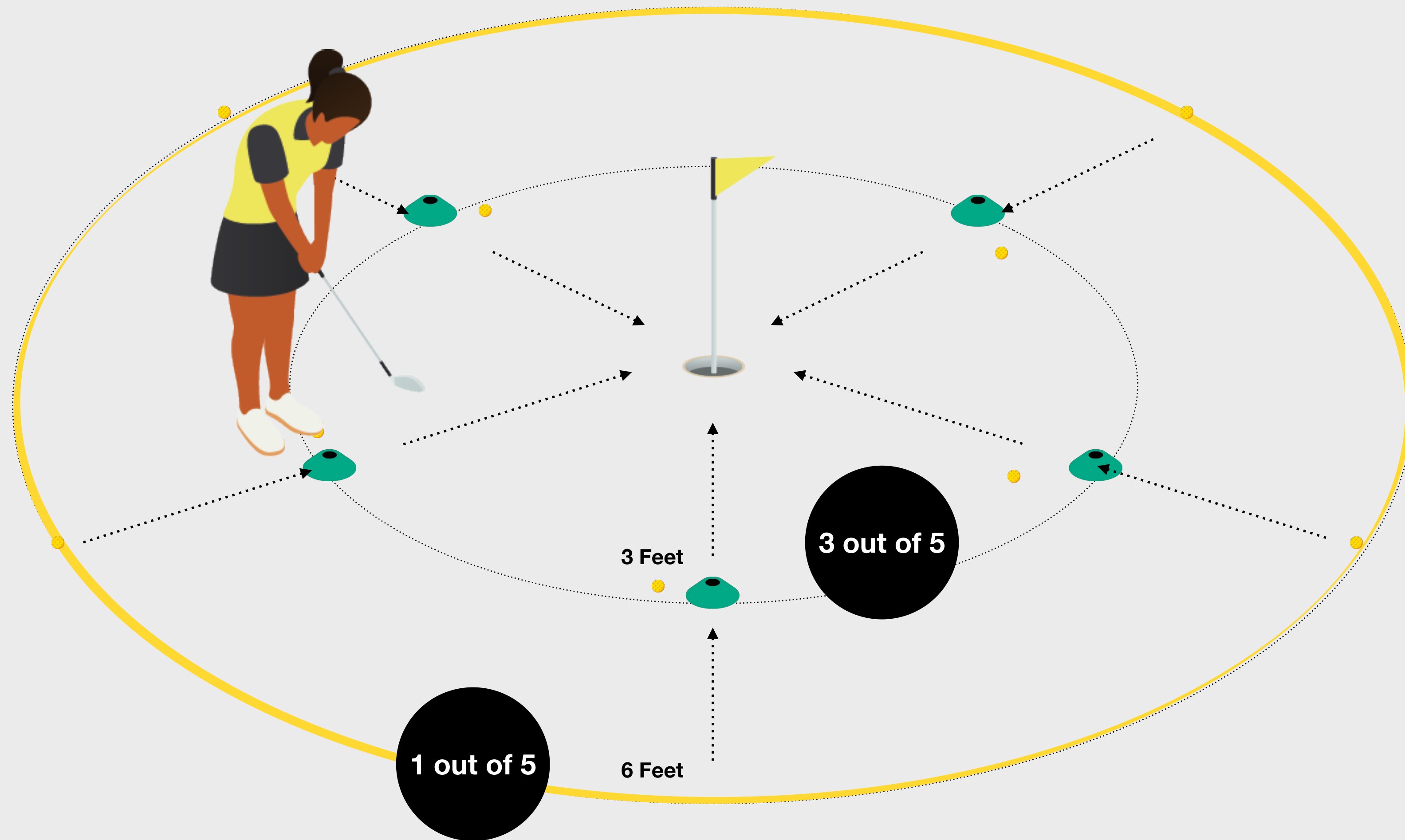
Scoring



Level 3



Short Putts Challenge



The Challenge

To complete the Level 3 Challenge the learner needs to hole 3 out of 5 putts from a distance of 3 feet and 1 out of 5 putts from 6 feet from 5 different positions around the hole.

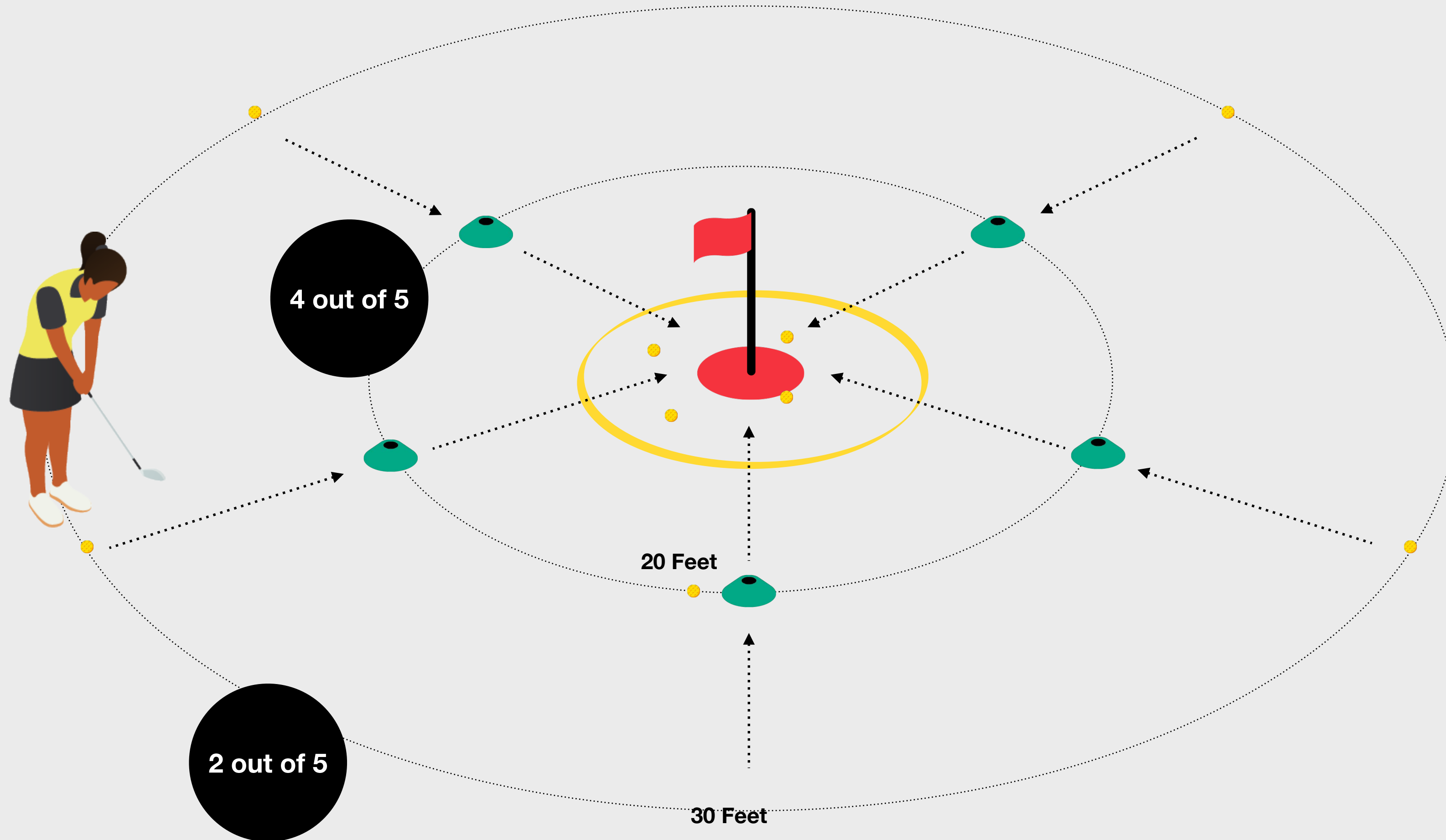
What should the Learner do next?

- Log in to the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts



Long Putts Challenge



The Challenge

To complete the Level 3 Challenge within the Long Putts skill element, the learner needs to putt 4 balls from a distance of 20 feet and 2 balls from a distance of 30 feet to within a 6 foot diameter circle around the hole. One putt should be attempted for each position around the hole.

What should the Learner do next?

- Log their score on the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

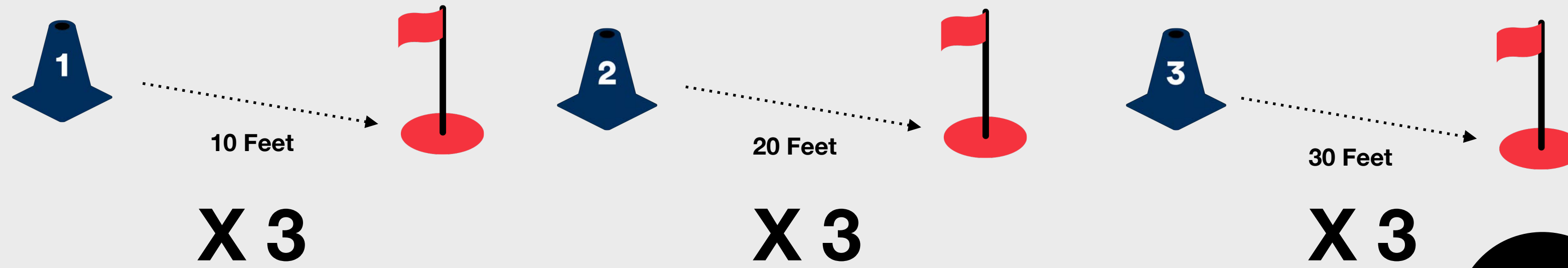
Long Putts



Scoring Challenge

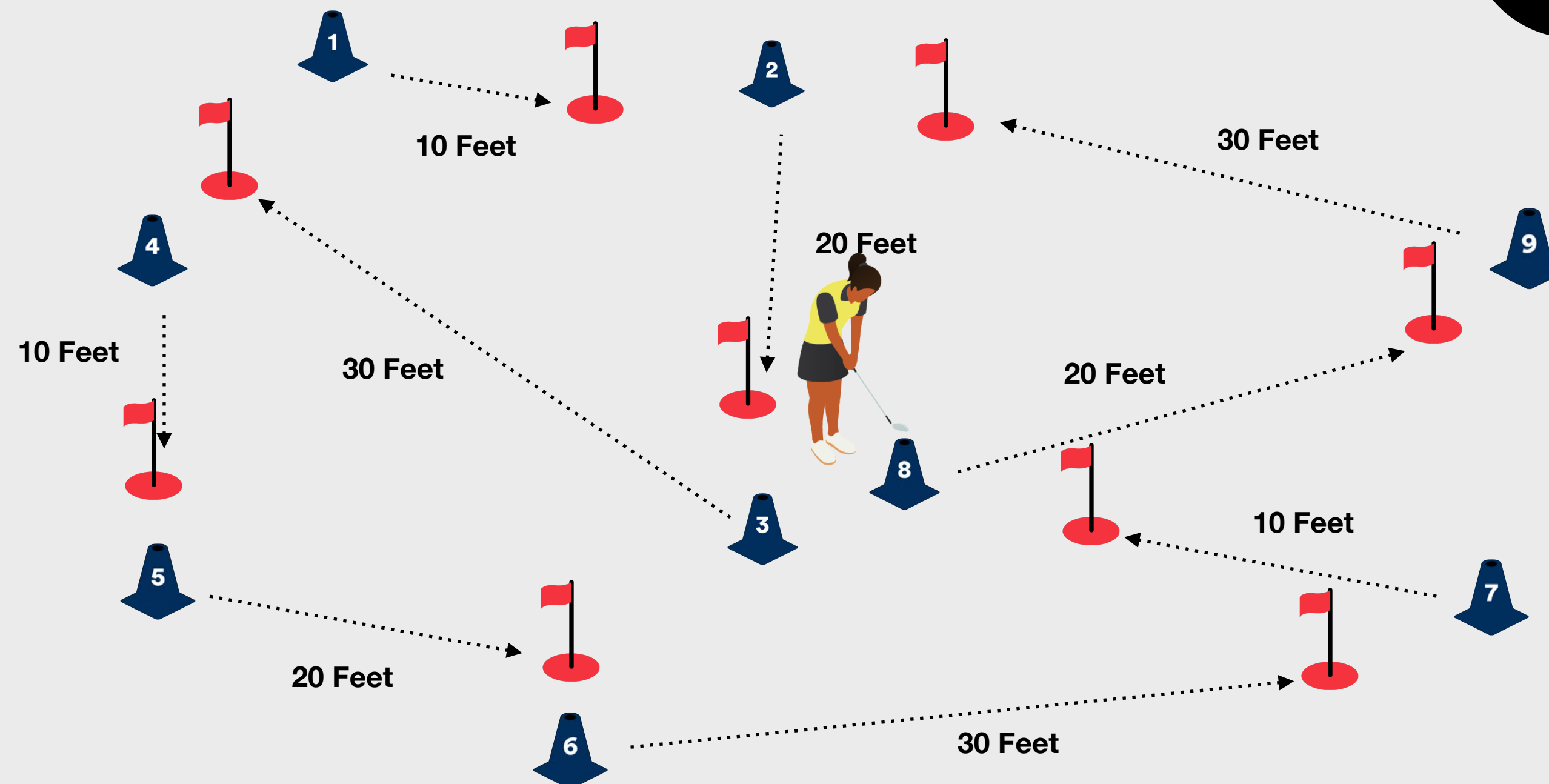


Option 1



21 putts or fewer

Option 2



The Challenge

To complete the Level 3 Challenge within the Scoring skill element, the learner needs to score 18 putts or fewer for 9 holes on the putting green, playing 3 holes at a starting distance of 10 feet, 3 holes at a starting distance of 20 feet and 3 holes from a starting distance of 30 feet from the hole.

What should the Learner do next?

- Log their score on the GLF.Locker App
- If they complete the challenge, mark it as complete in the Challenge Section

Scoring

