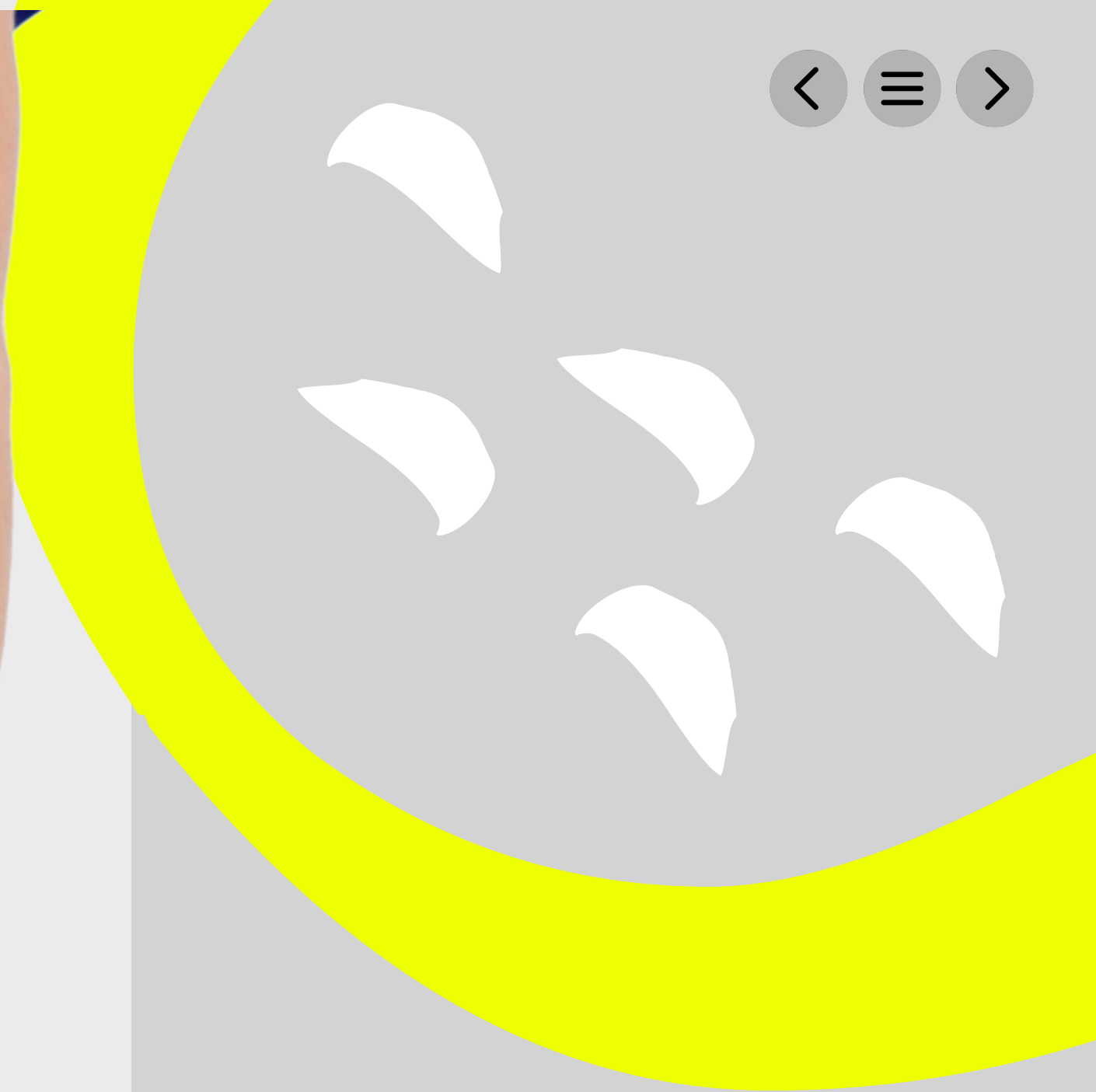
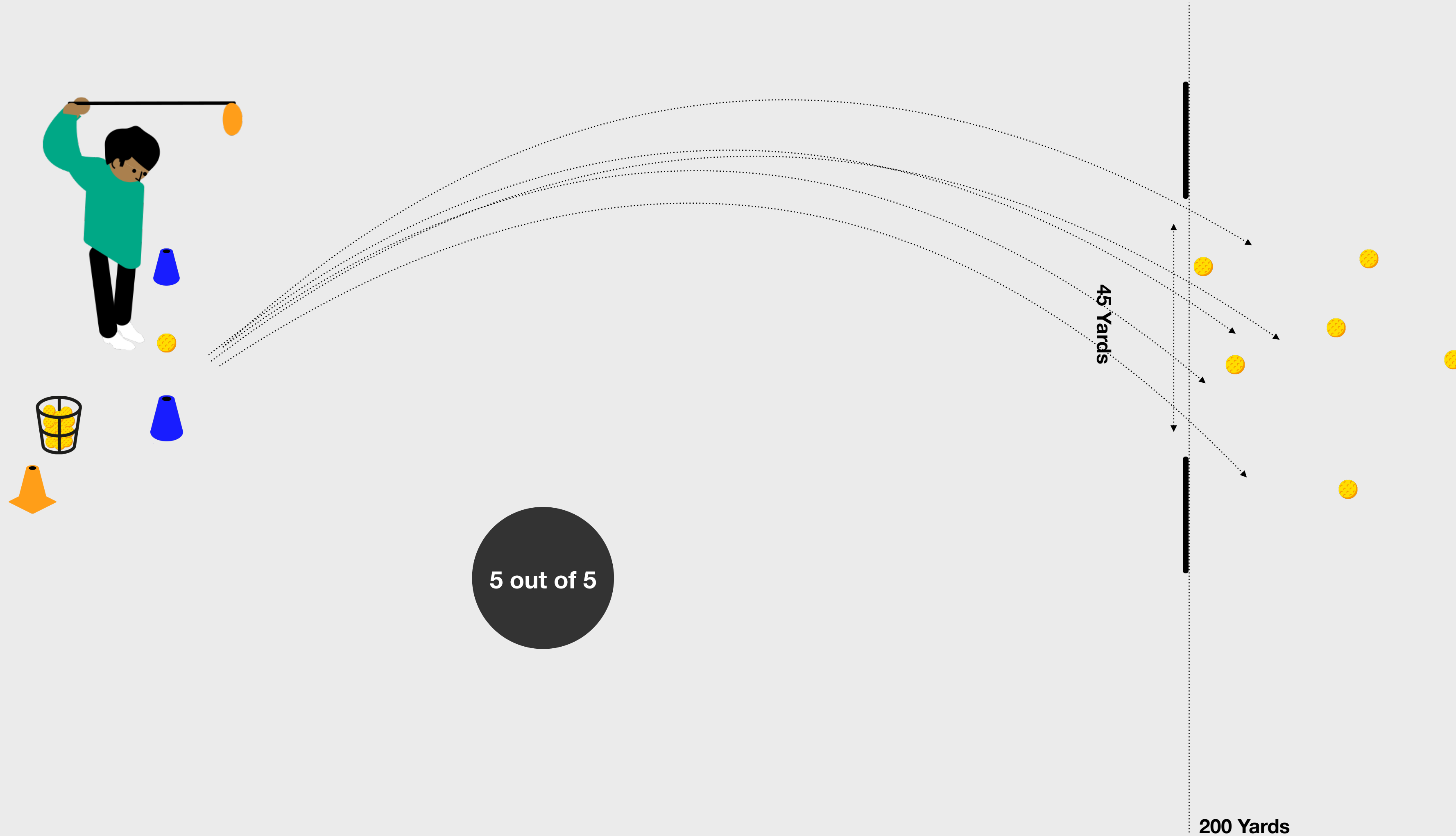


Level 6



Driver Challenge

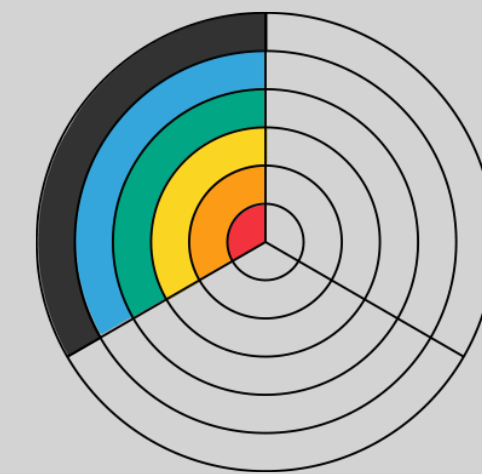


The Challenge

To complete the Level 6 Challenge within the Driver Skill element, the child needs to demonstrate the ability to hit 5 out of 5 shots in the air, a minimum total distance of 200 yards. The ball needs to come to rest through a 45-yard-wide gate.

What to do next?

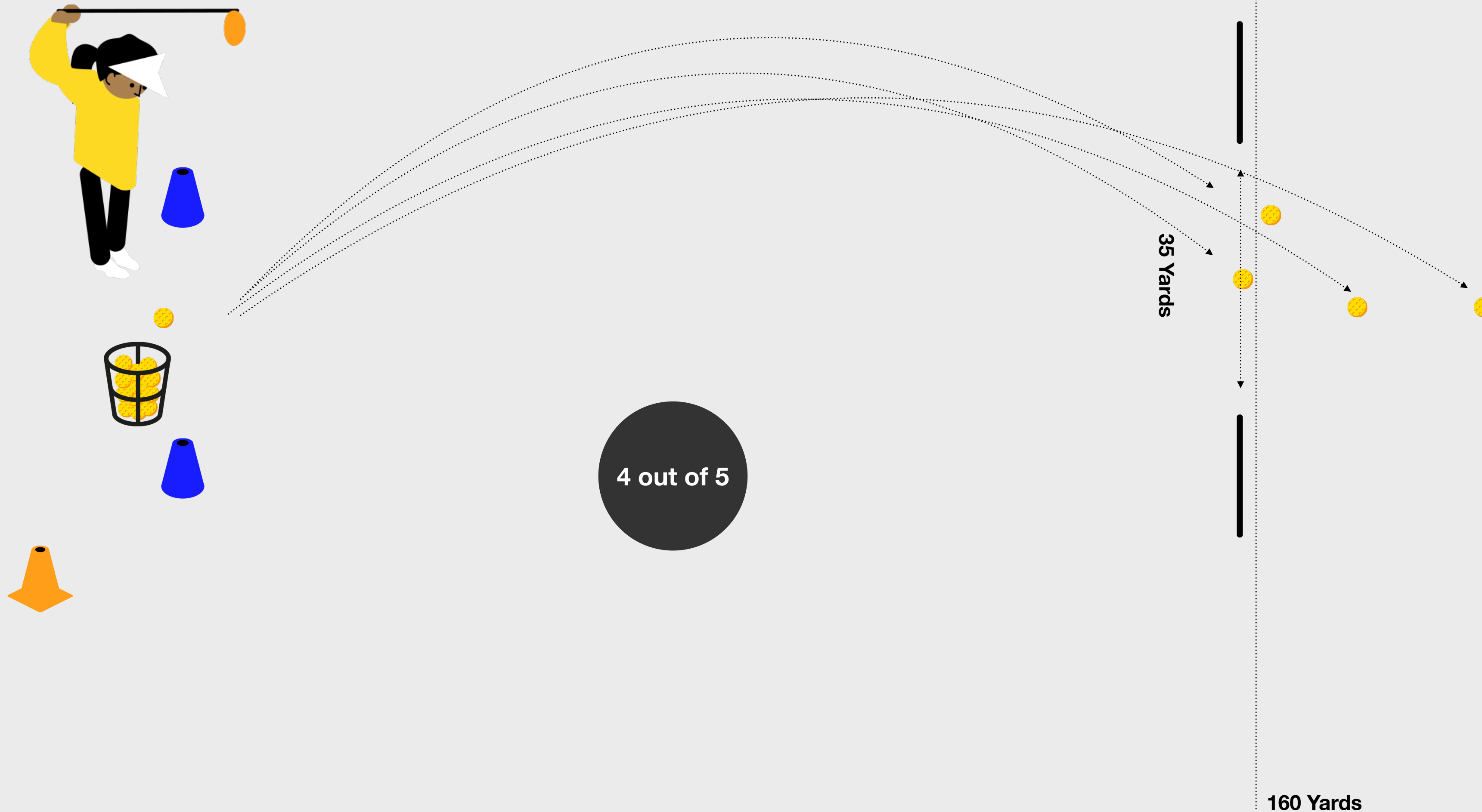
If the child completes the challenge, they can color in the sixth level of the Driver section of the Swing myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Driver



Fairway Wood Challenge

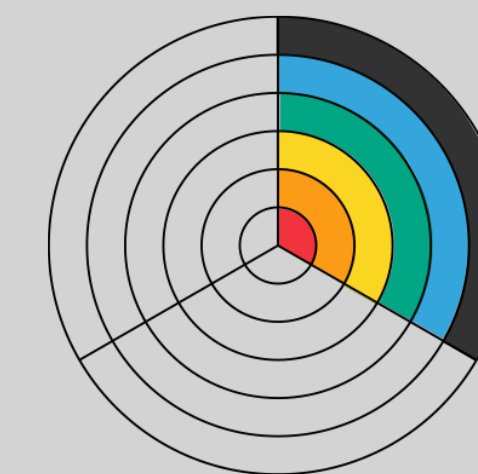


The Challenge

To complete the Level 6 Challenge within the Fairway Woods Skill element, the child needs to demonstrate the ability to hit 4 out of 5 shots a minimum total distance of 160 yards. The ball should come to rest through a 35-yard wide gate. This challenge should be attempted with the ball on the ground.

What to do next?

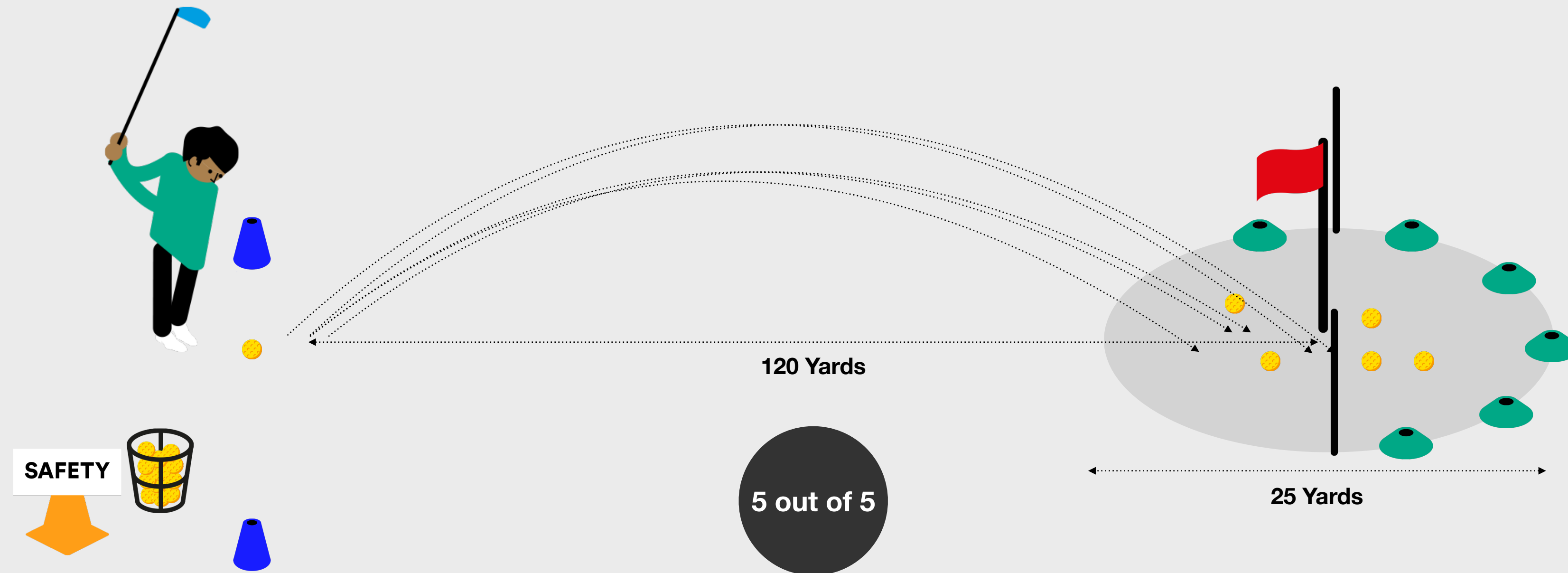
If the child completes the challenge, they can color in the sixth level of the Fairway Wood section of the Swing myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Fairway Woods



Iron Challenge



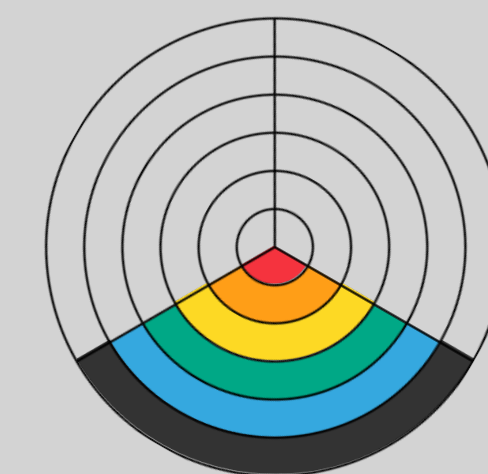
The Challenge

To complete the Level 6 Challenge within the Iron Skill element, the child needs to demonstrate the ability to hit 5 out of 5 shots where the ball must come to rest within a 25-yard diameter target circle 120 yards away.

This challenge should be completed with the ball on the ground.

What to do next?

If the child completes the challenge, they can color in the sixth level of the Iron section of the Swing *myProgress* Wheel and add a Sticker to their Level 6 Tracker Sheet.



Irons



Awarding a Swing Hat Pin

The graphics below indicate what is required to award the child their Level 6 Swing Pin:

Step 1

Level 6 Tracker Stickers

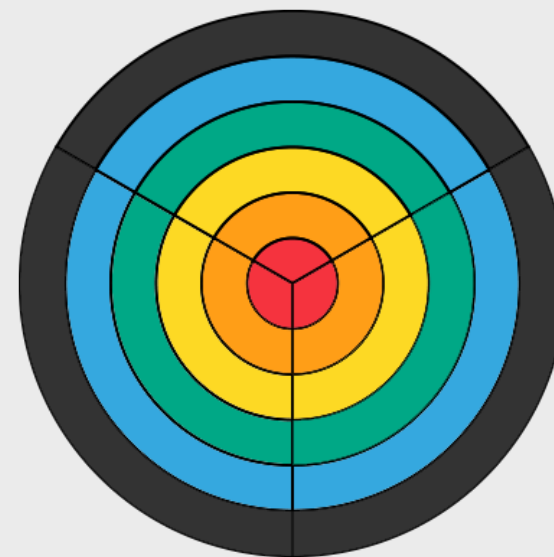
All of the stickers have been added to the tracker sheet within the child's myJunior Folder.



Step 2

Around the Green myProgress Wheel

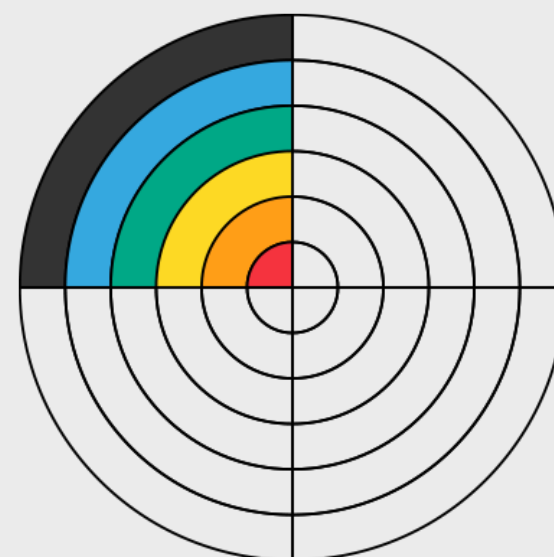
The level 6 circle has been colored in within the child's myJunior folder.



Step 3

Mastering the Game myProgress Wheel

The level 6 section has been colored in within the child's myJunior folder.

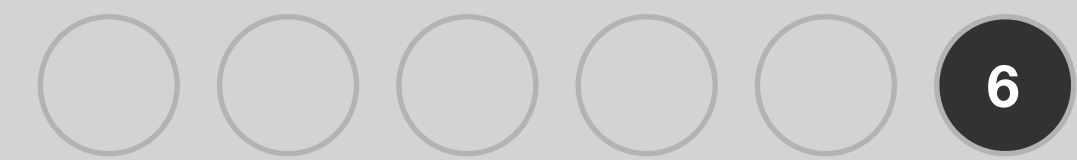


What to do next?

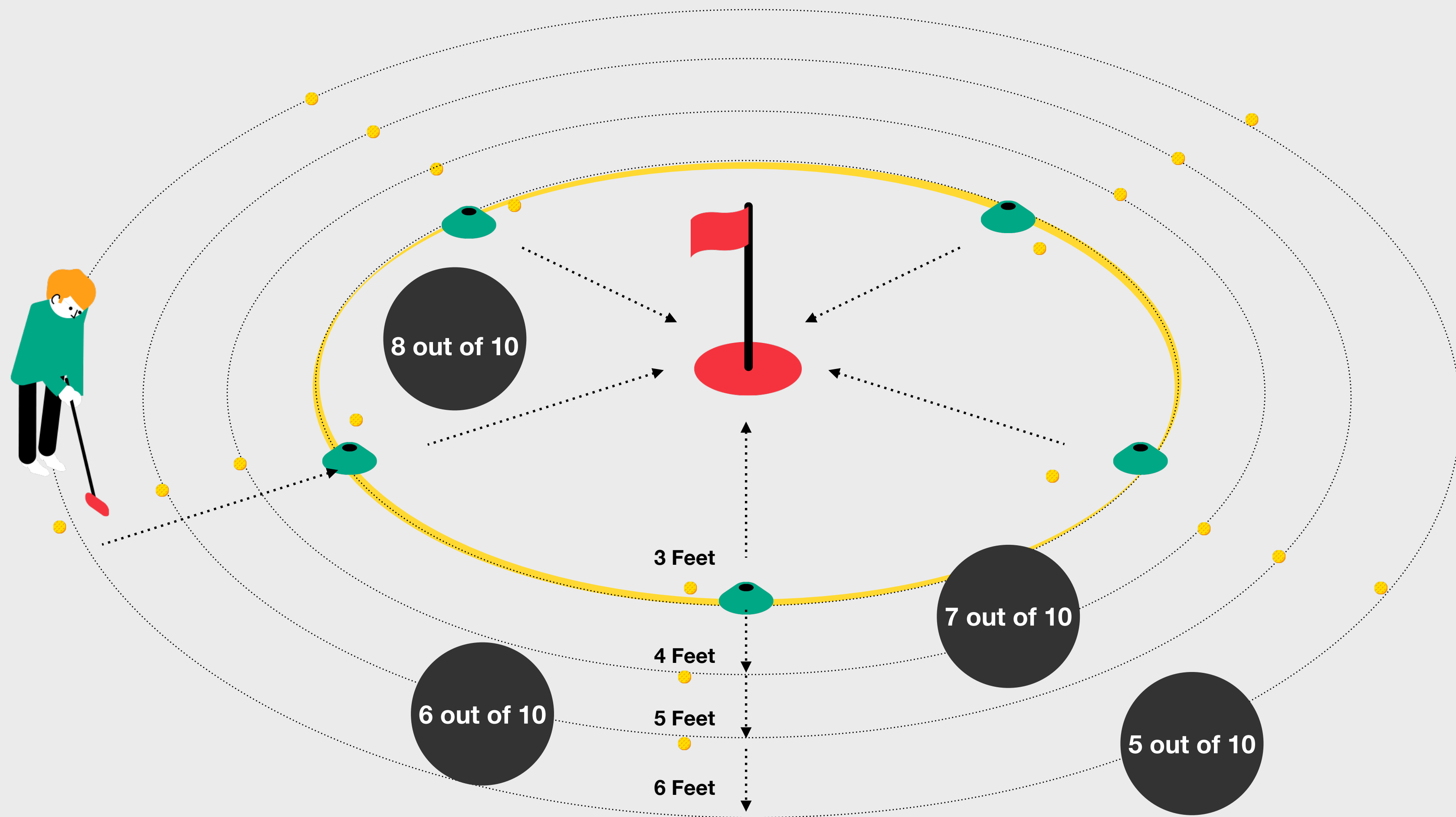
You can now award the child their Level 6 Swing Hat Pin!



Level 6



Short Putts Challenge



The Challenge

To complete the Level 6 Challenge within the Short Putts skill element, the child needs to putt the ball into the hole 8 times from 3 feet., 7 times from 4 feet, 6 times from 5 feet & 5 times from 6 feet. You have 10 attempts at each distance and one putt should be attempted from 5 different positions around the hole.

What to do next?

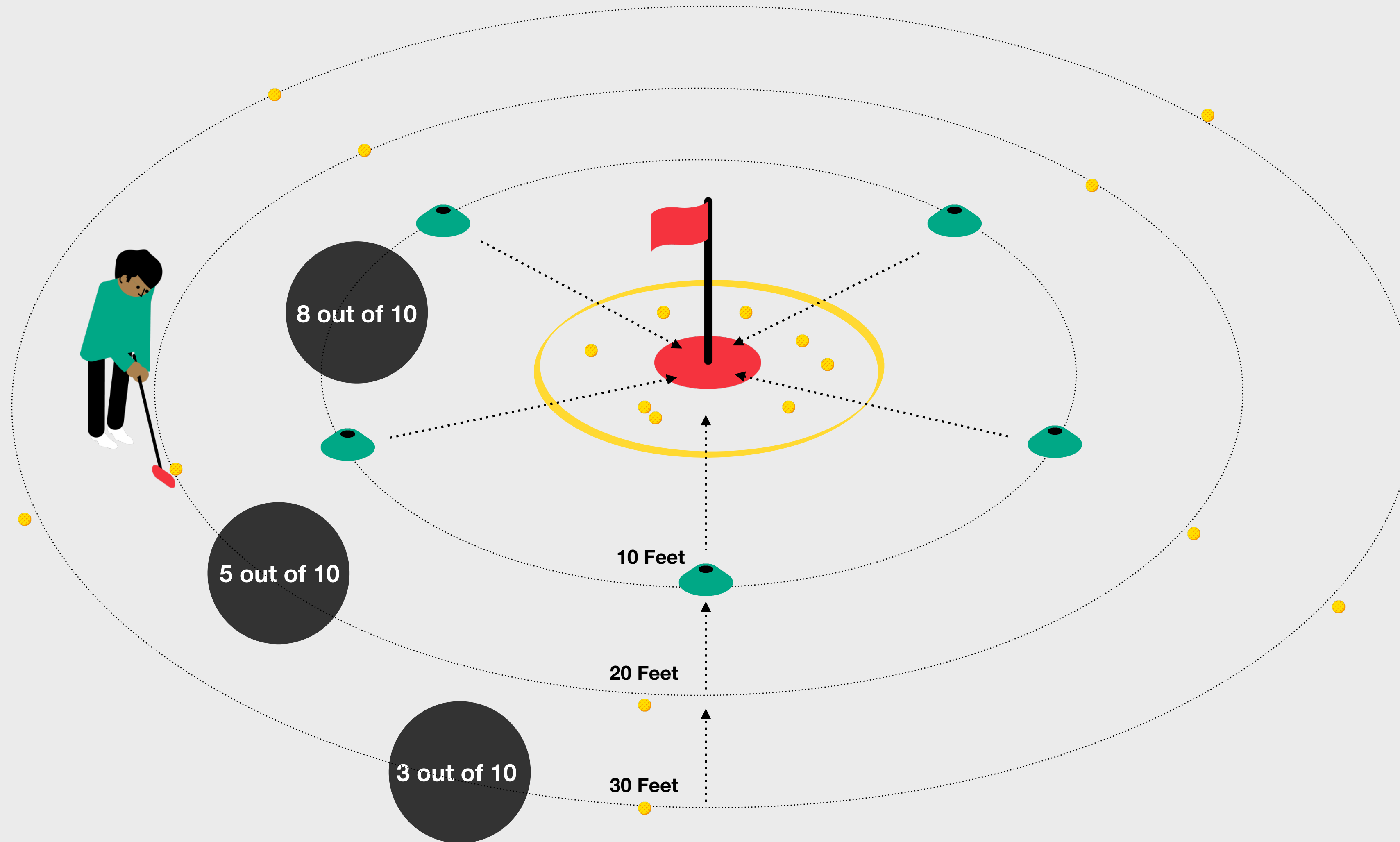
If the child completes the challenge, they can color in the sixth level of the Short Putts section of the On the Green myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Short Putts



Long Putts Challenge

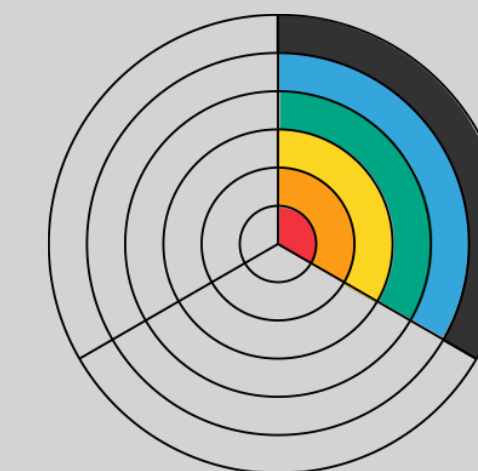


The Challenge

To complete the Level 6 Challenge within the Long Putts skill element, the child needs to putt 8 balls from a distance of 10 feet, 5 balls from a distance of 20 feet & 3 balls from a distance of 30 feet to within a 6 foot diameter circle around the hole. All three distances should be attempted from five positions around the hole and the child has 5 attempts from each distance. They should attempt one putt from each position.

What to do next?

If the child completes the challenge, they can color in the sixth level of the Long Putts section of the On the Green myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



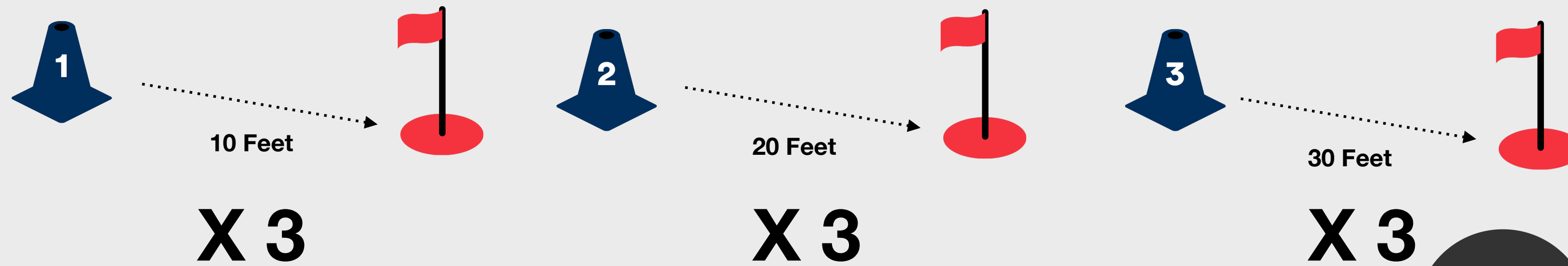
Long Putts



Scoring Challenge

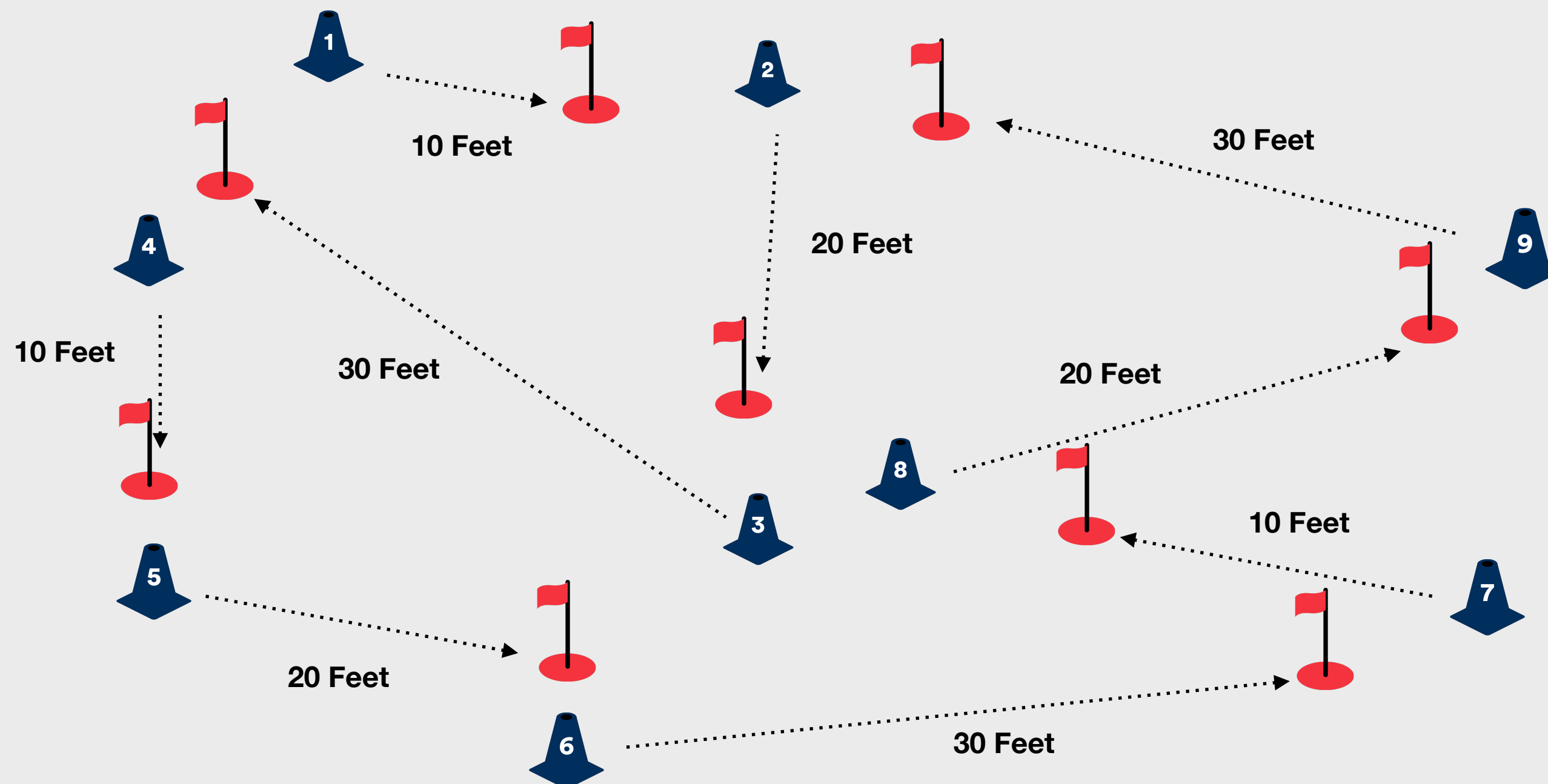


Option 1



18 putts or less

Option 2

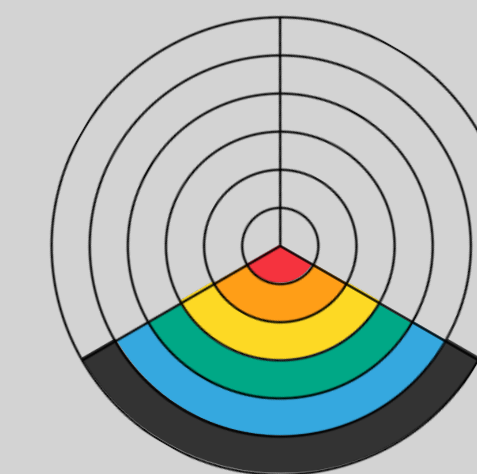


The Challenge

To complete the Level 6 Challenge within the Scoring skill element, the child needs to score 18 putts or less for 9 holes on the putting green, with 3 holes at a starting distance of 10 feet, 3 holes at a starting distance of 20 feet and 3 holes at a starting distance of 30 feet from the hole.

What to do next?

If the child completes the challenge, they can color in the sixth level of the Scoring section of the On the Green myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Scoring



Awarding a On the Green Hat Pin

The graphics below indicate what is required to award the child their Level 6 On the Green Pin:

Step 1

Level 6 Tracker Stickers

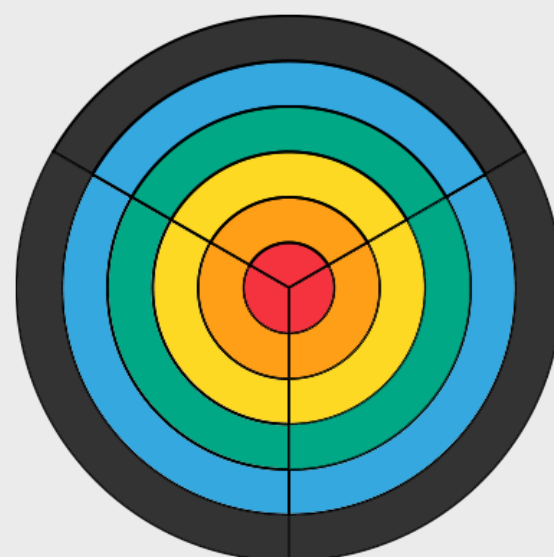
All of the stickers have been added to the tracker sheet within the child's myJunior Folder.



Step 2

On the Green myProgress Wheel

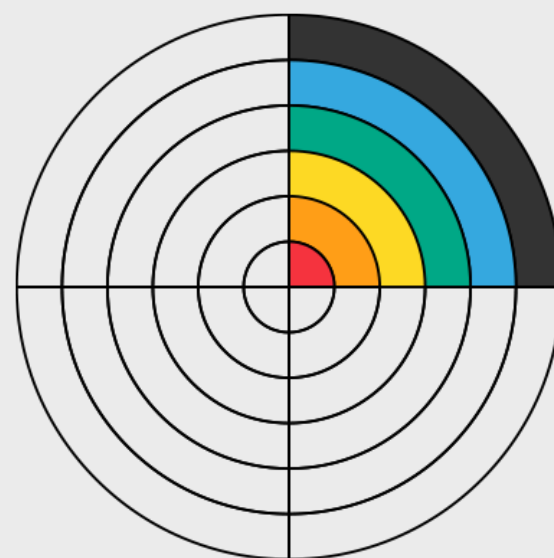
The level 6 circle has been colored in within the child's myJunior folder.



Step 3

Mastering the Game myProgress Wheel

The level 6 section has been colored in within the child's myJunior folder.



What to do next?

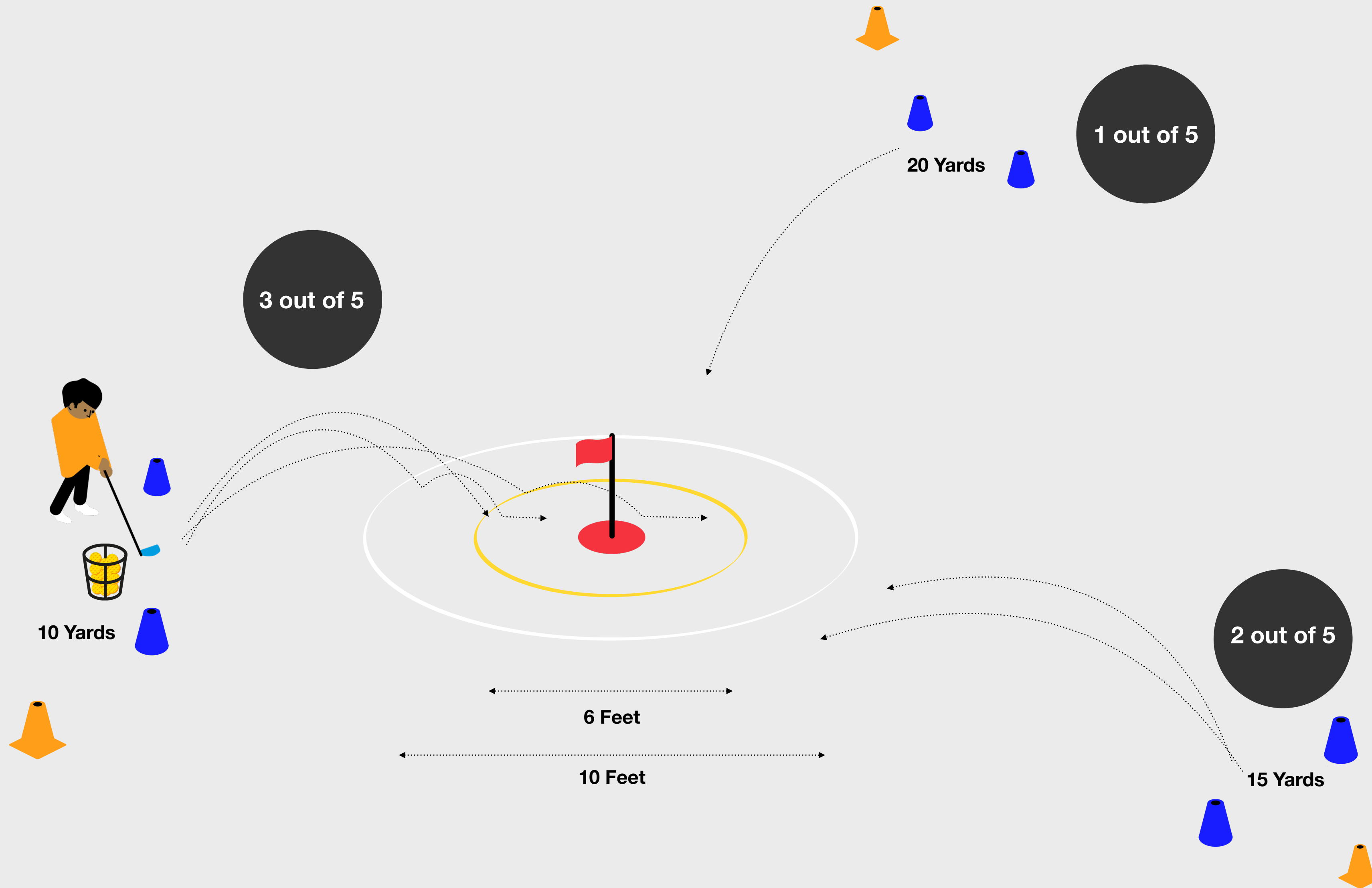
You can now award the child their Level 6 On the Green Hat Pin!



Level 6



Chipping Challenge



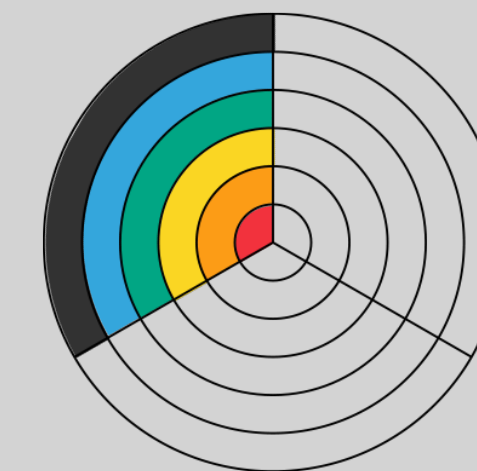
The Challenge

To complete the Black Sticker Challenge within the Chipping skill element, the child needs to get 3 out of 5 from 10 yards, 2 out of 5 from 15 yards and 1 out of 5 from 20 yards to finish within a 6-foot diameter circle.

All shots must finish with the 10 foot target circle and the child should demonstrate good control of contact.

What to do next?

If the child completes the Level 6 challenge, they can color in the sixth level of the Chipping section of the Around the Green myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Chipping



Pitching Challenge

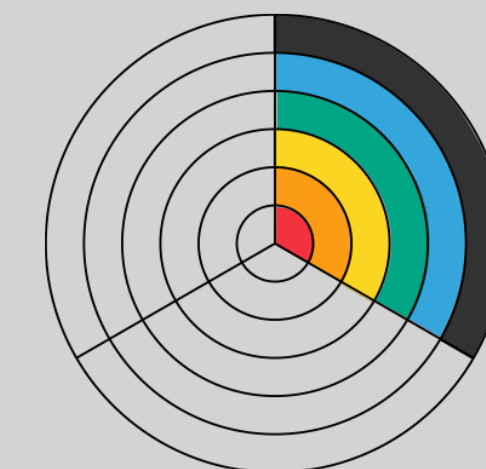


The Challenge

To complete the Black Sticker Challenge within the Pitching skill element, the child needs to hit 4 out of 5 from 20 yards, 3 out of 5 from 30 yards and 2 out of 5 from 40 yards to finish within a 6-yard diameter circle. All attempts should come to rest on the green and the ball should land on the green.

What to do next?

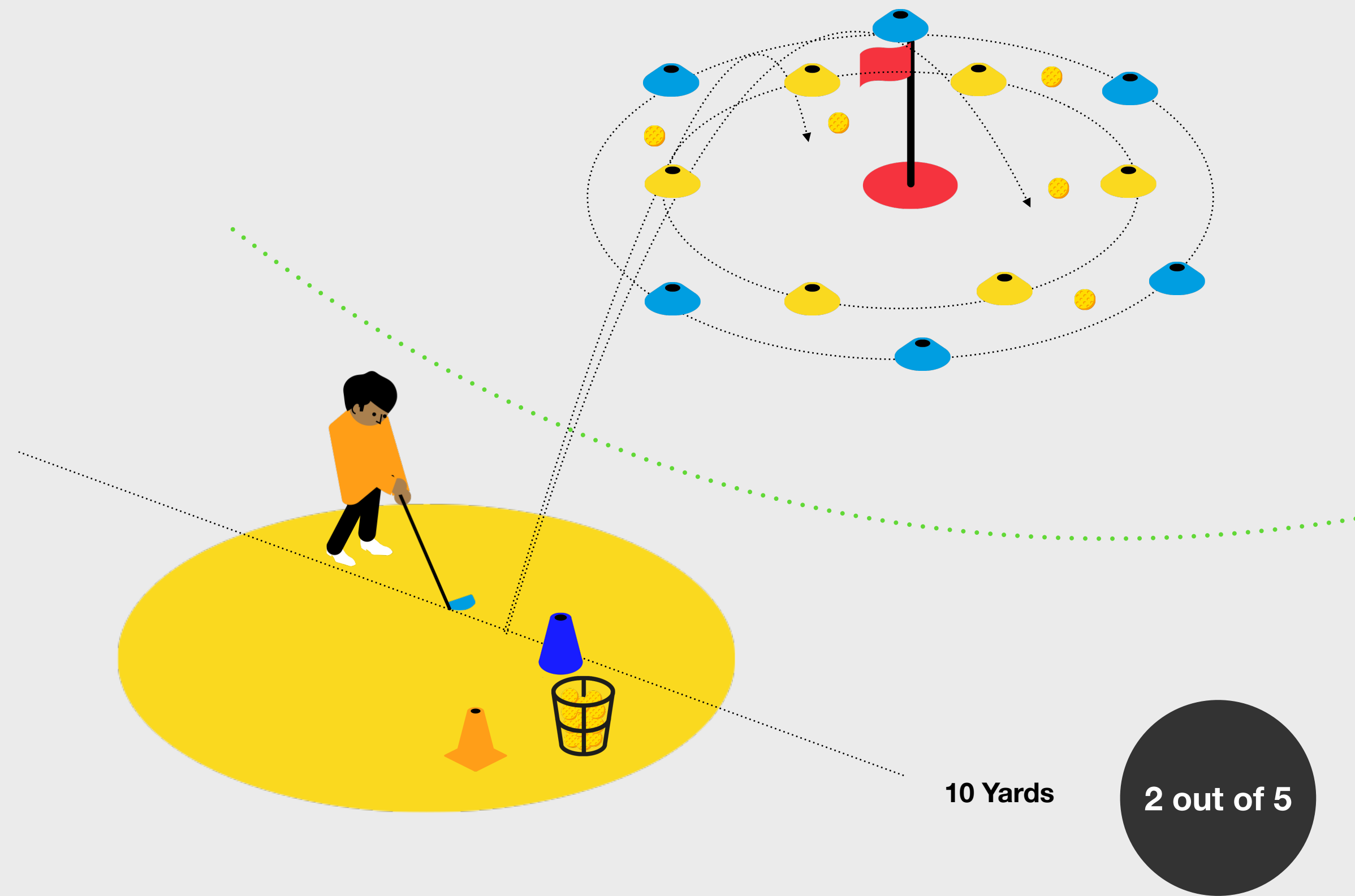
If the child completes the Level 6 challenge, they can color in the sixth level of the Pitching section of the Around the Green myGame Wheel and add a Sticker to their Level 6 Tracker Sheet.



Pitching



Bunker Play Challenge

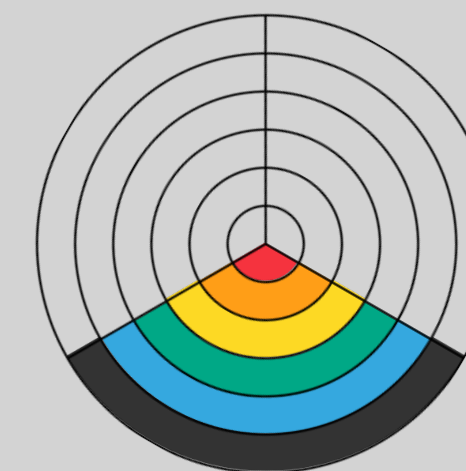


The Challenge

To complete the Level 6 Challenge within the Bunker skill element, the child needs to get 2 out of 5 shots within a 6 yard diameter target circle. All shots should finish within the 10 yard target circle.

What to do next?

If the child completes the challenge, they can color in the sixth section of the Bunker section of the Around the Green *myProgress* Wheel and add a Sticker to their Level 6 Tracker Sheet.



Bunker Play



Awarding a Around the Green Hat Pin

The graphics below indicate what is required to award the child their Level 6 Around the Green Pin:

Step 1

Level 6 Tracker Stickers

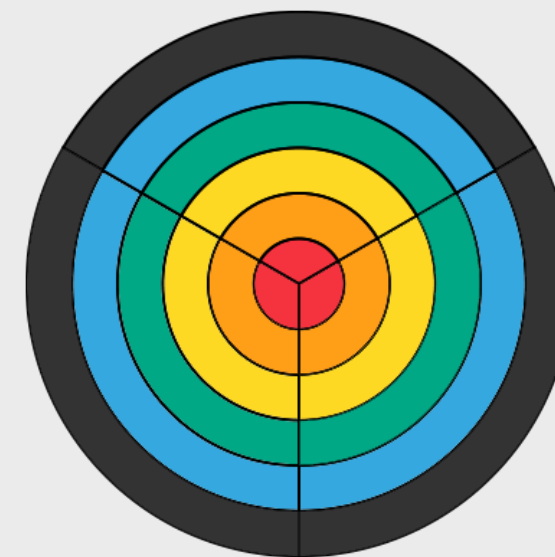
All of the stickers have been added to the tracker sheet within the child's myJunior Folder.



Step 2

Around the Green myProgress Wheel

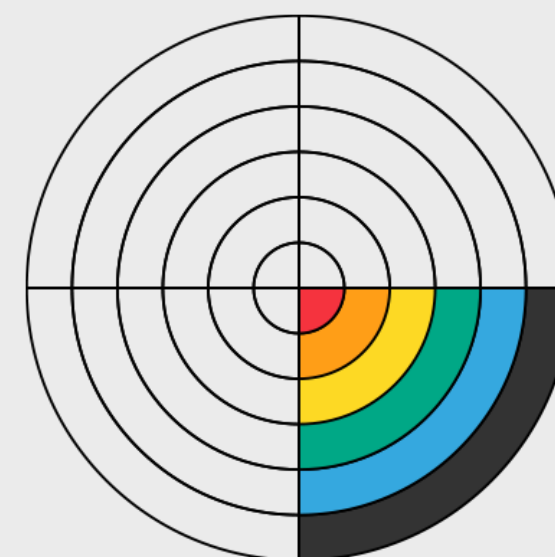
The level 6 circle has been colored in within the child's myJunior folder.



Step 3

Mastering the Game myProgress Wheel

The level 6 section has been colored in within the child's myJunior folder.



What to do next?

You can now award the child their Level 6 Around the Green Hat Pin!



Level 6



On the Course Challenges

Scoring

The Challenge

To complete the Level 3 Scoring Challenge, the child needs score 40 or less over 9 holes from Tee 5 (Academy Tee)



Attendance

The Challenge

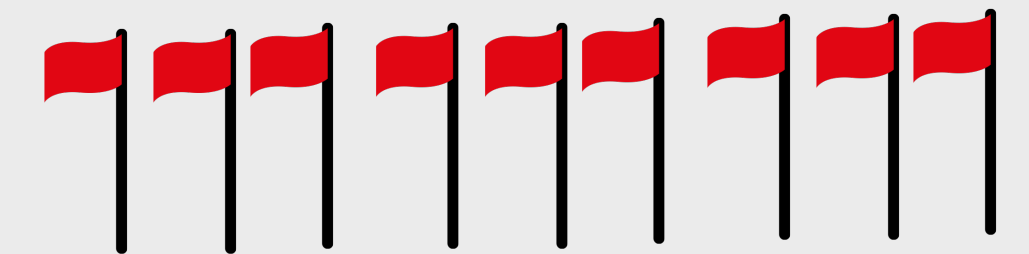
To complete the Level 6 Scoring Challenge, the child needs to attend 12 Course Play Events.



Holes

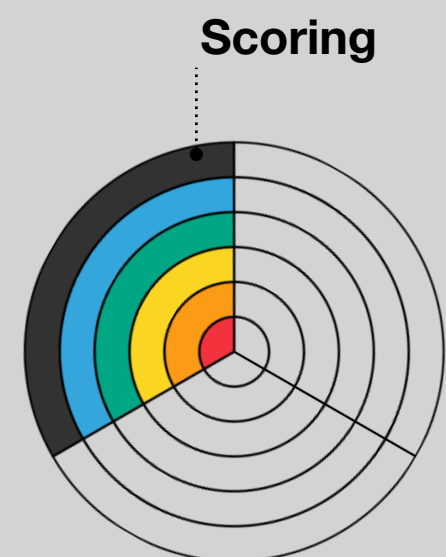
The Challenge

To complete the Level 3 Scoring Challenge, the child needs to complete Complete 9 Holes on the Course from Tee 5 (Academy Tee)



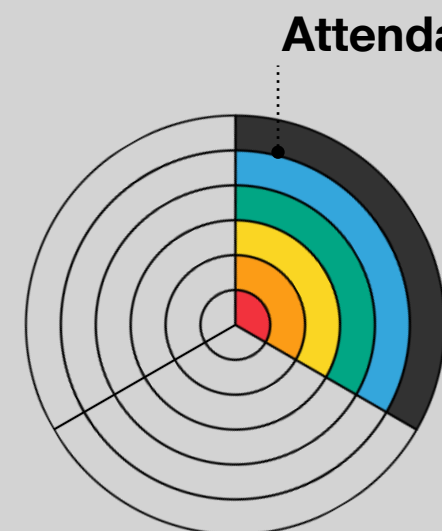
What to do next?

If the child completes the Level 6 challenge, they can color the Scoring section of the *myProgress* Wheel and add a Sticker to their Level 6 Tracker Sheet.



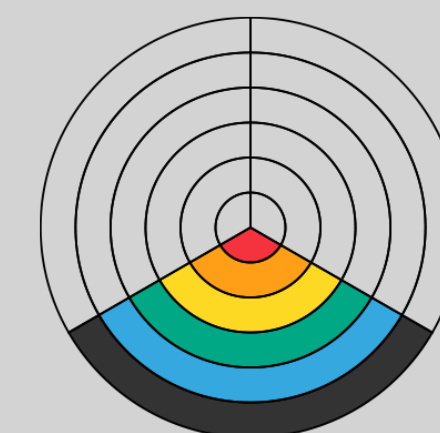
What to do next?

If the child completes the Level 6 challenge, they can color the Attendance section of the *myProgress* Wheel and add a Sticker to their Level 6 Tracker Sheet.



What to do next?

If the child completes the Level 6 challenge, they can color the Holes section of the *myProgress* Wheel and add a Sticker to their Level 6 Tracker Sheet.



Level 6 Challenges

Awarding a Play Hat Pin

The graphics below indicate what is required to award the child their Level 6 Play Pin:

Step 1

Level 6 Tracker Stickers

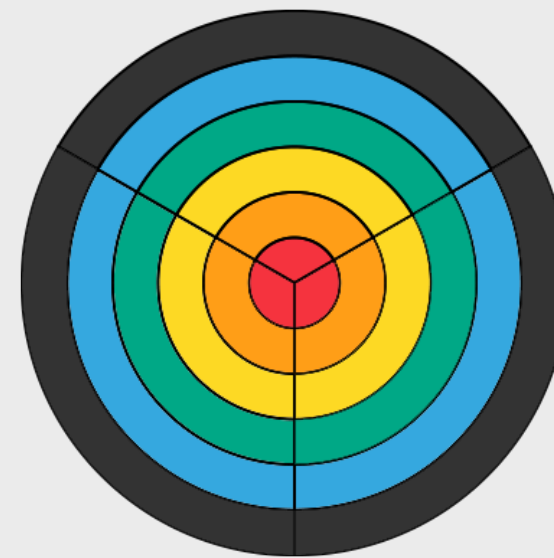
All of the stickers have been added to the tracker sheet within the child's myJunior Folder.



Step 2

Play myProgress Wheel

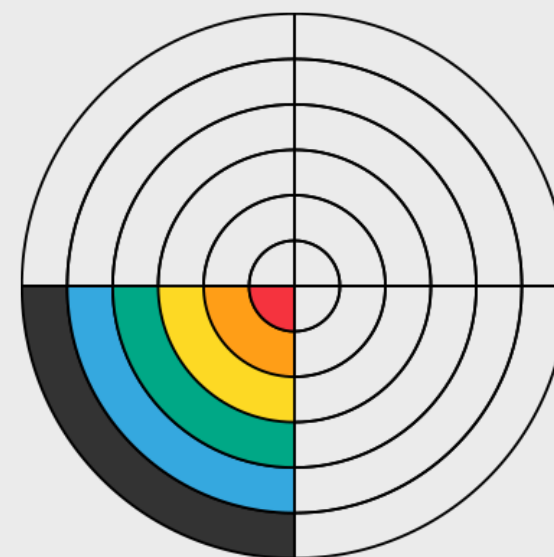
The level 6 circle has been colored in within the child's myJunior folder.



Step 3

Mastering the Game myProgress Wheel

The level 6 section has been colored in within the child's myJunior folder.



What to do next?

You can now award the child their Level 6 Play Hat Pin!



Level 6



Awarding a Level 6 Hat

The graphics below indicate what is required to award the child their Level 6 Hat:

Step 1 **Level 6 Tracker Stickers**
All 12 stickers have been added to the tracker

Step 2 **Skill Hat Pins**
All of the Skill Hat Pins have been collected.

Step 3 **Skill myProgress Wheels**
All Level 6 sections of the Skill myProgress wheels have been colored in.

Step 4 **Mastering the Game myProgress Wheels**
The level 6 section of the Mastering the Game myProgress wheel has been colored in.



What to do next?

You can now award the child their Level 6 Hat!



Level 6



Thank you.

