Challenges Coach Resource



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Table

		Step 1
	Driver	There is no Driver Challenge at Step 1
Swing	Fairway Woods	There is no Fairway Wood & Hybrid Challenge at
	Irons	Hit 2/ 5 shots in the air. Challenge can be atter tee.
On the Green	Short Putts	2/ 5 putts in the hole from 3 feet on a flat gree from one position around the hole
	Long Putts	There is no Long Putts Challenge at Step
	Scoring	There is no Scoring Challenge at Step 1
Around the Green	Chipping	Chip 3/ 5 shots anywhere onto the green from position minimum of 10 yards from the hole a from the edge of the green.
	Pitching	There is no Pitching Challenge at Step 1
	Bunker Play	There is no Bunker Play Challenge at Step
On the Course	Score Achievements	There is no Score Acheivement Challenge at S
	On Course Milestones	There is no On Course Milestone at Step
	Holes	Complete your first golf hole on any hole type should aim to complete the entire hole from a position.





Swing Challenge Table

		Step 1	Step 2	Step 3
	Driver	There is no Driver Challenge at Step 1	3/ 5 shots in the air and finish a minimum of 75 yards away. No requirement for control over direction	Hit 2/ 5 shots through the target gate at the learner's approximate driver total distance (minimum 125 yar
Swing	Fairway Woods	There is no Fairway Wood & Hybrid Challenge at Step 1	2/ 5 shots in the air and finish a minimum of 60 yards away. Challenge can be completed off a tee peg	Hit 2 / 5 shots through the target gate at the learner approximate fairway wood total distance (minimum
	Irons	Hit 2/ 5 shots in the air. Challenge can be attempted off a tee.	3/5 shots in the air and carry a minimum of 50 yards away. Challenge should be completed off the ground	Hit 2/5 shots to come to rest on the target green at learner's approximate 7-iron total distance (minimur
		Not Applicable	75/100	20 yard wide target gate
Driver Distances		Not Applicable	125	25 yard wide target gate
		Not Applicable	150	30 yard wide target gate
		Not Applicable	175	35 yard wide target gate
		Not Applicable	200	40 yard wide target gate
Fairway Wood Distances		Not Applicable	75	15 yard wide target gate
		Not Applicable	100	20 yard wide target gate
		Not Applicable	125	25 yard wide target gate
		Not Applicable	150	30 yard wide target gate
		Not Applicable	175	35 yard wide target gate
Iron Distances		Not Applicable	75	15 yard wide target green
		Not Applicable	100	20 yard wide target green
		Not Applicable	125	25 yard wide target green
		Not Applicable	150	30 yard wide target green





Step 1







Step 1 Challenges - Coach

Iron Challenge



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The Challenge

To complete the Step 1 Challenge the learner needs to demonstrate the ability to hit 2 out 5 shots in the air.

To complete the challenge, the learner doesn't need to demonstrate control over direction or distance. The Challenge can be attempted off a tee.

Equipment you Need

The equipment you will need for this challenge: Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section







Short Putts Challenge



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The Challenge

To complete the Step 1 Challenge the learner needs to putt 2/5 balls in the hole from 3 feet on a flat green surface from one position around the hole.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting position
- Golf Balls

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What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts





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Chipping Challenge







The Challenge

To complete the Step 1 Challenge the learner needs to chip 3 out of 5 shots to finish anywhere onto the green from a distance of 10 yards from the hole and maximum of 5 yards from the edge of the green.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting position
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Chipping











Step 2



Blue Step 2





Step 2 Challenges - Coach Driver Challenge



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The Challenge

To complete the Step 2 Challenge the learner needs to demonstrate the ability to hit 3 out 5 shots in the air and a minimum carry distance of 75 yards.

To complete the challenge, the learner doesn't need to demonstrate control over direction.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the carry line
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Driver





Step 2 Challenges - Coach Hybrid and Fairway Wood Challenge



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The Challenge

To complete the Step 2 Challenge the learner needs to demonstrate the ability to hit 3 out 5 shots in the air and a minimum carry distance of 60 yards.

To complete the challenge, the learner doesn't need to demonstrate control over direction. This challenge can be attempted off a tee.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the carry line
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Fairway Woods

60 Yards





Step 2 Challenges - Coach Iron Challenge



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The Challenge

To complete the Step 2 Challenge the learner needs to demonstrate the ability to hit 3 out 5 shots in the air and a minimum carry distance of 50 yards.

To complete the challenge, the learner doesn't need to demonstrate control over direction. This challenge can be attempted off a tee.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the carry line
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Irons

2



GAME

Step 2 Challenges - Coach Short Putts Challenge



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The Challenge

To complete the Step 2 Challenge the learner needs to hole 2 out of 5 putts from a distance of 3 feet from 5 different positions around the hole.

Equipment you Need

The equipment you will need for this challenge:

- Colored cones to mark the five starting positions
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts







Step 2 Challenges - Coach Long Putts Challenge



N Step Blue



6 Feet



The Challenge

To complete the Step 2 Challenge the learner needs to putt 2 out of 5 putts from 20 feet and 1 out of 5 from 30 feet inside a 6-foot diameter target circle from one side of the hole.

Equipment you Need

The equipment you will need for this challenge:

- Colored cones to mark the two starting positions
- 6-foot target circle from your equipment bag
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Long Putts

2





GAME N

Step 2 Challenges - Coach

Scoring Challenge





The Challenge

To complete the Step 2 Challenge the learner needs score 21 putts or less over 6 holes. 2 putts should be attempted from a starting position 10 feet, 2 putts from 20 feet and 2 putts from 30 feet from the hole.

Equipment you Need

The equipment you will need for this challenge: • Numbered cones from your equipment bag to mark

- the starting positions.
- Golf Balls
- Scorecard and pencil

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Scoring

2



GAME

Step 2 Challenges - Coach Chipping Challenge 1 out of 5 10 Yards 20 Feet

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The Challenge

To complete the Step 2 Challenge the learner needs to chip 1/5 shots from 10 yards and 1/5 shots from 15 yards to finish within a 20-foot diameter target circle.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Cones or tee pegs to mark the target circle
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section



Chipping





Step 2 Challenges - Coach



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The Challenge

To complete the Step 2 Challenge the learner needs to hit 1/5 shots from 20 yards within a 30-foot diameter circle from a minimum of 10 yards from the edge of the green.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Cones to mark the perimeter of the 30-foot target circle
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Pitching











Step 2 Challenges - Coach Bunker Play Challenge



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The Challenge

To complete the Step 2 Challenge the learner needs to hit 1 out of 5 shots to finish anywhere on the green but the learner must demonstrate control. Contact must be made with the remaining shots.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Bunker Play







Step 3











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	Yardages	Target Gate
	125	25 yard wide target gate
Priver Distances	150	30 yard wide target gate
(Where the ball comes to rest)	175	35 yard wide target gate
	200	40 yard wide target gate
Refer to Graphic		



The Challenge

To complete the Step 3 Challenge the learner needs to demonstrate the ability to hit 2 out of 5 shots to travel through and come to rest between the target gate at the learners approximate driver total distance (Minimum of 125 yards)

Equipment you Need

The equipment you will need for this challenge:

- Alignment Sticks to mark the target gates
- Foam noodles to make the gate more visible
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section



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Hybrid/Fairway Wood Challenge

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	Yardages	Target Gate
	100	20 yard wide target gate
brid/Fairway od Distances	125	25 yard wide target gate
Vhere the ball omes to rest)	150	30 yard wide target gate
	175	35 yard wide target gate





The Challenge

To complete the Step 3 Challenge the learner needs to demonstrate the ability to hit 2 out of 5 shots to travel through and come to rest between the target gate at the learners approximate fairway wood total distance (minimum of 100 Yards)

Equipment You Need

The equipment you will need for this challenge:

- Alignment Sticks to mark the target gates
- Foam noodles to make the gate more visible
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Fairway Woods

Refer to Graphic





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2 out of 5

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Step 3 Challenges - Coach

	Yardages	Target Gate
on Distances Where the ball omes to rest)	75	15 yard wide target green
	100	20 yard wide target green
	125	25 yard wide target green
	150	30 yard wide target green

Refer to Graphic



The Challenge

To complete the Step 3 Challenge the learner needs to demonstrate the ability to hit 2 out of 5 shots to come to rest on the target green at the learners approximate 7iron total distance (Minimum of 75 yards).

Equipment You Need

The equipment you will need for this challenge:

- Alignment Sticks to mark the target gates for the green width
- Foam noodles to make the gate more visible
- Colored cones to mark the green perimeter
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Irons

3









Short Putts Challenge





The Challenge

To complete the Step 3 Challenge the learner needs to hole 3 out of 5 putts from a distance of 3 feet and and 1 out of 5 putts from 6 feet from 5 different positions around the hole.

Equipment you Need

The equipment you will need for this challenge:

- Colored cones to mark the five starting positions
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Short Putts















3

Black Step



The Challenge

To complete the Step 3 Challenge the learner needs to putt 3 out of 5 putts from 20 feet and 1 out of 5 from 30 feet within a 6-foot diameter circle from 5 positions around the hole.

Equipment you Need

The equipment you will need for this challenge:

- Colored cones to mark the starting positions around the hole
- 6-foot target circle from your equipment bag
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Long Putts













Scoring Challenge

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20 Feet

25





The Challenge

To complete the Step 3 Challenge the learner needs score 24 putts or less over 9 holes. 3 putts should be attempted from a starting position 10 feet, 3 putts from 20 feet and 3 putts from 30 feet from the hole.

Equipment you Need

The equipment you will need for this challenge:

- Numbered cones from your equipment bag to mark the starting positions.
- Golf Balls
- Scorecard and pencil

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Scoring







GAME



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The Challenge

To complete the Step 3 Challenge the learner needs to Chip 2 out of 5 shots from a starting position 10 yards from the hole and 2 out of 5 shots from a starting position 15 yards from the hole to finish within a 20-foot diameter target circle.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Cones or tee pegs to mark the target circle
- Golf Balls

Chipping

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

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GAME N

Pitching Challenge



27



The Challenge

To complete the Step 3 Challenge the learner needs to hit 2/5 from 20 yards and 1/5 from 30 yards within a 30-foot diameter circle and the remaining shots must finish on the green.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Cones to mark the perimeter of the 30-foot target circle
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section

Pitching

















Step 3 Challenges - Coach Bunker Play Challenge







The Challenge

To complete the Step 3 Challenge the learner needs to hit 2 / 5 shots anywhere on the green but must demonstrate control. 4 out of the 5 shots must finish out of the bunker.

Equipment you Need

The equipment you will need for this challenge:

- Cones to mark the starting positions
- Golf Balls

What should the Learner do next?

After attempting the challenge, the learner should:

- Log in to the GLF. Connect App
- If they complete the challenge, mark it as complete in the Challenge Section



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Bunker Play



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GAME N