

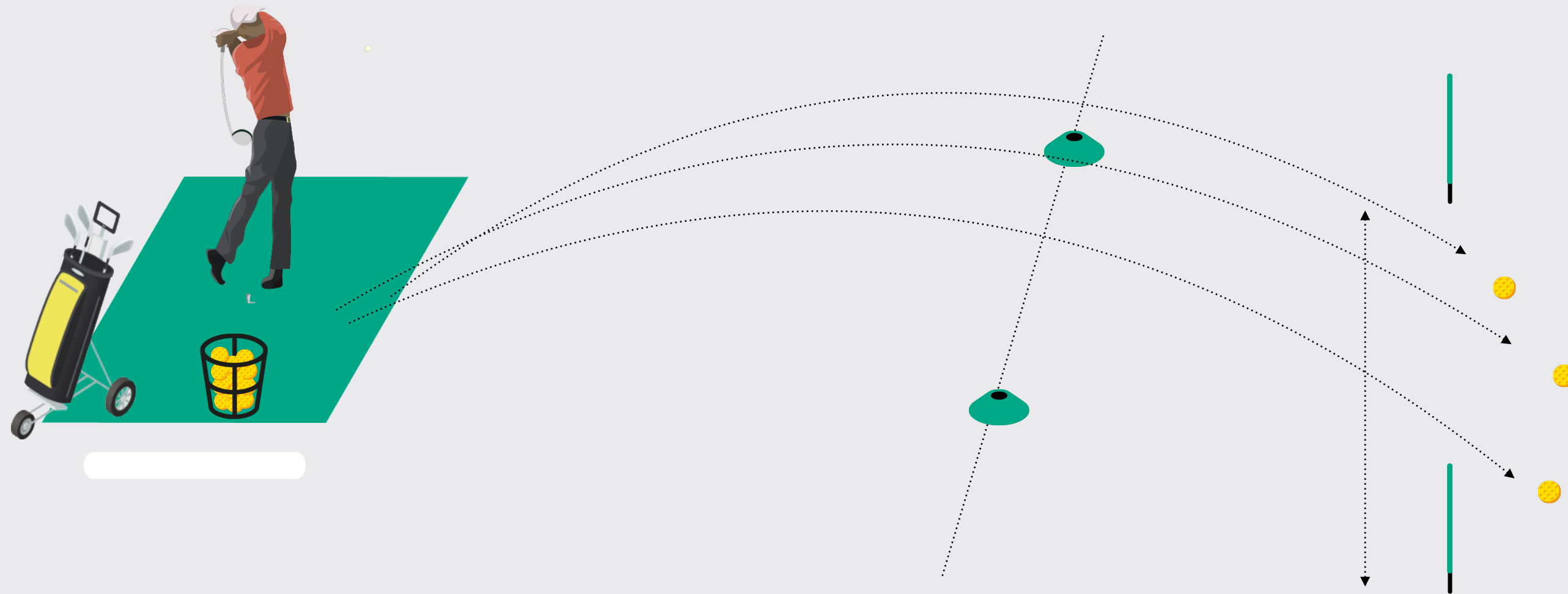
# Swing Challenges



# Driver Challenge

**TRACKMAN**  
Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement

	Course Length	Break 100	Break 90	Break 85	Break 80	Break 75
Minimum Distance	< 4500 Yards	120	130	140	150	160
	4500 -5500 Yards	160	170	180	190	200
	5500 -6500 Yards	180	190	200	210	220
	> 6500 Yards	210	220	230	240	250



Minimum Distance Markers

30 Yard Wide Target Gate



## Attempting the Challenge

- Students should select the minimum distance based on their home club course length from the table opposite.
- Next, attempt to hit each shot to finish within the target gate and for each shot and note the total distance of each shot relative to the distance markers.
- Record the result of each attempt on the Challenge Scorecard.

## The Challenge

- Hit the number of required shots through the 30 yard wide target gate using a Driver. The student has a total of 10 attempts.

## What to do Next:

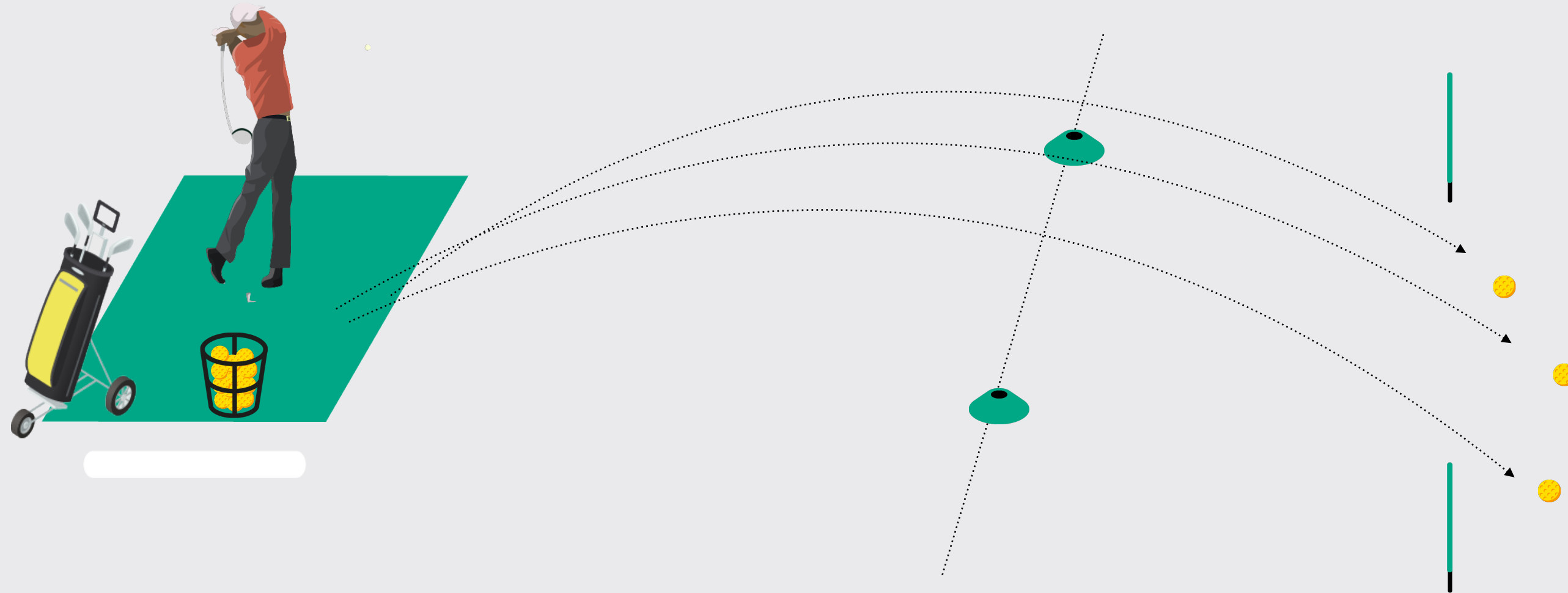
- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

	2/ 10 shots between a target gate
	4/ 10 shots between a target gate
	5/ 10 shots between a target gate
	6/ 10 shots between a target gate
	8/ 10 shots between a target gate

# Fairway Wood Challenge

**TRACKMAN**  
Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement

	Course Length	Break 100	Break 90	Break 85	Break 80	Break 75
Minimum Distance	< 4500 Yards	105	115	125	135	145
	4500 -5500 Yards	140	150	160	170	180
	5500 -6500 Yards	160	170	180	190	200
	> 6500 Yards	190	200	205	215	225



Minimum Distance Markers

30 Yard Wide Target Gate



## Attempting the Challenge

- Students should select the minimum distance based on their home club course length from the table opposite.
- Next, attempt to hit each shot to finish within the target gate and for each shot and note the total distance of each shot relative to the distance markers.
- Record the result of each attempt on the Challenge Scorecard.

## The Challenge

- Hit the number of required shots through the 30 yard wide target gate using a Fairway Wood/Hybrid. The student has a total of 10 attempts.

## What to do Next:

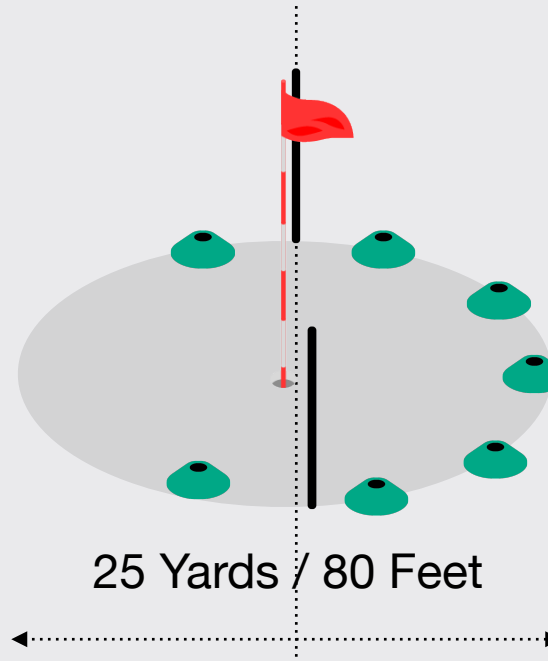
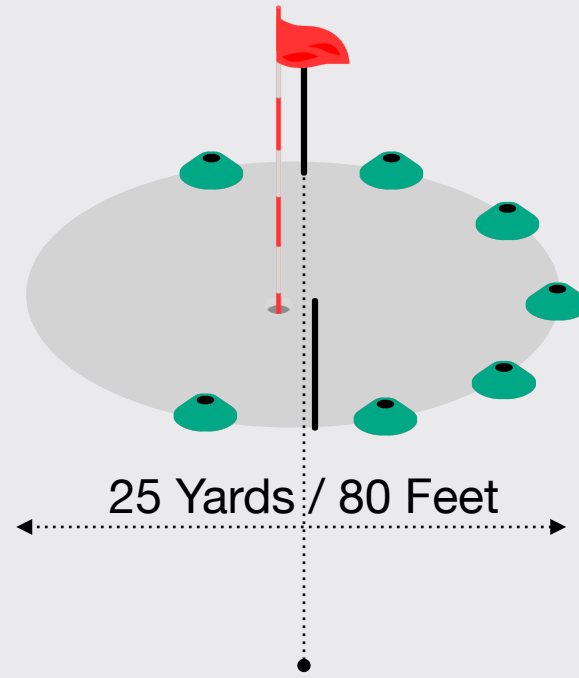
- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.

	<b>2/ 10 shots between a target gate</b>
<hr/>	
	<b>4/ 10 shots between a target gate</b>
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	<b>5/ 10 shots between a target gate</b>
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	<b>6/ 10 shots between a target gate</b>
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	<b>8/ 10 shots between a target gate</b>
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# Iron Challenge

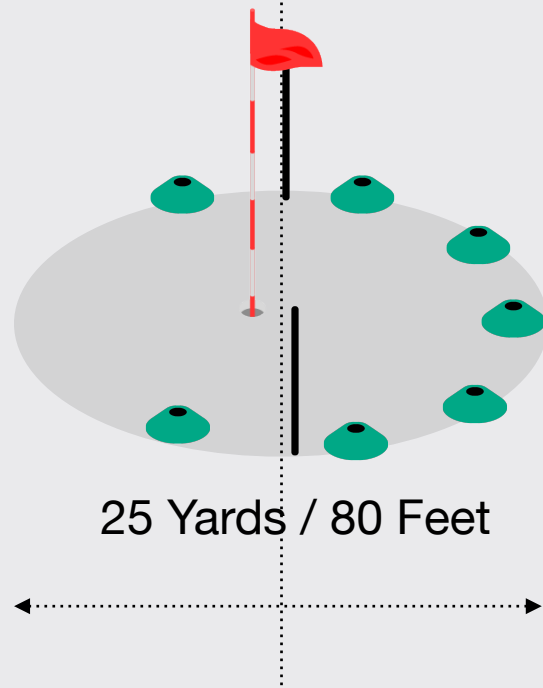
## Middle Distance Green

- Under 4500 Yards .....> 70 - 100 Yards
- 4500 - 5500 Yards .....> 90 - 120 Yards
- 5500 - 6500 Yards .....> 100 - 130 Yards
- Over 6500 Yards .....> 110 - 140 Yards



## Nearest Distance Green

- Under 4500 Yards .....> 50 - 70 Yards
- 4500 - 5500 Yards .....> 70 - 90 Yards
- 5500 - 6500 Yards .....> 80 - 100 Yards
- Over 6500 Yards .....> 90 - 110 Yards



## Furthest Distance Green

- Under 4500 Yards .....> 100 -120 Yards
- 4500 - 5500 Yards .....> 120 -150 Yards
- 5500 - 6500 Yards .....> 130 -160 Yards
- Over 6500 Yards .....> 140 -180 Yards

## Attempting the Challenge

- Students should select the three target distances based on their home club course length from the graphic opposite.
- Next, hit five shots to each target distance and for each shot note whether the ball landed within the target green.
- Record the result of each attempt on the Challenge Scorecard.

## The Challenge

- Hit five shots to each target distance using whatever Iron/Hybrid they require to reach the given distance. Students have a total of 5 attempts for each distance.

## What to do Next:

- On the GLF. Connect App, the student should mark the challenge as complete for scoring goal they complete to achieve their virtual reward.



- 1/ 5 shots land on the nearest target green
- 1/ 5 shots land on the middle target green
- 2/ 5 shots land on the further target green



- 1/ 5 shots land on the nearest target green
- 2/ 5 shots land on the middle target green
- 3/ 5 shots land on the further target green



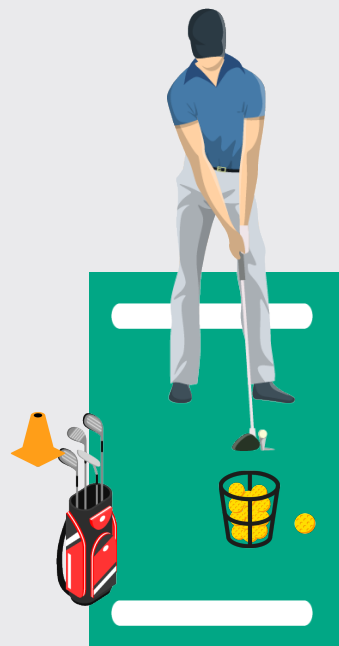
- 2/ 5 shots land on the nearest target green
- 3/ 5 shots land on the middle target green
- 4/ 5 shots land on the further target green



- 3/ 5 shots land on the nearest target green
- 3/ 5 shots land on the middle target green
- 4/ 5 shots land on the further target green



- 3/ 5 shots land on the nearest target green
- 4/ 5 shots land on the middle target green
- 5/ 5 shots land on the further target green



**TRACKMAN**

Use the 'TOTAL', 'CARRY' and 'SIDE' features to provide accurate measurement