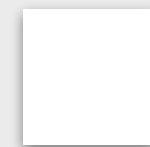


Step 5 - Delivery Week

Please find listed below the recommended actions that you need to take during this step of implementation:



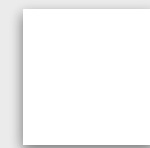
Communicate Game On program Step Information

Use the Game On program information template in the programs page of the Training hub and send this to any last minute sign ups. Follow the steps detailed in Step 4 Communication Step by Step Guide.



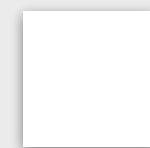
Chase and Reconcile Payments

You need to ensure all participants have made payments for the Game On program step and this is reconciled on Micros and on your GLF.Connect system.



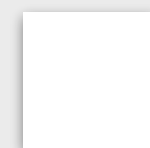
Review your Game On Program Plan with your Venue and Team

Make sure everything is in place for your Game On program by ensuring you have your golf course access organized if required and access to the variety of teaching facilities for each session. We recommend you review the plan for the upcoming themed session which is available in the class plans page of the Training hub.



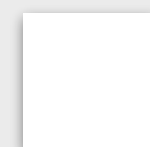
Prepare Equipment

Your attendees may require specific equipment for the program and you should review what equipment is required depending on the needs of your attendees and the topics you will be covering during your upcoming class



Prepare Equipment for Games, Practice Stations and Challenges

During each section of your Game On program you should be running games, practice stations and an challenge. You will require equipment such as cones, hoops and tee pegs to run these effectively. Prepare the equipment you need by viewing the themed class plan in the class plan page.



Activate on MyGame+ on GLF. Connect

You should ensure prior to your class that all students have been activated on the Game On MyGame+ Program.